



INSTANT GAME RULES AND GUIDELINES

INSTANT GAME #771

500X

Game Information

Game Number	771
Game Name	500X
Game Type	Scratch
Activation Date	TBD
Ticket Price	\$50.00
Starting Ticket	0
Ending Ticket	19
Tickets Per Pack	20

Consolidated Prize Amounts

\$100.00	(One hundred dollars) or
\$150.00	(One hundred fifty dollars) or
\$250.00	(Two hundred fifty dollars) or
\$500.00	(Five hundred dollars) or
\$1,000.00	(One thousand dollars) or
\$2,500.00	(Two thousand five hundred dollars) or
\$5,000.00	(Five thousand dollars) or
\$25,000.00	(Twenty-five thousand dollars) or
\$500,000.00	(Five hundred thousand dollars)

Expected Number and Value of Prizes

There will be approximately 1,485,320 tickets in the game.

Instant Prize	Number of Prizes in Game	Chances of Winning	Method of Payment
\$100.00	222,798.00	1: 6.67	Paid by Retailer
\$150.00	74,266.00	1: 20.00	Paid by Retailer
\$250.00	26,593.00	1: 55.85	Paid by Retailer
\$500.00	18,567.00	1: 80.00	Paid by Retailer
\$1,000.00	643.00	1: 2,309.98	Paid by Lottery
\$2,500.00	414.00	1: 3,587.73	Paid by Lottery
\$5,000.00	86.00	1: 17,271.16	Paid by Lottery
\$25,000.00	39.00	1: 38,085.13	Paid by Lottery
\$500,000.00	12.00	1: 123,776.67	Paid by Lottery

The overall odds are 1: 4.33

In the event additional Tickets are ordered in the game, the Lottery will issue an addendum to these game specific rules containing an updated table reflecting the additional number of Tickets, number of prizes, and odds.

SECTION 1 - PURPOSE OF RULES AND GUIDELINES

These game specific rules and guidelines are issued pursuant to Iowa Code section 99G.9(3) and are intended to supplement Title XII of the Iowa Department of Revenue's administrative rules. In the event of inconsistency, these game specific rules control over any contrary administrative code provisions. Any terms used herein and not defined herein shall have the meaning set forth in the applicable Iowa Code sections or Iowa Administrative Code provisions.

SECTION 2 - EFFECTIVE DATE

These game specific rules become effective upon activation of Instant Game #771 and will remain effective through the announced end of Instant Game #771 unless earlier modified or rescinded by the Iowa Lottery Administrator (the "Administrator").

SECTION 3 - DEFINITIONS

3.1 "Ticket" means an Iowa Instant Game #771 Ticket.

3.2 "Ticket Validation Number" for Instant Game #771 is the unique ten (10) character code printed in the Game Play Area on the front of the Ticket under the overprint. The Ticket Validation Number (including any portion thereof) is not a Game Play Area Symbol and is not usable as such.

3.3 "Game Play Area" means the area on the front of the Ticket including the overprint and the printed space underneath the rub-off area.

3.4 "Pack" means a pack of fan-folded Tickets which are attached to each other by perforations and packed in plastic shrink wrapping.

3.5 "Pack Ticket Number" means the twelve (12) digit number of the form "771-100001-000" printed on the back of the Ticket and above the barcode in black ink. This number shall also appear on the front of the Ticket in the abbreviated form 100001-000. A Universal Product Code (UPC) Number shall also be printed on the back of the Ticket.

3.6 "Game Play Area Symbols" for Instant Game #771 are as follows:

Play Symbols:

Your Numbers Play Symbols:

1 ONE	2 TWO	3 THR	4 FOR	5 FIV	6 SIX	7 SEV	8 EGT	9 NIN	
11 ELVN	12 TWLV	13 THIR	14 FORT	15 FIVTN	16 SXTN	17 SVTN	18 EGTN	19 NINT	
21 TWYDN	22 TWYTH	23 TWTHR	24 TWFOR	26 TWYSX	27 TWSEV	28 TWEGT	29 TWNIN	30 THT	
31 TRON	32 TRTO	33 TRTR	34 TRTF	35 TRFIV	36 TRSX	37 TRSV	38 TREG	39 TRNI	40 FRT
41 FRONE	42 FRTHO	43 FRTHR	44 FRFOR	45 FRFIV	46 FRSIX	47 FRSEV	48 FREGT	49 FRNIN	
51 FIDNE	52 FITWO	53 FITHR	54 FIFOR	55 FIFIV	56 FISIX	57 FISEV	58 FIEGT	59 FININ	60 SXT
61 SXONE	62 SXTWO	63 SXTHR	64 SXFOR	65 SXFIV	66 SXSIX	67 SXSEV	68 SXEGT	69 SXNIN	70 SVT
									10X WIN10X
									20X WIN20X
									50X WIN50X
									100X WIN100X
									500X WIN500X

