

# INSTANT GAME RULES AND GUIDELINES

**INSTANT GAME #489** 

# COLOSSAL CROSSWORD

# SECTION 1 - PURPOSE OF GUIDELINES

These game specific rules and guidelines are issued pursuant to Iowa Code Section 99G.9(4) (2019) and are intended to supplement the Iowa Lottery's administrative rules published in the Iowa Administrative Code-chapter 531. In the event of inconsistency, these game specific rules control any contrary administrative code provisions.

#### SECTION 2 - EFFECTIVE DATE

These rules become effective July 6, 2020 and will remain effective through the announced end of Instant Game #489 unless earlier modified or rescinded by the Lottery Authority CEO.

#### SECTION 3 - DEFINITIONS

- 3.1 <u>"Ticket"</u> means an Iowa Instant Game #489 Ticket.
- 3.2 <u>"Ticket Validation Codes"</u> for Instant Game #489 is the unique ten (10) character code printed on the front of the ticket, at the top of the PUZZLES 1 & 2 YOUR LETTERS play area in a horizontal position underneath the game scratch-off coating and overprint.
- 3.3 <u>"Pack"</u> means a pack of fanfolded Instant Game Tickets which are attached to each other by perforations. These fanfolded Tickets are packed in plastic shrink wrapping. In Instant Game #489, a "Pack" shall consist of 10 Instant Game Tickets fanfolded bearing a common pack number and having a Ticket number starting at 000 and continuing through 009.
- 3.4 <u>"Pack-Ticket Number"</u> is the 12-digit number of the form 489-100001-000 printed on the back of the ticket and above the barcode in black ink, and in abbreviated form in the upper right hand corner. This number shall also appear on the front of the ticket in the abbreviated form 100001-000 at the top and bottom of the ticket. A Universal Product Code (UPC) number shall also be printed on the back of the Ticket.
- 3.5 <u>"Play Symbols"</u> for Instant Game #489 are as follows: A, B, C, D, E, F, G, H, I, J, K, L, M, N, O, P, Q, R, S, T, U, V, W, X, Y, and Z.

#### Front of ticket:

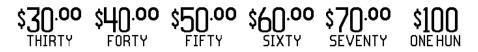
- Twenty (20) of these Play Symbols appear under the PUZZLES 1 & 2 YOUR LETTERS rub-off area on the front of the Ticket in Symbol Font. There is one play symbol under each of the Twenty (20) PUZZLES 1 & 2 YOUR LETTERS rub-off spots.
- There is one PRIZE SYMBOL under the BONUS WORD 1 PRIZE play area and one PRIZE SYMBOL under the BONUS WORD 2 PRIZE play area.
- There are two hundred and forty two (242) CROSSWORD PUZZLE 1 Grid Play Spots, twenty two (22) spaces (high) by eleven (11) spaces (wide); two hundred and forty two (242) CROSSWORD PUZZLE 2 Grid Play Spots, twenty two (22) spaces (high) by eleven (11) spaces (wide); and six (6) BONUS WORD 1 play spots, six (6) spaces (wide); and six (6) BONUS WORD 2 play spots, six (6) spaces (wide).
- Translucent scratch-off material is laid over the top of the entire CROSSWORD PUZZLE 1, PUZZLE 2 Grid Play spots and the BONUS WORD 1 and BONUS WORD 2 play spots allowing the imaged symbols to show through.
- The Play/Prize symbols will be display printed in black.

# Back of Ticket:

• Twenty (20) of these Play Symbols appear under the PUZZLES 3 & 4 YOUR LETTERS rub-off area on the back of the Ticket in Symbol Font. There is one play symbol under each of the Twenty (20) "PUZZLES 3 & 4 YOUR LETTERS" rub-off spots.

