



**INSTANT TICKET RULES
AND GUIDELINES**

INSTANT TICKET #512

HOLIDAY WISHES

SECTION 1 - PURPOSE OF GUIDELINES

These game specific rules and guidelines are issued pursuant to Iowa Code Section 99G.9(4) (2019) and are intended to supplement the Iowa Lottery's administrative rules published in the Iowa Administrative Code-531. The published administrative rules are also applicable to this game.

SECTION 2 - EFFECTIVE DATE

These rules become effective September 28, 2020 and will remain effective through the announced end of Instant Game #512 unless earlier modified or rescinded by the Lottery Authority CEO.

SECTION 3 - DEFINITIONS

- 3.1 "Ticket" means an Iowa Instant Game #512 Ticket.
- 3.2 "Ticket Validation Codes" for Instant Game #512 is the unique ten (10) character code printed on the front of the ticket, at the bottom of the Game 1 play area in a horizontal position underneath the game scratch-off coating and overprint.
- 3.3 "Pack" means a pack of fanfolded Instant Game Tickets which are attached to each other by perforations. These fanfolded Tickets are packed in plastic shrink wrapping. In Instant Game #512, a "Pack" shall consist of 15 Instant Game Tickets fanfolded bearing a common pack number and having a Ticket number starting at 000 and continuing through 014.
- 3.4 "Pack-Ticket Number" is the 12-digit number of the form 512-100001-000 printed on the back of the ticket and above the barcode in black ink. This number shall also appear on the front of the ticket in the abbreviated form 100001-000. A Universal Product Code (UPC) number shall also be printed on the back of the Ticket.
- 3.5 "Play Symbols" for Instant Game #512 are as follows. In the GAME 1 Play Area (Bow), exactly fourteen (14) of the following Play Symbols and their fourteen (14) related captions will be revealed. There will be ten (10) YOUR NUMBERS with corresponding PRIZE and four (4) WINNING NUMBERS. All symbols will be displayed in black. Captions as shown below:

GAME 1 KEY NUMBER MATCH PLAY SYMBOLS

02 TWO	03 THR	04 FOR	06 SIX	07 SEV	08 EGT	09 NIN	11 ELV	12 TUL	13 TRN	14 FRN
15 FTN	16 SXN	17 SVN	18 ETN	19 NTN	21 TWON	22 TWTN	23 TUTH	24 TUFR	26 TUSX	2X WINDBL

GAME 1 KEY NUMBER MATCH PRIZE SYMBOLS

\$5.00 FIVE	\$10.00 TEN	\$20.00 TWENTY	\$25.00 TWYFIV	\$50.00 FIFTY	\$100 ONE HUN	\$500 FIV HUN	\$1,000 ONE THOU	\$10,000 10 THOU	\$25,000 25 THOU
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In the GAMES 2-26 Play Areas (Bulbs around the Wreath), exactly two (2) of the following Play Symbols and their corresponding PRIZE will be revealed in each game. All GAME Play Areas, GAME 2 – GAME 26, play separately. All Symbols and Captions are shown below:

