



13001 University Avenue
Clive, IA 50325-8225
www.ialottery.com
515.725.7900

Kim Reynolds · Governor
Chris Cournoyer · Lt. Governor

AGENDA
IOWA LOTTERY COMMISSION
September 30, 2026
10:30 am
Dial In: 515-206-9299
(No PIN # is required to join the call)

- I. Call to Order
 - A. Approval of Agenda*
 - B. Approval of Minutes from July 20, 2026 Commission Meeting*
- II. Remarks from Iowa Department of Revenue Director Mary Mosiman
- III. Lottery Division Update
- IV. Quarterly Reports
 - A. Revenue (Sales & Marketing)
 - B. External Relations
 - C. Security
 - D. Finance
- V. Game Rules Approvals*
- VI. Retailer Compensation Update*
- VII. Other Business
- VIII. Adjournment

** Commission Action Required*

If you require the assistance of auxiliary aids or services to participate in or attend the meeting because of a disability please call our ADA coordinator at 515-725-7864, or if you are hearing impaired, call Relay TTY at 1-800-735-2942.

MINUTES
IOWA LOTTERY COMMISSION
July 20, 2026
1:30 p.m.

The Iowa Lottery Commission convened at 1:30 p.m. by teleconference; Chair Dana Wingert presiding.

Commission Members Present on Teleconference:

Dana Wingert, Josh Cook, Grant Rolfes, Mick Connealy

Staff Present on Teleconference:

Steve Waymire, Security; Hale Strasser, IT Systems; Steve French, CFO; Deb Bassett, Commission Secretary; Alana Stamas, and Zach Waldmeier, Dept. of Revenue; John Fordyce, AAG

CALL TO ORDER

Wingert called the meeting to order at 1:30 p.m. and roll was taken. There was a quorum. Wingert announced the meeting would be held via teleconference in accordance with Iowa Code section 21.8.

Cook moved to conduct the meeting via teleconference. Rolfes seconded. Motion carried unanimously.

APPROVAL OF AGENDA

Rolfes moved to approve the agenda for the meeting. Cook seconded. Motion carried unanimously.

APPROVAL OF MINUTES

Connealy moved to approve the June 24, 2026 Commission meeting minutes. Rolfes seconded. Motion carried unanimously.

SCIENTIFIC GAMES CONTRACT AMENDMENT

Stamas discussed an amendment to the contract agreement between the Iowa Department of Revenue and Scientific Games. The revisions include the use of non-U.S. personnel in certain roles in the performance of services under the agreement in addition to striking the names of Matt Strawn and Jon Roth as Lottery points-of-contact and replacing them with Steve Waymire and Steve French. Stamas asked the Commission to approve the contract amendment.

Cook moved to approve the amendment to the contract with Scientific Games. Connealy seconded. Motion carried unanimously.

ADJOURNMENT

Rolfes moved to adjourn. Cook seconded. Motion carried unanimously.

Meeting adjourned at 1:35 p.m.



Iowa Lottery - Security Division
Activity Summary
06/18/2026 to 09/23/2026

Incident Type	Incident Report	92
	Case Report	17

Contact Reasons	Burglary	1
	Contest Draw	3
	Employee Theft	4
	Fire/Flood Investigation	1
	Fraud/Forgery	9
	Missing Packs/Tickets	4
	Missing Tickets - Shipping	3
	Other	12
	Player Assist	8
	Promotional Draw	7
	Quality Assurance	14
	Region Assist	1
	Retailer Assist	2
	Scratch Ticket Printing Issue	2
	Theft	6
	Ticket Re-construction	16
	Underage/Juvenile	1
	Validations	14
	VIP Club Account	1

Retailer Inspections	31
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IOWA LOTTERY
PERFORMANCE MEASURES
FY 2026
June 30, 2026

MONTH		JUL	AUG	SEP	OCT	NOV	DEC	JAN	FEB	MAR	APR	MAY	JUN
Gross Sales	Budget FY 2026	34,781,353	34,423,415	30,779,911	36,745,397	33,041,918	36,159,235	41,777,201	34,220,152	40,050,099	37,246,147	40,094,035	35,751,412
	Actual '26	35,409,247	39,706,182	42,919,204	36,706,988	37,800,352	51,086,525	39,546,251	34,886,464	39,078,285	38,192,822	36,401,127	37,887,127
Prize Expense	Budget FY 2026	22,312,770	22,004,359	19,986,886	23,247,297	21,421,892	23,289,208	26,456,001	22,215,086	25,752,755	24,430,381	26,019,243	23,209,800
	Actual '26	23,320,647	26,442,878	26,480,916	25,102,195	22,914,549	33,436,653	24,439,717	21,674,164	27,914,848	25,293,274	24,384,170	24,169,090
Operating Expenses	Budget FY 2026	1,523,955	1,505,229	1,437,114	1,518,348	1,435,365	1,501,983	1,570,209	1,466,374	1,518,359	1,471,741	1,575,335	1,543,034
	Actual '26	1,335,455	1,396,423	1,261,158	1,476,048	1,117,951	1,274,169	1,349,429	1,039,597	1,151,581	1,393,792	1,357,705	574,398
Total Proceeds	Budget FY 2026	6,824,097	5,579,415	5,232,316	6,687,987	5,767,308	5,057,812	7,840,650	6,578,421	5,863,153	6,604,519	7,189,374	5,991,794
	Actual '26	6,881,381	7,144,046	10,912,281	6,195,246	10,166,712	10,609,565	9,991,262	7,039,399	5,353,229	7,553,908	6,541,426	7,015,293

YEAR TO DATE

Gross Sales	Budget FY 2026	34,781,353	69,204,768	99,984,679	136,730,076	169,771,994	205,931,229	247,708,430	281,928,582	321,978,681	359,224,828	399,318,863	435,070,275
	Actual '26	35,409,247	75,115,429	118,034,633	154,741,621	192,541,973	243,628,498	283,174,749	318,061,213	357,139,498	395,332,320	431,733,447	469,620,574
Prize Expense	Budget FY 2026	22,312,770	44,317,129	64,304,015	87,551,312	108,973,204	132,262,412	158,718,413	180,933,499	206,686,254	231,116,635	257,135,878	280,345,678
	Actual '26	23,320,647	49,763,525	76,244,441	101,346,636	124,261,185	157,697,838	182,137,555	203,811,719	231,726,567	257,019,841	281,404,011	305,573,101
Operating Expenses	Budget FY 2026	1,523,955	3,029,184	4,466,298	5,984,646	7,420,011	8,921,994	10,492,203	11,958,577	13,476,936	14,948,677	16,524,012	18,067,046
	Actual '26	1,335,455	2,731,878	3,993,036	5,469,084	6,587,035	7,861,204	9,210,633	10,250,230	11,401,811	12,795,603	14,153,308	14,727,706
Total Proceeds	Budget FY 2026	6,824,097	12,403,512	17,635,828	24,323,815	30,091,123	35,148,935	42,989,585	49,568,006	55,431,159	62,035,678	69,225,052	75,216,846
	Actual '26	6,881,381	14,025,427	24,937,708	31,132,954	41,299,666	51,909,231	61,900,493	68,939,892	74,293,121	81,847,029	88,388,455	95,403,748