- There is one PRIZE SYMBOL under the BONUS WORD 3 PRIZE play area and one PRIZE SYMBOL under the BONUS WORD 4 PRIZE play area.
- There are one hundred and twenty one (121) CROSSWORD PUZZLE 3 Grid Play Spots, eleven (11) spaces (high) by eleven (11) spaces (wide); one hundred and twenty one (121) CROSSWORD PUZZLE 4 Grid Play Spots, eleven (11) spaces (high) by eleven (11) spaces (wide); and six (6) BONUS WORD 3 Play Spots, six (6) spaces (wide); and six (6) BONUS WORD 4 Play Spots, six (6) spaces (wide).
- Translucent scratch-off material is laid over the top of the entire CROSSWORD PUZZLE 1, PUZZLE 2 Grid Play spots and the BONUS WORD 1 and BONUS WORD 2 play spots allowing the imaged symbols to show through.
- The Play/Prize symbols will be display printed in black.

BONUS WORD 1, 2, 3 and 4 PRIZE Symbols: Captions as shown below:



# 3.6 <u>"Legends"</u>

# Front of Ticket:

The legends PUZZLES 1 & 2 YOUR LETTERS, BONUS WORD 1 PRIZE and BONUS WORD 2 PRIZE will be imaged in black above their respective play areas. The vertical and horizontal lines on the CROSSWORD PUZZLE 1, PUZZLE 2 grids, BONUS WORD 1 and BONUS WORD 2 play areas will be imaged in black. Imaged in black around each of the twenty (20) PUZZLES 1 & 2 YOUR LETTERS there will be a four-sided box composed of solid lines. The legend CHECK YOUR TICKET will be base printed in magenta above the Validation Data Matrix Barcode.

# Back of Ticket:

The legends PUZZLES 3 & 4 YOUR LETTERS, BONUS WORD 3 PRIZE and BONUS WORD 4 PRIZE will be imaged in black above their respective play areas. The vertical and horizontal lines on the CROSSWORD PUZZLE 3, PUZZLE 4 grids, BONUS WORD 3 and BONUS WORD 4 play areas will be imaged in black. Imaged in black around each of the twenty (20) PUZZLES 3 & 4 YOUR LETTERS there will be a four-sided box composed of solid lines.

3.7 <u>A "Non-Winning Ticket"</u> is defined as an Iowa Instant Game #489 Ticket which is not intended to be a winning Ticket.

#### SECTION 4 - DETERMINATION OF INSTANT PRIZE WINNERS

4.1 "Game Play Area": Each puzzle is played separately. The ticket front is played separately from the ticket back.

**Front of Ticket:** The PUZZLES 1 & 2 YOUR LETTERS area is to be rubbed off to reveal the twenty (20) YOUR LETTERS Play Symbols. The player will scratch each letter in the PUZZLE 1, PUZZLE 2, BONUS WORD 1 AND BONUS WORD 2 play areas that match the PUZZLES 1 AND 2 YOUR LETTERS. If a player reveals five (5) or more complete words in PUZZLE 1 or PUZZLE 2, win the corresponding prize for that exact word count as per the prize legend for that puzzle. If a player reveals all 6 letters in BONUS WORD 1 or BONUS WORD 2 that match the YOUR LETTERS in the corresponding puzzle, win the prize shown in the corresponding prize box.

PUZZLE 1 and 2 YOUR LETTERS can only be used for Puzzles 1 and 2 and Bonus Words 1 and 2.

**Back of Ticket:** The PUZZLES 3 & 4 YOUR LETTERS area is to be rubbed off to reveal the twenty (20) YOUR LETTERS Play Symbols. The player will scratch each letter in the PUZZLE 3, PUZZLE 4, BONUS WORD 3 AND BONUS WORD 4 play areas that match the PUZZLES 3 AND 4 YOUR LETTERS. If a player reveals three (3) or more complete words in PUZZLE 3 or PUZZLE 4, win the corresponding prize for that exact word count as per the prize legend for that puzzle. If a player reveals all 6 letters in BONUS WORD 3 or BONUS WORD 4 that match the YOUR LETTERS in the corresponding puzzle, win the prize shown in the corresponding prize box.

