



**INSTANT TICKET GAME RULES
AND GUIDELINES**

INSTANT TICKET GAME #904

CASHINGO

SECTION 1 - PURPOSE OF GUIDELINES

These game specific rules and guidelines are issued pursuant to Iowa Code Section 99G.9 (4) and are intended to supplement the Iowa Lottery's administrative rules published in the Iowa Administrative Code-531. The published administrative rules are also applicable to this game.

SECTION 2 - EFFECTIVE DATE

These rules become effective on July 7th 2015 and will remain effective through the announced end of Instant Game Number 904 unless earlier modified or rescinded by the Iowa Lottery Authority CEO.

SECTION 3 - DEFINITIONS

- 3.1 "Ticket" means an Iowa Instant Game Number 904 Ticket.
- 3.2 "Ticket Validation Codes" for Instant Game Number 904 is the unique 10 character code printed on the front of the ticket in the YOUR LETTERS play area, underneath the game scratch-off coating and overprint.
- 3.3 "Pack" means a pack of fanfolded Instant Game Tickets which are attached to each other by perforations. These fanfolded Tickets are packed in plastic shrink wrapping. In Instant Game Number 904, a "Pack" shall consist of 100 Instant Game Tickets fanfolded bearing a common pack number and having a Ticket number starting at 000 and continuing through 099.
- 3.4 "Pack-Ticket Number" is the 12-digit number of the form 904-100001-000 printed on the back of the ticket and above the barcode in black ink. This number shall also appear on the front of the ticket in the abbreviated form 100001-000. A Universal Product Code (UPC) number shall also be printed on the back of the Ticket.
- 3.5 "Your Letters Play Symbols" for Instant Game 904 are as follows:

A B C D E F G H I J K L M
N O P Q R S T U V W X Y Z

Eighteen (18) of these Play Symbols appear under the YOUR LETTERS rub-off area on the front of the Ticket in Symbol Font. There is one play symbol under each of the eighteen (18) YOUR LETTERS rub-off spots.

"Your Words 1-4 Play Symbols" for Instant Game 904 are as follows:

A B C D E F G H I J K L M
N O P Q R S T U V W X Y Z

There are twenty (20) YOUR WORDS 1 - 4 Play Spots. Translucent scratch-off material is laid over the top of YOUR WORDS 1 - 4 play spots allowing the imaged symbols to show through.

"Caller's Card Play Symbols" for Instant Game 904 are as follows.

B	B	B	B	B	B	B	B	B	B	B	B	B	B	B
01	02	03	04	05	06	07	08	09	10	11	12	13	14	15
I	I	I	I	I	I	I	I	I	I	I	I	I	I	I
16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
N	N	N	N	N	N	N	N	N	N	N	N	N	N	N
31	32	33	34	35	36	37	38	39	40	41	42	43	44	45
G	G	G	G	G	G	G	G	G	G	G	G	G	G	G
46	47	48	49	50	51	52	53	54	55	56	57	58	59	60
O	O	O	O	O	O	O	O	O	O	O	O	O	O	O
61	62	63	64	65	66	67	68	69	70	71	72	73	74	75

Twenty (20) of these Play Symbols appear under the rub-off area on the front of the Ticket in Symbol Font. There is one play symbol under each of the twenty (20) "CALLER'S CARD" rub-off spots.

"Bingo Card Play Symbols" for Instant Game #904 are the following:

01	02	03	04	05	06	07	08	09	10	11	12	13	14	15
16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40	41	42	43	44	45
46	47	48	49	50	51	52	53	54	55	56	57	58	59	60
61	62	63	64	65	66	67	68	69	70	71	72	73	74	75

FREE SPACE

Fifty (50) of these Play symbols, twenty-four (24) plus one Free Space will appear on each of the two (2) Player's Cards located on the front bottom portion of the Ticket. There are twenty-five (25) Play Symbols on each of the two (2) Player's cards marked CARD 1 and CARD 2. Translucent scratch-off material is laid over the top of each of the two (2) Player's Cards allowing the imaged symbols to show through. The Caller's Card Play Symbols and the Player's Card Play Symbols will be imaged in black.