Current Month Year to Date

Prize Payout - Budget	64.92%	64.44%
Prize Payout - Actual	63.79%	65.07%
Sales - Actual increase (decrease) vs. Budget		7.94%
Proceeds - Actual increase (decrease) vs. Budget		26.84%

IOWA LOTTERY
PERFORMANCE MEASURES
FY 2026
June 30, 2026

MONTH		JUL	AUG	SEP	OCT	NOV	DEC	JAN	FEB	MAR	APR	MAY	JUN
Gross Sales	Budget FY 2026	34,781,353	34,423,415	30,779,911	36,745,397	33,041,918	36,159,235	41,777,201	34,220,152	40,050,099	37,246,147	40,094,035	35,751,412
	Actual '25	34,251,832	35,238,989	33,121,327	34,879,157	35,595,520	43,944,615	40,285,123	34,596,468	37,338,764	35,348,409	36,386,527	33,948,869
	Actual '26	35,409,247	39,706,182	42,919,204	36,706,988	37,800,352	51,086,525	39,546,251	34,886,464	39,078,285	38,192,822	36,401,127	37,887,127
Prize Expense	Budget FY 2026	22,312,770	22,004,359	19,986,886	23,247,297	21,421,892	23,289,208	26,456,001	22,215,086	25,752,755	24,430,381	26,019,243	23,209,800
	Actual '25	22,234,304	22,923,267	21,670,189	23,025,223	22,563,902	29,061,640	24,771,871	22,096,064	24,591,652	23,735,714	23,783,338	23,080,969
	Actual '26	23,320,647	26,442,878	26,480,916	25,102,195	22,914,549	33,436,653	24,439,717	21,674,164	27,914,848	25,293,274	24,384,170	24,169,090
Operating Expenses	Budget FY 2026	1,523,955	1,505,229	1,437,114	1,518,348	1,435,365	1,501,983	1,570,209	1,466,374	1,518,359	1,471,741	1,575,335	1,543,034
	Actual '25	1,222,681	1,184,983	1,101,129	1,147,144	1,095,886	1,224,700	1,275,352	1,152,907	1,270,806	1,547,652	1,409,498	567,758
	Actual '26	1,335,455	1,396,423	1,261,158	1,476,048	1,117,951	1,274,169	1,349,429	1,039,597	1,151,581	1,393,792	1,357,705	574,398
Total Proceeds	Budget FY 2026	6,824,097	5,579,415	5,232,316	6,687,987	5,767,308	5,057,812	7,840,650	6,578,421	5,863,153	6,604,519	7,189,374	5,991,794
	Actual '25	6,629,199	5,017,168	6,340,353	6,998,824	8,204,277	8,632,425	10,374,207	8,038,966	7,704,841	6,232,796	6,890,293	5,083,351
	Actual '26	6,881,381	7,144,046	10,912,281	6,195,246	10,166,712	10,609,565	9,991,262	7,039,399	5,353,229	7,553,908	6,541,426	7,015,293

YEAR TO DATE

Gross Sales	Budget FY 2026	34,781,353	69,204,768	99,984,679	136,730,076	169,771,994	205,931,229	247,708,430	281,928,582	321,978,681	359,224,828	399,318,863	435,070,275
	Actual '25	34,251,832	69,490,821	102,612,148	137,491,305	173,086,825	217,031,440	257,316,563	291,913,031	329,251,795	364,600,204	400,986,731	434,935,600
	Actual '26	35,409,247	75,115,429	118,034,633	154,741,621	192,541,973	243,628,498	283,174,749	318,061,213	357,139,498	395,332,320	431,733,447	469,620,574
Prize Expense	Budget FY 2026	22,312,770	44,317,129	64,304,015	87,551,312	108,973,204	132,262,412	158,718,413	180,933,499	206,686,254	231,116,635	257,135,878	280,345,678
	Actual '25	22,234,304	45,157,571	66,827,760	89,852,983	112,416,885	141,478,525	166,250,396	188,346,460	212,938,112	236,673,826	260,457,164	283,538,133
	Actual '26	23,320,647	49,763,525	76,244,441	101,346,636	124,261,185	157,697,838	182,137,555	203,811,719	231,726,567	257,019,841	281,404,011	305,573,101
Operating Expenses	Budget FY 2026	1,523,955	3,029,184	4,466,298	5,984,646	7,420,011	8,921,994	10,492,203	11,958,577	13,476,936	14,948,677	16,524,012	18,067,046
	Actual '25	1,222,681	2,407,664	3,508,793	4,655,937	5,751,823	6,976,523	8,251,875	9,404,782	10,675,588	12,223,240	13,632,738	14,200,496
	Actual '26	1,335,455	2,731,878	3,993,036	5,469,084	6,587,035	7,861,204	9,210,633	10,250,230	11,401,811	12,795,603	14,153,308	14,727,706
Total Proceeds	Budget FY 2026	6,824,097	12,403,512	17,635,828	24,323,815	30,091,123	35,148,935	42,989,585	49,568,006	55,431,159	62,035,678	69,225,052	75,216,846
	Actual '25	6,629,199	11,646,367	17,986,720	24,985,544	33,189,821	41,822,246	52,196,453	60,235,419	67,940,260	74,173,056	81,063,349	86,146,700
	Actual '26	6,881,381	14,025,427	24,937,708	31,132,954	41,299,666	51,909,231	61,900,493	68,939,892	74,293,121	81,847,029	88,388,455	95,403,748

	Current Month	Year to Date
Prize Payout - Budget	64.92%	64.44%
Prize Payout - Actual	63.79%	65.07%
Sales - Actual increase (decrease) vs. Budget		7.94%
Proceeds - Actual increase (decrease) vs. Budget		26.84%