PUZZLE 3 and 4 YOUR LETTERS can only be used for Puzzles 3 and 4 and Bonus Words 3 and 4.

Each ticket may win up to a total of 6 prize amounts. Players can win up to one prize amount on each prize legend and one prize amount per Bonus Word.

A "word" in Puzzle 1, 2, 3 and 4 must contain at least three (3) letters.

A "word" in Puzzle 1, 2, 3 and 4 cannot be formed diagonally.

Words within words are not eligible.

Words must appear in an unbroken horizontal or vertical string of letters in the same CROSSWORD puzzle. An unbroken string of letters: (a) cannot be interrupted by a black space and (b) each word must contain every single letter square between two black squares.

Every single letter in the unbroken string must: (a) be revealed in the YOUR LETTERS and (b) be included to form a "word".

The BONUS WORDS are played separate from the PUZZLE GRIDS and are not eligible for word counts on the PUZZLE GRID PRIZE LEGENDS. The Ticket Holder can win up to six (6) times on this ticket. The consolidated prize amounts are as follows:

(Thirty dollars) or
(Forty dollars) or
(Fifty dollars) or
(Sixty dollars) or
(Seventy dollars) or
(One hundred dollars) or
(One hundred fifty dollars) or
(Two hundred fifty dollars) or
(Five hundred dollars) or
(One thousand dollars) or
(Ten thousand dollars) or
(Three hundred thousand dollars)

- 4.2 No portion of the display printing nor any extraneous matter whatever shall be usable or playable as a part of the Instant Game.
- 4.3 In all events, the determination of prize winners shall be subject to the general Ticket validation requirements set forth in Section 6 of these Rules and the requirements set out on the back of each Instant Game Ticket.

4.4 The Ticket Validation Number (including any portion thereof) is not a Play Symbol and is not usable as such.

#### SECTION 5 - NUMBER AND VALUE OF INSTANT PRIZES

There will be approximately 1,511,510 tickets. The expected number and value of prizes in the game are as follows:

Instant Prize	Number of Prizes	Chances of Winning	Method of Payment
\$ 30.00	302,302	1:5.00	Paid by Retailer
\$ 40.00	151,151	1:10.00	Paid by Retailer
\$ 50.00	151,151	1:10.00	Paid by Retailer
\$ 60.00	12,286	1:123.03	Paid by Retailer
\$ 70.00	12,299	1:122.90	Paid by Retailer
\$ 100.00	11,320	1:133.53	Paid by Retailer
\$ 150.00	8,480	1:178.24	Paid by Retailer
\$ 250.00	7,559	1:199.96	Paid by Retailer
\$ 500.00	2,206	1:685.18	Paid by Retailer
\$ 1,000.00	189	1:7,997.41	Paid by Lottery
\$ 10,000.00	38	1:39,776.58	Paid by Lottery
\$ 300,000.00	13	1:116,270.00	Paid by Lottery

The overall odds are 1:2.29

# SECTION 6 - INSTANT TICKET VALIDATION REQUIREMENTS

Besides meeting all of the other requirements in these rules and as printed on the back of each Instant Game Ticket, the following Validation Requirements will apply with regard to the Instant Game Tickets in Iowa Instant Game #489.