Winning Numbers Play Symbols:

1 ONE	2 TWO	3 THR	4 FOR	5 FIV	6 SIX	7 SEV	8 EGT	9 NIN	
11 ELVN	12 TWLV	13 THIR	14 FORT	15 FIVTN	16 SXTN	17 SVTN	18 EGTN	19 NINT	
21 TWYTN	22 TWYTH	23 TWTHR	24 TWFOR	26 TWYSX	27 TWSEV	28 TWEGT	29 TWNIN	30 THT	
31 TRON	32 TRTO	33 TRTR	34 TRTF	35 TRFIV	36 TRSX	37 TRSV	38 TREG	39 TRNI	40 FRT
41 FRONE	42 FRTHO	43 FRTHR	44 FRFOR	45 FRFIV	46 FRSIX	47 FRSEV	48 FREGT	49 FRNIN	
51 FIDNE	52 FITHO	53 FITHR	54 FIFOR	55 FIFIV	56 FISIX	57 FISEV	58 FIEGT	59 FININ	60 SXT
61 SXONE	62 SXTWO	63 SXTHR	64 SXFOR	65 SXFIV	66 SXSIX	67 SXSEV	68 SXEGT	69 SXNIN	70 SVT

Prize Symbols:

\$25 TRYFIV	\$50 FIFTY	\$100 ONEHUN	\$150 ONEFTY	\$250 TWOFTY	
\$500 FIVHUN	\$1,000 ONETHO	\$2,500 TWVFVN	\$5,000 FIVTHO	\$25,000 TWVFVTHO	\$500,000 FVHNTHO

Bonus Play Symbols:



Bonus Prize Symbols:

\$50 FIFTY	\$100 ONEHUN	\$250 TWOFTY	\$500 FIVHUN
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3.7 “Legends”:

WINNING NUMBERS YOUR NUMBERS BONUS

The legend CHECK YOUR TICKET will be imaged in magenta above the Validation Data Matrix Barcode.

3.8 A “Non-winning Ticket” is defined as a Ticket that is not intended to be a winning Ticket.

3.9 No portion of the display printing nor any extraneous matter whatsoever shall be usable or playable as a part of the Instant Game.

3.10 In all events, the determination of prize winners shall be subject to the general Ticket validation requirements set forth in Section 4 of these game specific rules and the requirements set out on the back of each Ticket.

SECTION 4 - INSTANT TICKET VALIDATION REQUIREMENTS

Besides meeting all of the other requirements in these game specific rules and as printed on the back of each Ticket, the following validation requirements will apply with regard to the Tickets in Iowa Instant Game #771.

4.1 Play Instructions

Match any of YOUR NUMBERS to any WINNING NUMBER, win prize shown for that number. Reveal this "10X" symbol, win 10 TIMES the prize shown. Reveal this "20X" symbol, win 20 TIMES the prize shown. Reveal this "50X" symbol, win 50 TIMES the prize shown. Reveal this "100X" symbol, win 100 TIMES the prize shown. Reveal this "500X" symbol, win 500 TIMES the prize shown.

Bonus Spots:

Reveal two identical symbols in the same BONUS spot, win prize shown. Each BONUS spot plays separately.