IOWA LOTTERY
Statement of Net Position
Tuesday, June 30, 2026

FINAL

	Year-to-date 6/30/2026	Year-to-date 6/30/2025
Assets		
Current assets:		
Cash	23,440,785.51	23,114,035.56
Cash on hand	600.00	600.00
Restricted assets - cash	778,865.45	874,907.83
Prepaid expense	94,454.51	62,147.16
Interest receivable	33,136.12	55,484.88
Accounts receivable, net	7,220,247.67	4,672,696.84
Ticket inventories	1,900,707.91	2,857,834.62
Investment in prize annuities	87,231.86	86,955.84
Total current assets	<u>33,556,029.03</u>	<u>31,724,662.73</u>
Noncurrent assets:		
Prize reserve	8,003,884.98	6,721,863.30
Investment in prize annuities	1,269,051.35	1,358,039.91
Lease assets, nonamortizable	13,653.00	-
Subscription assets, nonamortizable	-	439,692.73
Capital assets, net	10,596,389.95	10,895,968.93
Lease assets, net	1,288,769.69	1,167,392.35
Subscription assets, net	2,934,481.00	-
Total noncurrent assets	<u>24,106,229.97</u>	<u>20,582,957.22</u>
Total assets	<u>57,662,259.00</u>	<u>52,307,619.95</u>
Deferred Outflows of Resources	<u>1,277,890.00</u>	<u>1,171,532.00</u>
Liabilities		
Current liabilities:		
Multi-State Prize Payable	896,523.05	796,920.16
Mega Millions Prize Payable	617,002.60	420,490.00
Pick 4 Prize Payable	532,750.00	475,956.20
Pick 3 Prize Payable	63,450.00	182,959.50
Lucky for Life Prize Payable	14,482.00	169,275.62
Lucky for Life Prize Reserve	-	325,660.92
Millionaire for Life Prize Payable	212,478.25	-
Lotto America Prize Payable	185,038.50	154,908.00
Unclaimed Prize Liability	2,657,016.58	2,501,732.78
InstaPlay Prize Payable	172,853.00	172,735.00
Retailer/Other Deposits	20,000.00	10,000.00
Annuity Prizes Payable	87,231.86	86,955.84
Accounts payable and accruals	1,846,066.26	1,937,828.44
Lease liability	341,559.98	288,785.75
Subscription liability	165,971.00	-
Unearned revenue	266,852.44	250,157.94
Salary and benefits payable	376,850.78	369,137.20
Compensated absences and OPEB	680,414.46	971,992.22
State withholding payable	35,355.33	75,616.11
Federal withholding payable	54,300.00	75,279.65
Proceeds due to state causes	21,110,626.93	18,206,439.95
Total current liabilities	<u>30,336,823.02</u>	<u>27,472,831.28</u>
Long-term liabilities:		
Accounts payable and accruals	82,379.00	122,328.00
Lease liability	946,317.98	873,292.24
Subscription liability	1,914,860.00	-
Net pension liability	1,793,865.00	2,815,250.00
Prize reserve	8,003,884.98	6,721,863.30
Compensated absences and OPEB	2,001,518.63	1,559,098.11
Annuity prizes payable	1,269,051.35	1,358,039.91
Total long-term liabilities	<u>16,011,876.94</u>	<u>13,449,871.56</u>
Total liabilities	<u>46,348,699.96</u>	<u>40,922,702.84</u>
Deferred Inflows of Resources	<u>1,356,022.00</u>	<u>1,259,641.00</u>
Net Position		
Net investment in capital, lease, and subscription assets	11,464,584.68	11,340,976.02
Unrestricted	(229,157.64)	(44,167.91)
Total net position	<u>11,235,427.04</u>	<u>11,296,808.11</u>

IOWA LOTTERY
Statement of Revenues, Expenses and Changes in Net Position
For the Twelve Months Ending Tuesday, June 30, 2026

FINAL

	Month ended 6/30/2026	Month ended 6/30/2025	Year-to-date 6/30/2026	Year-to-date 6/30/2025
Operating revenues:				
Scratch ticket sales	\$24,589,446.51	\$22,588,873.10	\$291,408,650.51	\$290,059,550.10
InstaPlay sales	3,002,567.00	3,282,957.00	35,206,075.00	32,074,845.00
Pick 3 sales	790,522.00	719,917.50	9,447,999.50	9,170,680.50
Powerball sales	3,213,306.00	2,504,226.00	66,520,220.50	37,536,057.00
Mega Millions Sales	2,261,150.00	1,891,005.00	25,938,400.00	27,930,852.00
Pick 4 sales	550,153.00	464,846.00	6,248,323.00	5,783,822.50
Lucky for Life sales	-	681,110.00	5,612,678.00	8,337,848.00
Millionaire for Life sales	921,930.00	-	4,599,470.00	-
Lotto America sales	849,920.00	596,887.00	7,999,662.00	8,982,363.00
Pull-tab sales	1,708,132.47	1,219,047.52	16,639,093.60	15,059,579.94
Application fees	525.00	150.00	9,925.00	5,650.00
Other	519.65	761.25	10,291.07	71,567.20
Total operating revenues	37,888,171.63	33,949,780.37	469,640,788.18	435,012,815.24
Operating expenses:				
Scratch ticket prizes	16,479,704.64	16,258,804.19	203,283,835.61	199,282,598.77
InstaPlay prizes	2,094,151.00	2,466,774.83	25,985,278.48	23,314,241.19
Pick 3 prizes	491,890.00	431,950.50	6,078,160.50	5,793,442.20
Powerball prizes	1,619,855.76	1,233,759.49	33,400,342.72	18,820,950.95
Mega Millions prizes	1,153,183.10	945,502.50	13,095,167.80	14,010,987.89
Pick 4 prizes	330,091.80	278,907.60	3,748,993.80	3,470,293.50
Lucky for Life prizes	0.13	404,807.53	3,033,198.88	4,955,474.89
Millionaire for Life prizes	507,061.50	-	2,529,708.50	-
Lotto America prizes	424,960.00	298,443.50	3,999,831.00	4,458,888.10
Pull-tab prizes	1,068,191.98	762,018.46	10,418,583.80	9,431,255.30
Advertising/publicity	950,734.77	813,386.99	8,404,927.01	8,610,100.15
Retailer compensation expense	2,447,644.33	2,207,895.34	30,467,432.18	28,273,565.22
Ticket expense	337,937.36	229,520.12	3,028,806.82	3,386,532.02
Vendor compensation expense	789,336.96	557,152.75	9,938,304.78	7,549,723.77
Salary and benefits	59,840.76	515,360.10	9,565,488.10	10,247,635.63
Travel	52,000.74	20,546.83	360,323.02	301,117.17
Supplies	11,442.26	4,521.26	87,400.24	80,959.26
Printing	-	-	2,430.28	4,409.76
Postage	431.52	278.90	10,211.06	7,833.65
Communications	17,363.49	17,825.53	195,453.98	201,886.99
Rentals	8,787.31	8,559.28	126,379.79	106,828.45
Utilities	11,777.06	12,494.18	107,017.05	101,976.37
Professional fees	97,827.19	64,815.31	260,409.34	210,605.87
Vending machine maintenance	55,378.80	53,711.43	647,082.24	490,427.43
Outside services and repairs	11,687.58	(21,155.19)	2,081,540.30	1,863,860.76
Data processing	(31,500.61)	5,262.64	550,228.31	124,192.60
Equipment	73,193.96	72,636.11	851,246.33	718,216.58
Reimbursement to other state agencies	38,154.93	45,932.79	459,973.36	454,185.71
Depreciation	82,902.76	73,888.11	944,159.98	728,959.35
Amortization	281,952.68	45,884.57	728,319.37	550,616.27
MUSL/Lotto administrative expense	7,925.00	37,071.70	123,461.47	124,715.44
Debit card fees	41,993.94	29,300.22	481,945.56	318,496.13
Other	7,434.51	(145,964.09)	81,861.56	178,769.34
Total operating expenses	29,523,337.21	27,729,893.48	375,077,503.22	348,173,746.71
Operating income	8,364,834.42	6,219,886.89	94,563,284.96	86,839,068.53
Non-operating revenue (expenses):				
Proceeds to state causes	(7,015,292.92)	(5,083,350.57)	(95,403,748.23)	(86,146,698.69)
Interest income	125,948.05	123,851.55	892,947.19	1,093,778.01
Interest expense	(87,199.46)	(1,591.23)	(129,108.81)	(22,334.25)
Capital Contributions	-	-	-	203,250.00
Gain (Loss) on disposal of assets	4,946.91	5,600.95	15,243.82	8,850.95
Net non-operating revenues (expenses)	(6,971,597.42)	(4,955,489.30)	(94,624,666.03)	(84,863,153.98)
Change in net position	1,393,237.00	1,264,397.59	(61,381.07)	1,975,914.55
Net position beginning of period	9,842,190.04	10,032,410.52	11,296,808.11	9,320,893.56
Net position end of period	11,235,427.04	11,296,808.11	11,235,427.04	11,296,808.11