- 6.1 To be a valid Instant Game Ticket, all of the following requirements must be met:
  - Α. The Ticket must be complete, and not miscut, and have exactly one PUZZLES 1 & 2 YOUR LETTERS Play Symbol appearing under each of the twenty (20) rub-off spots on the front of the Ticket in the PUZZLES 1 & 2 YOUR LETTERS play areas. Exactly one Play Symbol or one black square must appear in each of the two hundred and forty two (242) CROSSWORD PUZZLE 1 Grid Play Spots on the front of the Ticket; exactly one Play Symbol or one black square must appear in each of the two hundred and forty two (242) CROSSWORD PUZZLE 2 Grid Play Spots on the front of the Ticket; exactly one Play Symbol must appear in each of the six (6) BONUS WORD 1 Play Spots on the front of the Ticket; exactly one Play Symbol must appear in each of the six (6) BONUS WORD 2 Play Spots on the front of the ticket; exactly one Prize symbol must appear in the BONUS WORD 1 PRIZE play area on the front of the Ticket; exactly one Prize symbol must appear in the BONUS WORD 2 PRIZE play area on the front of the Ticket; exactly one PUZZLES 3 & 4 YOUR LETTERS Play Symbol appearing under each of the twenty (20) rub-off spots on the back of the Ticket in the PUZZLES 3 & 4 YOUR LETTERS play areas; exactly one Play Symbol or one black square must appear in each of the one hundred twenty one (121) CROSSWORD PUZZLE 3 Grid Play Spots on the back of the Ticket; exactly one Play Symbol or one black square must appear in each of the one hundred twenty one (121) CROSSWORD PUZZLE 4 Grid Play Spots on the back of the Ticket;

exactly one Play Symbol must appear in each of the six (6) BONUS WORD 3 Play Spots on the back of the Ticket; exactly one Play Symbol must appear in each of the six (6) BONUS WORD 4 Play Spots on the back of the Ticket; exactly one Prize symbol must appear in the BONUS WORD 3 PRIZE play area on the back of the Ticket; exactly one Prize symbol must appear in the BONUS WORD 4 PRIZE play area on the back of the Ticket; exactly one legend must appear above the PUZZLES 1 & 2 YOUR LETTERS play area; exactly one legend must appear above the PUZZLES 3 & 4 YOUR LETTERS play area; exactly one legend must appear above the BONUS WORD 1 PRIZE play area; exactly one legend must appear above the BONUS WORD 2 PRIZE play area; exactly one legend must appear above the BONUS WORD 3 PRIZE play area; exactly one legend must appear above the BONUS WORD 4 PRIZE play area; exactly one legend CHECK YOUR TICKET must appear above the Validation Data Matrix Barcode in the SCRATCH 2 CASH area. The ticket must also have exactly one Pack-Ticket Number at the bottom and top, exactly one Validation Number, exactly one Inventory Tracking Barcode, exactly one Validation Data Matrix Barcode printed on the front of the ticket. The ticket must also have exactly one I2of5 Barcode with the game number and pack and ticket number appearing above the barcode, exactly one pack number in abbreviated form 100001-000 in the upper right corner, UPC barcode and exactly one Inventory Tracking Barcode on the back of the ticket.

- B. Each of the Play Symbols must be present in its entirety and be fully legible.
- C. Each of the Play Symbols must be printed in black ink.
- D. The Ticket shall be intact.
- E. The Pack-Ticket Number and Ticket Validation Number must be present in their entirety and be fully legible. The Ticket Validation Number shall correspond, using the Lottery's codes, to the Play Symbols on the Ticket.
- F. The Ticket must not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.
- G. The Ticket must not be counterfeit in whole or in part.
- H. The Ticket Validation Number and the Pack-Ticket Number shall be printed in black ink.
- I. The Ticket must have been issued by the Lottery in an authorized manner.
- J. The Ticket must not be stolen nor appear on any list of omitted Tickets on file at the Lottery.
- K. The Play Symbols, Ticket Validation Number and Pack-Ticket Number must be right side up and not reversed in any manner.
- L. The Ticket Validation Numbers of an apparent winning Ticket shall appear on the Lottery's official list of Validation Numbers of winning Tickets; and a Ticket with that Validation Number shall not have been paid previously.
- M. The Ticket must not be blank or partially blank, misregistered, defective, or printed or produced in error.
- N. The game play area must be exactly as described in paragraph 3.5 and 3.6.