GAME 2 PLAY SYMBOLS

27 28 29 30 31 32 33 34
TUSV TWT TUNN THRY THON THTO THTH THFR

GAME 3 PLAY SYMBOLS

35 36 37 38 39 40 41 42
THFV THSX THSV THCT THNN FSTV FRON FRTO

GAME 4 PLAY SYMBOLS

43 44 45 46 47 48 49 51
FRTH FRFR FRFV FRSR FRSV FRCT FRNN FVON

GAME 5 PLAY SYMBOLS

52 53 54 55 56 57 58 59
FYTO FYTH FYFR FYFV FYSK FYSV FRET FYNN

GAME 6 PLAY SYMBOLS

60 61 62 63 64 65 66 67
SXTY SXON SKTO SKTH SKFR SKFV SKSX SKSV

GAME 7 PLAY SYMBOLS

68 69 70 71 72 73 74 75
SXET SXNN SVTY SVON SVTO SVTH SVFR SVFV

GAME 8 PLAY SYMBOLS

76 77 78 79 80 81 82 83
SVSX SVSV SVET SVNN SVTY SVON SVTO SVTH SVFR SVFV

GAME 9 PLAY SYMBOLS

84 85 86 87 88 89 90 91
ETFR ETVV ETSK ETSV ETCT ETNN NNTV NNON

GAME 10 PLAY SYMBOLS

92 93 94 95 96 97 98 99
NNTO NNTH NNFR NNFV NNSK NNSV NNCT NNNN

GAME 11 PLAY SYMBOLS

101 102 103 104 105 106 107 108
ONON ONTO ONTH ONFR ONFV ONSK ONSV ONCT

GAME 12 PLAY SYMBOLS

109 110 111 112 113 114 115 116
ONNN ONTO ONTH ONFR ONFV ONSK ONSV ONCT

GAME 13 PLAY SYMBOLS

117 118 119 120 121 122 123 124
ON17 ON18 ON19 ON20 ON21 ON22 ON23 ON24

GAME 14 PLAY SYMBOLS

125 126 127 128 129 130 131 132
ON25 ON26 ON27 ON28 ON29 ON30 ON31 ON32

GAME 15 PLAY SYMBOLS

133 134 135 136 137 138 139 140
ON33 ON34 ON35 ON36 ON37 ON38 ON39 ON40

GAME 16 PLAY SYMBOLS

141 142 143 144 145 146 147 148
ON41 ON42 ON43 ON44 ON45 ON46 ON47 ON48

GAME 17 PLAY SYMBOLS

149 150 151 152 153 154 155 156
ON49 ON50 ON51 ON52 ON53 ON54 ON55 ON56

GAME 18 PLAY SYMBOLS

157 158 159 160 161 162 163 164
ON57 ON58 ON59 ON60 ON61 ON62 ON63 ON64

GAME 19 PLAY SYMBOLS

165 166 167 168 169 170 171 172
ON65 ON66 ON67 ON68 ON69 ON70 ON71 ON72

GAME 20 PLAY SYMBOLS

173 174 175 176 177 178 179 180
ON73 ON74 ON75 ON76 ON77 ON78 ON79 ON80

GAME 21 PLAY SYMBOLS

181 182 183 184 185 186 187 188
ON81 ON82 ON83 ON84 ON85 ON86 ON87 ON88

GAME 22 PLAY SYMBOLS

189 190 191 192 193 194 195 196
ON89 ON90 ON91 ON92 ON93 ON94 ON95 ON96

GAME 23 PLAY SYMBOLS

197 198 199 200 201 202 203 204
ON97 ON98 ON99 TONN TRON TRTO TRTH TRFR

GAME 24 PLAY SYMBOLS

205 206 207 208 209 210 211 212
TRFV TRSX TRSV TRCT TRNN TRTO TRTH TRFR

GAME 25 PLAY SYMBOLS

213 214 215 216 217 218 219 220
TR13 TR14 TR15 TR16 TR17 TR18 TR19 TR20

GAME 26 PLAY SYMBOLS

221 222 223 224 225 226 227 228
TR21 TR22 TR23 TR24 TR25 TR26 TR27 TR28

GAMES 2 - 26 PRIZE SYMBOLS

\$5.00 \$10.00 \$20.00 \$25.00 \$50.00 \$100 \$500 \$1,000 \$10,000 \$25,000
FIVE TEN TWENTY TWYFIV FIFTY ONE HUN FIV HUN ONE THOU 10 THOU 25 THOU

3.6 “Legends”: In GAME 1 (Bow), the legends YOUR NUMBERS, WINNING NUMBERS and GAME 1 will be imaged in black above their respective play areas. A dashed line will be imaged in black between each of the YOUR NUMBERS play and corresponding prize spots. There will be a solid black line around the WINNING NUMBERS play spots.