IOWA LOTTERY
PERFORMANCE MEASURES
FY 2026
August 31, 2026

MONTH		JUL	AUG	SEP	OCT	NOV	DEC	JAN	FEB	MAR	APR	MAY	JUN
Gross Sales	Budget FY 2027	39,268,910	35,433,222	33,213,350	38,512,335	39,202,686	39,056,095	40,411,087	33,536,863	37,761,761	35,786,266	35,711,797	33,024,568
	Actual '27	42,027,687	38,523,941	-	-	-	-	-	-	-	-	-	-
Prize Expense	Budget FY 2027	24,685,608	22,851,440	21,470,631	24,423,034	24,970,667	25,248,887	26,254,251	22,010,881	24,487,001	23,413,223	23,587,987	21,766,150
	Actual '27	27,427,903	25,268,047	-	-	-	-	-	-	-	-	-	-
Operating Expenses	Budget FY 2027	1,558,628	1,487,434	1,463,663	1,562,685	1,494,803	1,624,414	1,500,965	2,391,764	1,637,189	1,559,227	1,549,554	1,617,992
	Actual '27	2,412,092	1,643,009	-	-	-	-	-	-	-	-	-	-
Total Proceeds	Budget FY 2027	7,177,076	6,056,954	5,680,148	7,260,409	6,260,929	5,490,708	8,511,728	7,141,465	6,364,978	7,169,796	7,804,710	6,504,628
	Actual '27	7,657,371	7,088,974	-	-	-	-	-	-	-	-	-	-
YEAR TO DATE													
Gross Sales	Budget FY 2027	39,268,910	74,702,132	107,915,482	146,427,817	185,630,503	224,686,598	265,097,685	298,634,548	336,396,309	372,182,575	407,894,372	440,918,940
	Actual '27	42,027,687	80,551,628	-	-	-	-	-	-	-	-	-	-
Prize Expense	Budget FY 2027	24,685,608	47,537,048	69,007,679	93,430,713	118,401,380	143,650,267	169,904,518	191,915,399	216,402,400	239,815,623	263,403,610	285,169,760
	Actual '27	27,427,903	52,695,950	-	-	-	-	-	-	-	-	-	-
Operating Expenses	Budget FY 2027	1,558,628	3,046,062	4,509,725	6,072,410	7,567,213	9,191,627	10,692,592	13,084,356	14,721,545	16,280,772	17,830,326	19,448,318
	Actual '27	2,412,092	4,055,101	-	-	-	-	-	-	-	-	-	-
Total Proceeds	Budget FY 2027	7,177,076	13,234,030	18,914,178	26,174,587	32,435,516	37,926,224	46,437,952	53,579,417	59,944,395	67,114,191	74,918,901	81,423,529
	Actual '27	7,657,371	14,746,345	-	-	-	-	-	-	-	-	-	-

Current Month Year to Date

Prize Payout - Budget	64.49%	63.64%
Prize Payout - Actual	65.59%	65.42%
Sales - Actual increase (decrease) vs. Budget		7.83%
Proceeds - Actual increase (decrease) vs. Budget		11.43%

IOWA LOTTERY
PERFORMANCE MEASURES
FY 2027
August 31, 2026

MONTH		JUL	AUG	SEP	OCT	NOV	DEC	JAN	FEB	MAR	APR	MAY	JUN
Gross Sales	Budget FY 2027	39,268,910	35,433,222	33,213,350	38,512,335	39,202,686	39,056,095	40,411,087	33,536,863	37,761,761	35,786,266	35,711,797	33,024,568
	Actual '26	35,409,247	39,706,182	42,919,204	36,706,988	37,800,352	51,086,525	39,546,251	34,886,464	39,078,285	38,192,822	36,401,127	37,887,127
	Actual '27	42,027,687	38,523,941	-	-	-	-	-	-	-	-	-	-
Prize Expense	Budget FY 2027	24,685,608	22,851,440	21,470,631	24,423,034	24,970,667	25,248,887	26,254,251	22,010,881	24,487,001	23,413,223	23,587,987	21,766,150
	Actual '26	23,320,647	26,442,878	26,480,916	25,102,195	22,914,549	33,436,653	24,439,717	21,674,164	27,914,848	25,293,274	24,384,170	24,169,090
	Actual '27	27,427,903	25,268,047										
Operating Expenses	Budget FY 2027	1,558,628	1,487,434	1,463,663	1,562,685	1,494,803	1,624,414	1,500,965	2,391,764	1,637,189	1,559,227	1,549,554	1,617,992
	Actual '26	1,335,455	1,396,423	1,261,158	1,475,533	1,117,436	1,273,654	1,348,914	1,039,082	1,151,066	1,393,277	1,357,190	573,883
	Actual '27	2,412,092	1,643,009	-	-	-	-	-	-	-	-	-	-
Total Proceeds	Budget FY 2027	7,177,076	6,056,954	5,680,148	7,260,409	6,260,929	5,490,708	8,511,728	7,141,465	6,364,978	7,169,796	7,804,710	6,504,628
	Actual '26	6,881,381	7,144,046	10,912,281	6,195,246	10,166,712	10,609,565	9,991,262	7,039,399	5,353,229	7,553,908	6,541,426	7,015,293
	Actual '27	7,657,371	7,088,974										