- O. Each of the Play Symbols on the Ticket must be printed in the Symbol Font and must correspond precisely to the artwork on file at the Lottery; each of the legends must correspond precisely to the artwork on file at the Lottery; the Pack-Ticket number must correspond precisely to the artwork on file at the Lottery; and the Ticket Validation Numbers must be printed in the Validation Font and must correspond precisely to the artwork on file at the Lottery.
- P. The display printing must be regular in every respect and correspond precisely with the artwork on file at the Lottery.
- Q. The Ticket must pass all additional validation tests provided for in the Rules of the Iowa Lottery and confidential validation tests of the Lottery.
- 6.2 A Ticket which fails any of the Lottery's validation checks is invalid and ineligible for any prize. The CEO may replace an invalid Ticket with an unplayed Ticket from the same game or any other game. If a defective Ticket is purchased, the only responsibility or liability of the CEO shall be the replacement of the defective Ticket with an unplayed Ticket from the same game or any other game, or a refund of the sale price of the ticket. By purchasing or lawfully obtaining a Ticket, a player agrees to the terms of these rules, including but not limited to the limitation of remedy for an invalid or defective Ticket.

#### SECTION 7 - INSTANT TICKET CLAIM PERIOD AND TICKET RESPONSIBILITY

- 7.1 All game prizes must be claimed within 90 days of the announced end of the game. All mailed prize claims must be sent to the official mailing address available at ialottery.com, and received by the Lottery prior to the expiration of the claim period set forth above. Any prize not claimed within the period specified herein and in the manner specified on the back of each Ticket shall be forfeited. In the event the last day to claim a prize falls on a Saturday, a Sunday, a legal holiday or any other day appointed or recommended by the Governor of Iowa or the President of the United States as a day of fasting or thanksgiving, the time to claim shall be extended to the close of business on the next day thereafter when Lottery offices are open for business. The Lottery reserves the right to require the claimant to claim a prize in person, including but not limited to when claimant is legally required to fill out tax forms in order to claim the prize.
- 7.2 An instant game Ticket is a bearer instrument until signed on the back by the owner.
- 7.3 The Lottery shall not be responsible for lost or stolen Tickets.
- 7.4 The Lottery shall not be responsible for Tickets lost in the mail, mailed to an incorrect address or mailed to an address other than the addresses specified by the Lottery to receive prize claims, or tickets not received by the Lottery before the expiration of the claim period set forth in these rules.
- 7.5 The Lottery shall not be responsible for Tickets claimed by a player in error for a lower prize at a Retailer.

#### SECTION 8 - PRICE OF TICKET

The price of an Instant Game #489 ticket is \$30.00.

#### ADDENDUM

Due to the popularity of Instant Game #489 Colossal Crossword, the Lottery ordered additional tickets for the game. Effective November 22, 2021, Section 5 of the game rules shall be updated as follows:

#### SECTION 5 - NUMBER AND VALUE OF INSTANT PRIZES

There will be approximately 2,246,520 tickets. The expected number and value of prizes in the game, taking into account both the initial order and supplemental order, are as follows:

Instant Prize	Number of Prizes	Chances of Winning	Method of Payment
\$ 30.00	449,304	1:5.00	Paid by Retailer
\$ 40.00	224,652	1:10.00	Paid by Retailer
\$ 50.00	224,652	1:10.00	Paid by Retailer
\$ 60.00	18,278	1:122.91	Paid by Retailer
\$ 70.00	18,308	1:122.71	Paid by Retailer
\$ 100.00	16,830	1:133.48	Paid by Retailer
\$ 150.00	12,580	1:178.58	Paid by Retailer
\$ 250.00	11,208	1:200.44	Paid by Retailer
\$ 500.00	3,291	1:682.63	Paid by Retailer
\$ 1,000.00	281	1:7,994.73	Paid by Lottery
\$ 10,000.00	56	1:40,116.43	Paid by Lottery
\$ 300,000.00	19	1:118,237.89	Paid by Lottery

The overall odds are 1:2.29