4.2 To be a valid Ticket, all of the following requirements must be met:

- A. The Ticket must be complete, and not miscut, and have exactly: three (3) BONUS PLAY AREAS with each BONUS PLAY AREA having two (2) BONUS PLAY SYMBOLS and one (1) BONUS PRIZE SYMBOL; and the main play area must include: eight (8) WINNING NUMBERS PLAY SYMBOLS, thirty (30) YOUR NUMBERS PLAY SYMBOLS, and thirty (30) PRIZE SYMBOLS on the front of the ticket. Exactly one legend CHECK YOUR TICKET must appear above the Validation Data Matrix Barcode in the SCRATCH 2 CASH area. The Ticket must also have exactly one abbreviated Pack Ticket Number, exactly one Validation Number, and exactly one Validation Data Matrix Barcode printed on the front of the Ticket. The Ticket must also have exactly one Validation/Inventory Barcode with the Game Number and Pack Ticket Number appearing above it on the back of the Ticket. A Printing Press Barcode must appear on the front of the Ticket.
- B. Each of the Game Play Area Symbols and captions must be present in its entirety and must be fully legible.
- C. Each of the Game Play Area Symbols and captions must be printed in black ink.
- D. The Ticket shall be intact.
- E. The Pack Ticket Numbers and Ticket Validation Number must be present in their entirety and be fully legible. The Ticket Validation Number shall correspond, using the Lottery's codes, to the Game Play Area Symbols on the Ticket.
- F. The Ticket shall not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.
- G. The Ticket must not be counterfeit in whole or in part.
- H. The Ticket Validation Number and the Pack Ticket Numbers shall be printed in black ink.
- I. The Ticket must have been issued by the Lottery in an authorized manner.

- J. The Ticket must not be stolen nor appear on any list of omitted Tickets on file at the Lottery.
- K. The Game Play Area Symbols and captions, Ticket Validation Number, and Pack Ticket Numbers must be right side up and not reversed in any manner.
- L. The Ticket Validation Number of an apparent winning Ticket shall appear on the Lottery's official list of Ticket Validation Numbers of winning Tickets; and a Ticket with that Ticket Validation Number shall not have been paid previously.
- M. The Ticket must not be blank or partially blank, misregistered, defective, or printed or produced in error.
- N. The Game Play Area Symbols must be exactly as described in Section 3.6 above.
- O. Each of the Game Play Area Symbols and captions on the Ticket must be printed in the symbol font and must correspond precisely to the artwork on file at the Lottery; each of the Legends must correspond precisely to the artwork on file at the Lottery; the Pack Ticket Number must correspond precisely to the artwork on file at the Lottery; and the Ticket Validation Number must be printed in the Ticket validation font and must correspond precisely to the artwork on file at the Lottery.
- P. The display printing must be regular in every respect and correspond precisely with the artwork on file at the Lottery.
- Q. The Ticket must pass all additional requirements stated in these game specific rules and any confidential validation requirements established by the Lottery.

4.3 A Ticket which fails any of the Lottery's validation checks is invalid and ineligible for any prize. The Administrator may replace an invalid Ticket with an unplayed Ticket from the same game or any other game. If an invalid or defective Ticket is purchased or lawfully obtained, the only responsibility or liability of the Administrator shall be the replacement of the defective Ticket with an unplayed Ticket from the same game or any other game, or a refund of the sales price of the Ticket. By purchasing or lawfully obtaining a Ticket, a player agrees to the terms of these game specific rules, including but not limited to the limitation of remedy for an invalid or defective Ticket.

SECTION 5 - INSTANT TICKET CLAIM PERIOD AND TICKET RESPONSIBILITY

5.1 All game prizes must be claimed within ninety (90) days of the announced end of the game. All mailed prize claims must be sent to the official mailing address available at ialottery.com, and received by the Lottery prior to the expiration of the claim period set forth above. Any prize not claimed within the period specified herein or in the manner specified on the back of each Ticket shall be forfeited. In the event the last day to claim a prize falls on a Saturday, a Sunday, or a legal holiday, the time to claim shall be extended to the close of business on the next day thereafter when Lottery offices are open for business. The Lottery reserves the right to require the claimant to claim a prize in person, including but not limited to when the claimant is legally required to fill out tax forms in order to claim the prize.

5.2 A Ticket is a bearer instrument until signed on the back by the owner.

5.3 The Lottery shall not be responsible for lost or stolen Tickets.

5.4 The Lottery shall not be responsible for Tickets lost in the mail, mailed to an incorrect address or mailed to an address other than the addresses specified by the Lottery to receive prize claims, or for Tickets not received by the Lottery before the expiration of the claim period set forth in these game specific rules.

5.5 The Lottery shall not be responsible for Tickets claimed by a player in error for a lower prize at a Retailer.