YEAR TO DATE

Gross Sales	Budget FY 2027	39,268,910	74,702,132	107,915,482	146,427,817	185,630,503	224,686,598	265,097,685	298,634,548	336,396,309	372,182,575	407,894,372	440,918,940
	Actual '26	35,409,247	75,115,429	118,034,633	154,741,621	192,541,973	243,628,498	283,174,749	318,061,213	357,139,498	395,332,320	431,733,447	469,620,574
	Actual '27	42,027,687	80,551,628	-	-	-	-	-	-	-	-	-	-
Prize Expense	Budget FY 2027	24,685,608	47,537,048	69,007,679	93,430,713	118,401,380	143,650,267	169,904,518	191,915,399	216,402,400	239,815,623	263,403,610	285,169,760
	Actual '26	23,320,647	49,763,525	76,244,441	101,346,636	124,261,185	157,697,838	182,137,555	203,811,719	231,726,567	257,019,841	281,404,011	305,573,101
	Actual '27	27,427,903	52,695,950										
Operating Expenses	Budget FY 2027	1,558,628	3,046,062	4,509,725	6,072,410	7,567,213	9,191,627	10,692,592	13,084,356	14,721,545	16,280,772	17,830,326	19,448,318
	Actual '26	1,335,455	2,731,878	3,993,036	5,468,569	6,586,005	7,859,659	9,208,573	10,247,655	11,398,721	12,791,998	14,149,188	14,723,071
	Actual '27	2,412,092	4,055,101	-	-	-	-	-	-	-	-	-	-
Total Proceeds	Budget FY 2027	7,177,076	13,234,030	18,914,178	26,174,587	32,435,516	37,926,224	46,437,952	53,579,417	59,944,395	67,114,191	74,918,901	81,423,529
	Actual '26	6,881,381	14,025,427	24,937,708	31,132,954	41,299,666	51,909,231	61,900,493	68,939,892	74,293,121	81,847,029	88,388,455	95,403,748
	Actual '27	7,657,371	14,746,345	-	-	-	-	-	-	-	-	-	-

	Current Month	Year to Date
Prize Payout - Budget	64.49%	63.64%
Prize Payout - Actual	65.59%	65.42%
Sales - Actual increase (decrease) vs. Budget		7.83%
Proceeds - Actual increase (decrease) vs. Budget		11.43%

IOWA LOTTERY
Statement of Revenues, Expenses and Changes in Net Position
For the One Month Ending Friday, July 31, 2026

	Month ended 7/31/2026	Month ended 7/31/2025	Year-to-date 7/31/2026	Year-to-date 7/31/2025
Operating revenues:				
Scratch ticket sales	\$24,442,805.00	\$23,575,181.00	\$24,442,805.00	\$23,575,181.00
InstaPlay sales	5,245,426.00	3,270,936.00	5,245,426.00	3,270,936.00
Pick 3 sales	787,192.50	755,768.50	787,192.50	755,768.50
Powerball sales	4,518,827.00	3,384,936.50	4,518,827.00	3,384,936.50
Mega Millions Sales	3,285,570.00	1,383,055.00	3,285,570.00	1,383,055.00
Pick 4 sales	554,528.00	480,221.00	554,528.00	480,221.00
Lucky for Life sales	-	719,250.00	-	719,250.00
Millionaire for Life sales	897,915.00	-	897,915.00	-
Lotto America sales	738,555.00	497,358.00	738,555.00	497,358.00
Pull-tab sales	1,556,868.49	1,342,540.95	1,556,868.49	1,342,540.95
Application fees	1,125.00	800.00	1,125.00	800.00
Other	979.25	919.16	979.25	919.16
Total operating revenues	42,029,791.24	35,410,966.11	42,029,791.24	35,410,966.11
Operating expenses:				
Scratch ticket prizes	16,796,500.36	16,305,043.00	16,796,500.36	16,305,043.00
InstaPlay prizes	4,012,263.38	2,354,958.48	4,012,263.38	2,354,958.48
Pick 3 prizes	516,510.00	453,461.10	516,510.00	453,461.10
Powerball prizes	2,255,331.01	1,706,575.05	2,255,331.01	1,706,575.05
Mega Millions prizes	1,675,632.50	691,545.75	1,675,632.50	691,545.75
Pick 4 prizes	332,716.80	288,132.60	332,716.80	288,132.60
Lucky for Life prizes	-	427,475.48	-	427,475.48
Millionaire for Life prizes	493,853.25	-	493,853.25	-
Lotto America prizes	369,277.50	248,596.50	369,277.50	248,596.50
Pull-tab prizes	975,818.17	844,858.81	975,818.17	844,858.81
Advertising/publicity	416,206.59	774,555.89	416,206.59	774,555.89
Retailer compensation expense	2,739,362.90	2,290,472.38	2,739,362.90	2,290,472.38
Ticket expense	107,922.35	235,039.27	107,922.35	235,039.27
Vendor compensation expense	1,120,100.66	582,725.93	1,120,100.66	582,725.93
Salary and benefits	961,744.21	965,872.95	961,744.21	965,872.95
Travel	26,337.39	26,010.25	26,337.39	26,010.25
Supplies	3,073.61	3,661.35	3,073.61	3,661.35
Printing	-	90.00	-	90.00
Postage	356.98	437.55	356.98	437.55
Communications	15,726.46	16,105.40	15,726.46	16,105.40
Rentals	5,273.44	8,565.44	5,273.44	8,565.44
Utilities	9,617.35	9,991.07	9,617.35	9,991.07
Professional fees	8,870.75	33,950.00	8,870.75	33,950.00
Vending machine maintenance	55,378.80	52,998.24	55,378.80	52,998.24
Outside services and repairs	1,232,890.73	173,088.90	1,232,890.73	173,088.90
Data processing	66,484.80	11,793.69	66,484.80	11,793.69
Equipment	96,973.89	58,208.52	96,973.89	58,208.52
Reimbursement to other state agencies	42,739.80	31,267.49	42,739.80	31,267.49
Depreciation	83,347.27	73,892.56	83,347.27	73,892.56
Amortization	28,278.04	23,508.09	28,278.04	23,508.09
MUSL/Lotto administrative expense	7,592.58	7,491.19	7,592.58	7,491.19
Debit card fees	49,504.63	30,614.63	49,504.63	30,614.63
Other	7,273.83	6,305.61	7,273.83	6,305.61
Total operating expenses	34,512,960.03	28,737,293.17	34,512,960.03	28,737,293.17
Operating income	7,516,831.21	6,673,672.94	7,516,831.21	6,673,672.94
Non-operating revenue (expenses):				
Proceeds to state causes	(7,657,371.19)	(6,881,381.27)	(7,657,371.19)	(6,881,381.27)
Interest income	94,919.08	15,000.00	94,919.08	15,000.00
Interest expense	(5,262.72)	(1,321.08)	(5,262.72)	(1,321.08)
Net non-operating revenues (expenses)	(7,567,714.83)	(6,867,702.35)	(7,567,714.83)	(6,867,702.35)
Change in net position	(50,883.62)	(194,029.41)	(50,883.62)	(194,029.41)
Net position beginning of period	11,222,340.04	11,296,808.11	11,222,340.04	11,296,808.11
Net position end of period	11,171,456.42	11,102,778.70	11,171,456.42	11,102,778.70

IOWA LOTTERY
Statement of Revenues, Expenses and Changes in Net Position
For the Two Months Ending Monday, August 31, 2026