3.6 "Legends" The legend YOUR LETTERS and CALLER'S CARD will be imaged in black above their respective play area. The legend CHECK YOUR TICKET will be imaged in Magenta above the Validation Data Matrix Barcode. Solid grid lines will be imaged in black between the CALLER'S CARD numbers.

3.7 A "Non-Winning Ticket" is defined as an Iowa Instant Game 904 Ticket which is not intended to be a winning Ticket.

SECTION 4 - DETERMINATION OF INSTANT PRIZE WINNERS

4.1 “Game Play Area”: Cashingo is a two (2) part vertically oriented game.

The first part is the YOUR LETTERS of the Ticket are to be rubbed off to determine the YOUR LETTERS Play Symbols. If a player reveals one or more complete words in the YOUR WORDS 1-4 play area by a match with YOUR LETTERS, they win the corresponding prize in the YOUR WORDS PRIZE LEGEND for that exact word count.

The second part is the Caller’s Card which contains twenty (20) Call Numbers covered by opaque scratch-off coating and the two Player’s Cards each containing twenty-four (24) numbers plus one Free Space on a 5 x 5 grid covered by a translucent scratch-off coating. A player wins by matching the Caller’s Card numbers to the numbers on the two (2) Player’s Cards. If they find a diagonal, vertical, or horizontal straight line or the four corners of the grid, or an X, or a T, they win a prize according to the prize legend of the respective playing grid.

Players can win up to three (3) times on a ticket. The prize amounts are as follows:

\$ 3.00	(Three dollars) or
\$ 5.00	(Five dollars) or
\$ 6.00	(Six dollars) or
\$ 10.00	(Ten dollars) or
\$ 15.00	(Fifteen dollars) or
\$ 25.00	(Twenty-five dollars) or
\$ 50.00	(Fifty dollars) or
\$ 100.00	(One hundred dollars) or
\$ 1,000.00	(One thousand dollars) or
\$ 30,000.00	(Thirty thousand dollars)

4.2 No portion of the display printing nor any extraneous matter whatever shall be usable or playable as a part of the Instant Game.

4.3 In all events, the determination of prize winners shall be subject to the general Ticket validation requirements set forth in Section 6 of these Rules and the requirements set out on the back of each Instant Game Ticket.

4.4 The Ticket Validation Number (including any portion thereof) is not a Play Symbol and is not usable as such.

SECTION 5 - NUMBER AND VALUE OF INSTANT PRIZES

There will be approximately 1,288,400 tickets in the game. The expected number and value of prizes in the game are as follows: The overall odds are 1:3.71

Instant Prize	Number of Prizes in Game	Chances of Winning	Method of Payment
\$ 3.00	201,818	1:6.38	Paid by Retailer
\$ 5.00	51,574	1:24.98	Paid by Retailer
\$ 6.00	42,884	1:30.04	Paid by Retailer
\$ 10.00	25,768	1:50.00	Paid by Retailer
\$ 15.00	8,608	1:149.67	Paid by Retailer
\$ 25.00	12,884	1:100.00	Paid by Retailer
\$ 50.00	3,080	1:418.31	Paid by Retailer
\$ 100.00	924	1:1,394.37	Paid by Retailer
\$ 1,000.00	22	1:58,563.64	Paid by Lottery
\$ 30,000.00	11	1:117,127.27	Paid by Lottery

SECTION 6 - INSTANT TICKET VALIDATION REQUIREMENTS

Besides meeting all of the other requirements in these rules and as printed on the back of each Instant Game Ticket, the following Validation Requirements will apply with regard to the Instant Game Tickets in Iowa Instant Game Number 904.

6.1 To be a valid Instant Game Ticket, all of the following requirements must be met:

- A. The Ticket must be complete, and not miscut, and have exactly one YOUR LETTERS Play Symbol appearing under each of the eighteen (18) rub-off spots on the front of the Ticket in the YOUR LETTERS play area. Exactly one Play Symbol must appear in each of the twenty (20) YOUR WORDS 1-4 Play Spots on the front of the Ticket, exactly one legend must appear above the YOUR LETTERS play area.