In Games 2-26, the legends GAME 2 PRIZE, GAME 3 PRIZE, GAME 4 PRIZE, GAME 5 PRIZE, GAME 6 PRIZE, GAME 7 PRIZE, GAME 8 PRIZE, GAME 9 PRIZE, GAME 10 PRIZE, GAME 11 PRIZE, GAME 12 PRIZE, GAME 13 PRIZE, GAME 14 PRIZE, GAME 15 PRIZE, GAME 16 PRIZE, GAME 17 PRIZE, GAME 18 PRIZE, GAME 19 PRIZE, GAME 20 PRIZE, GAME 21 PRIZE, GAME 22 PRIZE, GAME 23 PRIZE, GAME 24 PRIZE, GAME 25 PRIZE and GAME 26 PRIZE will be imaged in black within their respective play areas. A dashed line will be imaged in black horizontally between the play symbols and the prize amount in each game.

3.7 A "Non-Winning Ticket" is defined as an Iowa Instant Game #512 Ticket which is not intended to be a winning Ticket.

SECTION 4 - DETERMINATION OF INSTANT PRIZE WINNERS

4.1 GAME 1: Scratch the entire BOW play area to reveal 4 WINNING NUMBERS and 10 YOUR NUMBERS. Match any of the YOUR NUMBERS to any of the WINNING NUMBERS, win the corresponding prize for that number. Reveal a “2X” symbol, win DOUBLE the prize for that symbol.

GAMES 2-26: Scratch each of the 25 ORNAMENT BULB play areas to reveal 25 GAMES. Reveal 2 identical numbers in the same GAME, win prize for that GAME. Each GAME plays separately.

The Ticket Holder can win up to thirty-five (35) times on this ticket. The consolidated prize amounts are as follows:

\$ 20.00	(Twenty dollars) or
\$ 25.00	(Twenty-five dollars) or
\$ 50.00	(Fifty dollars) or
\$ 100.00	(One hundred dollars) or
\$ 500.00	(Five hundred dollars) or
\$ 1,000.00	(One thousand dollars) or
\$ 10,000.00	(Ten thousand dollars) or
\$ 25,000.00	(Twenty-five thousand dollars)

4.2 No portion of the display printing nor any extraneous matter whatever shall be usable or playable as a part of the Instant Game.

4.3 In all events, the determination of prize winners shall be subject to the general Ticket validation requirements set forth in Section 6 of these Rules and the requirements set out on the back of each Instant Game Ticket.

4.4 The Ticket Validation Number (including any portion thereof) is not a Play Symbol and is not usable as such.

SECTION 5 - NUMBER AND VALUE OF INSTANT PRIZES

There will be approximately 377,505 tickets. The expected number and value of prizes in the game are as follows:

Instant Prize	Number of Prizes	Chances of Winning	Method of Payment
\$ 20.00	75,501	1:5.00	Paid by Retailer
\$ 25.00	50,334	1:7.50	Paid by Retailer
\$ 50.00	10,717	1:35.22	Paid by Retailer
\$ 100.00	3,771	1:100.11	Paid by Retailer
\$ 500.00	2,515	1:150.10	Paid by Retailer
\$ 1,000.00	124	1:3,044.40	Paid by Lottery
\$ 10,000.00	16	1:23,594.06	Paid by Lottery
\$ 25,000.00	13	1:29,038.85	Paid by Lottery

The overall odds are 1:2.64.

SECTION 6 - INSTANT TICKET VALIDATION REQUIREMENTS

Besides meeting all of the other requirements in these rules and as printed on the back of each Instant Game Ticket, the following Validation Requirements will apply with regard to the Instant Game Tickets in Iowa Instant Game #512.

- 6.1 To be a valid Instant Game Ticket, all of the following requirements must be met:
 - A. The Ticket must be complete, and not miscut, and have exactly 26 GAME Play areas, GAME 1 – GAME 26, with a total of sixty-four (64) Play Symbols and thirty-five (35) Prize Amounts that will appear on the front of the ticket under the scratch-off.