	Month ended 8/31/2026	Month ended 8/31/2025	Year-to-date 8/31/2026	Year-to-date 8/31/2025
Operating revenues:				
Scratch ticket sales	\$22,971,666.00	\$21,969,093.00	\$47,414,471.00	\$45,544,274.00
InstaPlay sales	3,019,429.00	3,535,181.00	8,264,855.00	6,806,117.00
Pick 3 sales	789,033.00	777,053.50	1,576,225.50	1,532,822.00
Powerball sales	6,996,521.00	8,711,779.00	11,515,348.00	12,096,715.50
Mega Millions Sales	1,386,400.00	1,745,915.00	4,671,970.00	3,128,970.00
Pick 4 sales	538,130.00	483,784.00	1,092,658.00	964,005.00
Lucky for Life sales	-	741,750.00	-	1,461,000.00
Millionaire for Life sales	860,400.00	-	1,758,315.00	-
Lotto America sales	552,687.00	513,324.00	1,291,242.00	1,010,682.00
Pull-tab sales	1,409,675.03	1,228,302.40	2,966,543.52	2,570,843.35
Application fees	175.00	550.00	1,300.00	1,350.00
Other	895.29	618.63	1,874.54	1,537.79
Total operating revenues	<u>38,525,011.32</u>	<u>39,707,350.53</u>	<u>80,554,802.56</u>	<u>75,118,316.64</u>
Operating expenses:				
Scratch ticket prizes	16,413,963.04	16,198,435.00	33,210,463.40	32,503,478.00
InstaPlay prizes	2,176,051.10	2,753,022.07	6,188,314.48	5,107,980.55
Pick 3 prizes	473,419.80	499,189.40	989,929.80	952,650.50
Powerball prizes	3,526,290.89	4,365,965.08	5,781,621.90	6,072,540.13
Mega Millions prizes	707,049.60	872,626.25	2,382,682.10	1,564,172.00
Pick 4 prizes	322,878.00	290,270.40	655,594.80	578,403.00
Lucky for Life prizes	-	440,848.03	-	868,323.51
Millionaire for Life prizes	473,220.00	-	967,073.25	-
Lotto America prizes	276,343.50	256,744.50	645,621.00	505,341.00
Pull-tab prizes	898,831.13	765,777.05	1,874,649.30	1,610,635.86
Advertising/publicity	851,056.80	984,934.86	1,267,263.39	1,759,490.75
Retailer compensation expense	2,473,086.43	2,606,363.13	5,212,449.33	4,896,835.51
Ticket expense	99,432.11	211,252.44	207,354.46	446,291.71
Vendor compensation expense	931,759.19	648,522.58	2,051,859.85	1,231,248.51
Salary and benefits	835,506.62	858,453.54	1,797,250.83	1,824,326.49
Travel	27,395.75	32,142.87	53,733.14	58,153.12
Supplies	5,051.99	2,865.20	8,125.60	6,526.55
Printing	-	-	-	90.00
Postage	381.05	1,241.91	738.03	1,679.46
Communications	33,480.00	16,006.53	49,206.46	32,111.93
Rentals	12,742.39	8,569.29	18,015.83	17,134.73
Utilities	10,963.61	9,458.63	20,580.96	19,449.70
Professional fees	36,846.48	58,200.50	45,717.23	92,150.50
Vending machine maintenance	55,378.80	52,998.24	110,757.60	105,996.48
Outside services and repairs	458,797.08	182,595.54	1,691,687.81	355,684.44
Data processing	47,119.60	159,631.01	113,604.40	171,424.70
Equipment	96,853.93	69,894.92	193,827.82	128,103.44
Reimbursement to other state agencies	11,209.70	31,521.26	53,949.50	62,788.75
Depreciation	83,347.25	73,892.56	166,694.52	147,785.12
Amortization	107,345.45	23,508.09	135,623.49	47,016.18
MUSL/Lotto administrative expense	7,592.58	7,603.69	15,185.16	15,094.88
Debit card fees	45,697.58	39,243.82	95,202.21	69,858.45
Other	7,243.52	6,002.99	14,517.35	12,308.60
Total operating expenses	<u>31,506,334.97</u>	<u>32,527,781.38</u>	<u>66,019,295.00</u>	<u>61,265,074.55</u>
Operating income	<u>7,018,676.35</u>	<u>7,179,569.15</u>	<u>14,535,507.56</u>	<u>13,853,242.09</u>
Non-operating revenue (expenses):				
Proceeds to state causes	(7,088,974.26)	(7,144,046.30)	(14,746,345.45)	(14,025,427.57)
Interest income	(13,316.51)	1,500.00	81,602.57	16,500.00
Interest expense	(21,782.51)	(1,296.08)	(27,045.23)	(2,617.16)
Gain (Loss) on disposal of assets	24,501.00	-	24,501.00	-
Net non-operating revenues (expenses)	<u>(7,099,572.28)</u>	<u>(7,143,842.38)</u>	<u>(14,667,287.11)</u>	<u>(14,011,544.73)</u>
Change in net position	<u>(80,895.93)</u>	<u>35,726.77</u>	<u>(131,779.55)</u>	<u>(158,302.64)</u>
Net position beginning of period	11,184,543.42	11,102,778.70	11,235,427.04	11,296,808.11
Net position end of period	<u>11,103,647.49</u>	<u>11,138,505.47</u>	<u>11,103,647.49</u>	<u>11,138,505.47</u>

\$30

INSTAPLAY

WARM WISHES

TOP PRIZE OF \$200,000!



WREATH WINALL

If **BOTH** your **WREATH WINALL** numbers are identical, automatically **WIN ALL 15** prizes shown on the ticket!



Match any of **YOUR NUMBERS** to any of the **WINNING NUMBERS**, win prize shown under that number.

WINNING NUMBERS



YOUR NUMBERS



\$30.00

THIRTY

\$150

ONEFTY

\$300

THRHUN

\$3,000

THRTHO

\$60.00

SIXTY



\$1,200

TWLVHUN

\$300

THRHUN

\$150

ONEFTY

\$1,200

TWLVHUN

\$3,000

THRTHO



\$200,000

TWOHUNTHO

\$120

ONEHUNTWY

\$15,000

FIFTNTHO

\$60.00

SIXTY

\$300

THRHUN

STOCKING STUFFER DOUBLER

Find a "STFR" (STFR) symbol to **DOUBLE** any prize won in the **YOUR NUMBERS** area!

FOR COMPLETE GAME DETAILS GO TO:
www.ialottery.com



INSTAPLAY GAME RULES AND GUIDELINES

INSTAPLAY GAME #179

WARM WISHES

Game Information

Game Number	179
Game Name	WARM WISHES
Game Type	InstaPlay
Activation Date	10/04/2026
Ticket Price	\$30.00
Starting Ticket	0
Ending Ticket	999
Tickets Per Pack	1000

Consolidated Prize Amounts

\$30.00	(Thirty dollars) or
\$60.00	(Sixty dollars) or
\$120.00	(One hundred twenty dollars) or
\$150.00	(One hundred fifty dollars) or
\$300.00	(Three hundred dollars) or
\$1,200.00	(One thousand two hundred dollars) or
\$3,000.00	(Three thousand dollars) or
\$15,000.00	(Fifteen thousand dollars) or
\$200,000	(Two hundred thousand dollars)

Expected Number and Value of Prizes

There will be approximately 1,440,000 Tickets in the game.