The Ticket must be complete, and not miscut, and have exactly twenty (20) Caller's Card Play Symbols located under the rub-off spots in the CALLER'S CARD play area on the front of the ticket, exactly fifty (50) Player's Card Play Symbols located on the front of the Ticket, exactly one legend CALLER'S CARD must appear above the CALLER'S CARD area.

Exactly one legend CHECK YOUR TICKET must appear above the Validation Data Matrix Barcode in the SCRATCH 2 CASH area. The ticket must also have exactly one Pack-Ticket Number, exactly one Validation Number, exactly one Inventory Tracking Barcode, exactly one Validation Data Matrix Barcode printed on the front of the ticket. The ticket must also have exactly one Validation/Inventory Barcode with the game number and pack and ticket number appearing above the barcode and exactly one Inventory Tracking Barcode on the back of the ticket.

- B. Each of the Play Symbols must be present in its entirety and be fully legible.
- C. Each of the Play Symbols must be printed in black ink.

- D. The Ticket shall be intact.
- E. The Pack-Ticket Number and Ticket Validation Number must be present in their entirety and be fully legible. The Ticket Validation Number shall correspond, using the Lottery's codes, to the Play Symbols on the Ticket.
- F. The Ticket must not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.
- G. The Ticket must not be counterfeit in whole or in part.
- H. The Ticket Validation Number and the Pack-Ticket Number shall be printed in black ink.
- I. The Ticket must have been issued by the Lottery in an authorized manner.
- J. The Ticket must not be stolen nor appear on any list of omitted Tickets on file at the Lottery.
- K. The Play Symbols, Ticket Validation Number and Pack-Ticket Number must be right side up and not reversed in any manner.
- L. The Validation Numbers of an apparent winning Ticket shall appear on the Lottery's official list of Validation Numbers of winning Tickets; and a Ticket with that Validation Number shall not have been paid previously.
- M. The Ticket must not be blank or partially blank, misregistered, defective, or printed or produced in error.
- N. The Game Play Area must be exactly as described in paragraphs 3.5 and 3.6.
- O. Each of the Play Symbols on the Ticket must be printed in the Symbol Font and must correspond precisely to the artwork on file at the Lottery; each of the legends must correspond precisely to the artwork on file at the Lottery, the Pack-Ticket number must correspond precisely to the artwork on file at the Lottery; and the Ticket Validation Numbers must be printed in the Validation Font and must correspond precisely to the artwork on file at the Lottery.
- P. The display printing must be regular in every respect and correspond precisely with the artwork on file at the Lottery.
- Q. The Ticket must pass all additional validation tests provided for in the Rules of the Iowa Lottery and confidential validation tests of the Lottery.

6.2 A Ticket which fails any of the Lottery's validation checks is invalid and ineligible for any prize. The CEO may replace an invalid Ticket with an unplayed Ticket from the same game or any other game. If a defective Ticket is purchased, the only responsibility or liability of the CEO shall be the replacement of the defective Ticket with an unplayed Ticket from the same game or any other game, or a refund of the sale price of the ticket.

SECTION 7 - INSTANT TICKET CLAIM PERIOD AND TICKET RESPONSIBILITY

- 7.1 All game prizes must be claimed within 90 days of the announced end of the game. Any prize not claimed within the period specified herein and in the manner specified on the back of each Ticket shall be forfeited. In the event the last day to claim a prize falls on a Saturday, a Sunday, a legal holiday or any other day appointed or recommended by the Governor of Iowa or the President of the United States as a day of fasting or thanksgiving, the time to claim shall be extended to the close of business on the next day thereafter when Lottery offices are open for business.
- 7.2 An instant game Ticket is a bearer instrument until signed on the back by the owner.
- 7.3 The Lottery shall not be responsible for lost or stolen Tickets.
- 7.4 The Lottery shall not be responsible for Tickets lost in the mail, mailed to an incorrect address or mailed to an address other than the addresses specified by the Lottery to receive prize claims.
- 7.5 The Lottery shall not be responsible for Tickets claimed by a player in error for a lower prize at a Retailer.

SECTION 8 - PRICE OF TICKET

The price of an Instant Game #904 ticket is \$3.00.