The ticket front must have exactly one (1): Legend YOUR NUMBERS and Legend WINNING NUMBERS and one (1): Legend CHECK YOUR TICKET and one (1) Legend each, GAME 1 – GAME 26 and related Validation Data Matrix Barcode in the SCRATCH 2 CASH area; Pack-Ticket Number; Validation Number under the rub-off area; and one Inventory Tracking Barcode. The ticket back must have exactly one (1): 12of5 Barcode with human readable game-pack-ticket number appearing above it; UPC Barcode and Inventory Tracking Barcode.
 - B. Each of the Play/Prize Symbols must be present in its entirety and be fully legible.
 - C. Each of the Play/Prize Symbols must be printed in black ink.
 - D. The Ticket shall be intact.
 - E. The Pack-Ticket Number and Ticket Validation Number must be present in their entirety and be fully legible. The Ticket Validation Number shall correspond, using the Lottery's codes, to the Play Symbols on the Ticket.

- F. The Ticket must not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.
- G. The Ticket must not be counterfeit in whole or in part.
- H. The Ticket Validation Number and the Pack-Ticket Number shall be printed in black ink.
- I. The Ticket must have been issued by the Lottery in an authorized manner.
- J. The Ticket must not be stolen nor appear on any list of omitted Tickets on file at the Lottery.
- K. The Play Symbols, Ticket Validation Number and Pack-Ticket Number must be right side up and not reversed in any manner.
- L. The Ticket Validation Numbers of an apparent winning Ticket shall appear on the Lottery's official list of Validation Numbers of winning Tickets; and a Ticket with that Validation Number shall not have been paid previously.
- M. The Ticket must not be blank or partially blank, misregistered, defective, or printed or produced in error.
- N. The game play area must be exactly as described in paragraph 3.5 and 3.6.
- O. Each of the Play Symbols on the Ticket must be printed in the Symbol Font and must correspond precisely to the artwork on file at the Lottery; each of the legends must correspond precisely to the artwork on file at the Lottery; the Pack-Ticket number must correspond precisely to the artwork on file at the Lottery; and the Ticket Validation Numbers must be printed in the Validation Font and must correspond precisely to the artwork on file at the Lottery.
- P. The display printing must be regular in every respect and correspond precisely with the artwork on file at the Lottery.
- Q. The Ticket must pass all additional validation tests provided for in the Rules of the Iowa Lottery and confidential validation tests of the Lottery.

6.2 A Ticket which fails any of the Lottery's validation checks is invalid and ineligible for any prize. The CEO may replace an invalid Ticket with an unplayed Ticket from the same game or any other game. If a defective Ticket is purchased, the only responsibility or liability of the CEO shall be the replacement of the defective Ticket with an unplayed Ticket from the same game or any other game, or a refund of the sale price of the ticket.

SECTION 7 - INSTANT TICKET CLAIM PERIOD AND TICKET RESPONSIBILITY

7.1 All game prizes must be claimed within 90 days of the announced end of the game. All mailed prize claims must be sent to the official mailing address available at ialottery.com, and received by the Lottery prior to the expiration of the claim period set forth above. Any prize not claimed within the period specified herein and in the manner specified on the back of each Ticket shall be forfeited. In the event the last day to claim a prize falls on a Saturday, a Sunday, a legal holiday or any other day appointed or recommended by the Governor of Iowa or the President of the United States as a day of fasting or thanksgiving, the time to claim shall be extended to the close of business on the next day thereafter when Lottery offices are open for business.

- 7.2 An instant game Ticket is a bearer instrument until signed on the back by the owner.
- 7.3 The Lottery shall not be responsible for lost or stolen Tickets.
- 7.4 The Lottery shall not be responsible for Tickets lost in the mail, mailed to an incorrect address or mailed to an address other than the addresses specified by the Lottery to receive prize claims, or tickets not received by the Lottery before the expiration of the claim period set forth in these rules.
- 7.5 The Lottery shall not be responsible for Tickets claimed by a player in error for a lower prize at a Retailer.

SECTION 8 - PRICE OF TICKET

The price of an Instant Game #512 ticket is \$20.00.