InstaPlay Prize	Number of Prizes in Game	Chances of Winning	Method of Payment
\$30.00	259,200	1: 5.56	Paid by Retailer
\$60.00	201,600	1: 7.14	Paid by Retailer
\$120.00	46,800	1: 30.77	Paid by Retailer
\$150.00	5,760	1: 250.00	Paid by Retailer
\$300.00	1,740	1: 827.59	Paid by Retailer
\$1,200.00	1,566	1: 919.54	Paid by Lottery
\$3,000.00	276	1: 5,217.39	Paid by Lottery
\$15,000.00	48	1: 30,000.00	Paid by Lottery
\$200,000	18	1: 80,000.00	Paid by Lottery

The overall odds are 1: 2.79

The number of prizes described and the associated odds of winning are based on the estimated number of Tickets listed above. In the event the number of Tickets delivered in the game differs from the estimated number of Tickets or if additional Tickets are ordered in the game, the Lottery will issue an addendum to these game specific rules containing an updated table reflecting the number of Tickets, number of prizes, and odds.

SECTION 1 - PURPOSE OF RULES

These game specific rules and guidelines are issued pursuant to Iowa Code section 99G.9(3) and are intended to supplement Title XII of the Iowa Department of Revenue's administrative rules. In the event of inconsistency, these game specific rules control over any contrary administrative code provisions. Any terms used herein and not defined herein shall have the meaning set forth in the applicable Iowa Code sections or Iowa Administrative Code provisions.

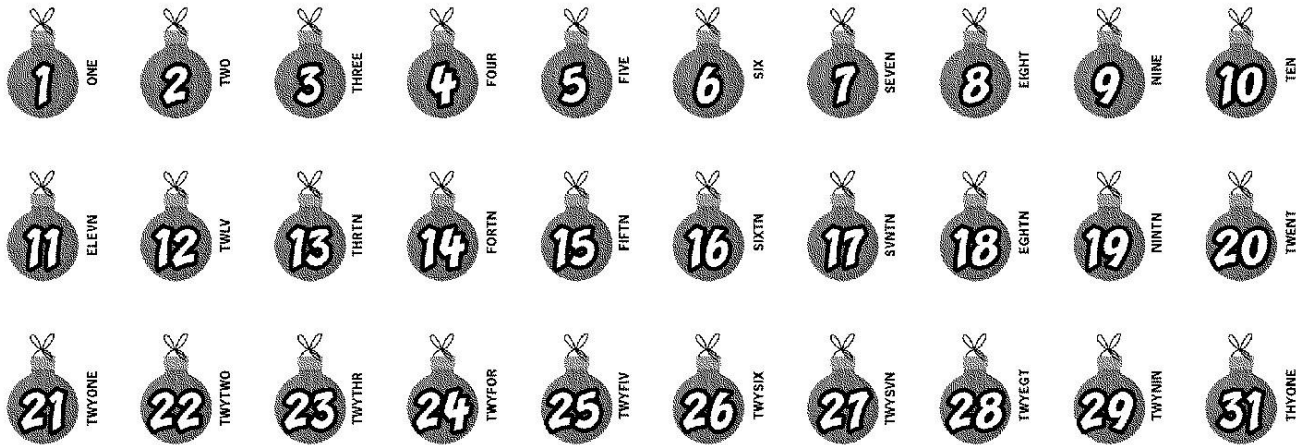
SECTION 2 - EFFECTIVE DATE

These game specific rules become effective on the Activation Date noted above and will remain effective through the announced end of InstaPlay Game #179 unless earlier modified or rescinded by the Iowa Lottery Administrator.

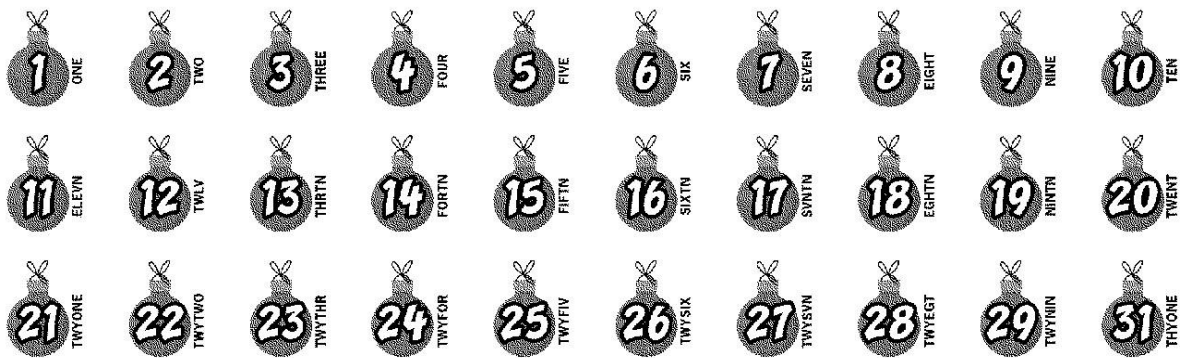
SECTION 3 - DEFINITIONS

- 3.1 "Ticket" means an Iowa InstaPlay Game #179 Ticket.
- 3.2 "Ticket Validation Code" for InstaPlay Game #179 means the three (3) bar codes found at the bottom of the front of the Ticket.
- 3.3 "Ticket Identification Number" is the twelve (12) digit number of the form 179-100001-000 printed above the Game Play Area.
- 3.4 "Game Play Area Symbols" for InstaPlay Game #179 are as follows:

Your Numbers Play Symbols



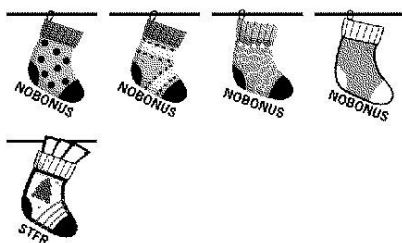
Winning Numbers Play Symbols



WREATH WINALL Play symbols



STOCKING STUFFER DOUBLER Play symbols



Prize Symbols



- 3.5 “Legends”:
Play Grid and Prize Legend will each be printed on the Ticket above their respective Game Play Areas
- 3.6 A “Non-winning Ticket” is defined as an Iowa InstaPlay Game #179 Ticket which is not intended to be a winning Ticket.

SECTION 4 - DETERMINATION OF INSTAPLAY PRIZE WINNERS

- 4.1 “Game Play”:
WREATH WINALL: If BOTH your WREATH WINALL numbers are identical, automatically WIN ALL 15 prizes shown on the ticket!
Match and of YOUR NUMBERS to any of the WINNING NUMBERS, win prize shown under that number.
STOCKING STUFFER DOUBLER: Find a (STFR) symbol to DOUBLE any prize won in the YOUR NUMBERS area!
- 4.2 No portion of the display printing nor any extraneous matter whatsoever shall be usable or playable as a part of the InstaPlay Game.
- 4.3 In all events, the determination of prize winners shall be subject to the general Ticket validation requirements set forth in Section 6 of these game specific rules, the requirements set out in Title XII of the Iowa Department of Revenue’s administrative rules, and the requirements set out in Iowa Code chapter 99G.
- 4.4 Terminal numbers, advertising messages, or any related validation numbers, or any portion thereof, found on the InstaPlay Ticket are not considered Play Symbols and are not usable as such.

SECTION 5 - INSTAPLAY TICKET VALIDATION REQUIREMENTS

Besides meeting all of the other requirements in these game specific rules, the following Validation Requirements will apply with regard to the InstaPlay Game Tickets in Iowa InstaPlay Game #179

- 5.1 To be a valid InstaPlay Game Ticket, all of the following requirements must be met:
- a. The Ticket must be intact and have exactly: Exactly fifteen (15) Your Numbers Play Symbols, six (6) Winning Numbers Play Symbols, two (2) WREATH WINALL Play Symbols, three (3) STOCKING STUFFER DOUBLER Play Symbols, and fifteen (15) PRIZE SYMBOLS. The Ticket front should contain, in their entirety and fully legible, the retailer identification number, the Ticket Identification Number, and the date on and time at which the Ticket was generated. The Ticket front should also contain 3 bar codes. The Ticket Identification Number and the three (3) bar codes shall correspond, using the Lottery’s codes and information, to the Play Symbols on the Ticket.
 - b. The Ticket must have been issued in an authorized manner as determined by the Lottery.
 - c. The Ticket must not be altered, unreadable, reconstructed, or tampered with in any manner.

- d. The Ticket must not be counterfeit in whole or in part.
- e. The Ticket must not be stolen, canceled, or appear on any list of omitted or test Tickets on file with the Lottery.
- f. The Ticket must be complete and not blank or partially blank, miscut, misregistered, defective, or printed or produced in error.
- g. The Game Play Area must be exactly as described in paragraph 5.1 and Game Play Area Symbols and Legends must appear exactly as shown in paragraphs 3.4 and 3.5. All symbols, numbers, and codes must be present in their entirety, legible, right side up, and not reversed in any manner.
- h. The Ticket printing must be regular in every respect and correspond precisely with the corresponding electronic file held by the Lottery.
- i. The information on the Ticket or share must correspond precisely with the Lottery's computer record.
- j. The Ticket must correspond, using a computer validation file, to the winning game play or plays printed on the Ticket or share.
- k. The Ticket must not have been previously paid.
- l. A Ticket or share shall be void unless the Ticket or share is printed on a paper stock roll that was validly issued to and used, at the time of the play, by the retailer from whom the Ticket or share was purchased.
- m. Pass all additional validation requirements stated in the game specific rules and any confidential validation requirements established by the Lottery.

5.2 A Ticket which fails any of the Lottery's validation checks is invalid and ineligible for any prize. The Iowa Lottery Administrator may replace an invalid Ticket with an unplayed ticket from the same game or any other game. If an invalid or defective Ticket is purchased or lawfully obtained, the only responsibility or liability of the Iowa Lottery Administrator shall be the replacement of the defective Ticket with an unplayed ticket from the same game or any other game, or a refund of the sales price of the Ticket. By purchasing or lawfully obtaining a Ticket, a player agrees to the terms of these game specific rules, including but not limited to the limitation of the remedy for an invalid or defective Ticket.

SECTION 6 - INSTAPLAY TICKET CLAIM PERIOD AND TICKET RESPONSIBILITY

6.1 All game prizes must be claimed within ninety (90) days of the date of sale of the InstaPlay Ticket. All mailed prize claims must be sent to the official mailing address available at ialottery.com, and received by the Lottery prior to the expiration of the claim period set forth above. Any prize not claimed within the period specified herein or in the manner specified on the back of each Ticket shall be forfeited. In the event the last day to claim a prize falls on a Saturday, a Sunday, or a legal holiday, the time to claim shall be extended to the close of business on the next day thereafter when Lottery offices are open for business. The Lottery reserves the right to require the claimant to claim a prize in person, including but not limited to when claimant is legally required to fill out tax forms in order to claim the prize.

6.2 The Lottery shall not be responsible for lost or stolen Tickets.

- 6.3 The Lottery shall not be responsible for Tickets lost in the mail, mailed to an incorrect address or mailed to an address other than the addresses specified by the Lottery to receive prize claims, or for Tickets not received by the Lottery before the expiration of the claim period set forth in these game specific rules.
- 6.4 The Lottery shall not be responsible for Tickets claimed by a player in error for a lower prize at a Retailer.

\$20

INSTAPLAY

Merry Money Match

MANY TOP PRIZES OF \$1,000!

Match any of YOUR NUMBERS to any of the WINNING NUMBERS,
win prize shown under the matching number.

WINNING NUMBERS

2

TWO

12

TWLV

4

FOUR

14

FORTN

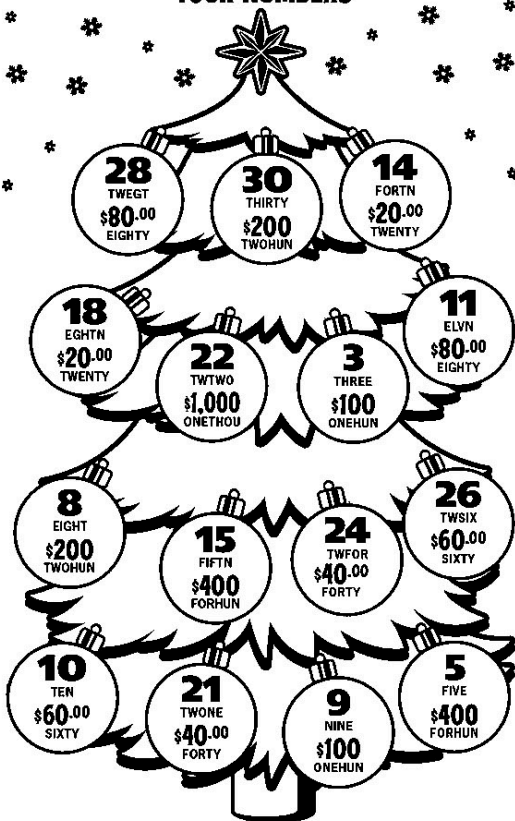
6

SIX

16

SIXTN

YOUR NUMBERS



FOR COMPLETE GAME DETAILS GO TO:
www.ialottery.com



INSTAPLAY GAME RULES AND GUIDELINES

INSTAPLAY GAME #180

Merry Money Match

Game Information

Game Number	180
Game Name	MERRY MONEY MATCH
Game Type	InstaPlay
Activation Date	10/04/2026
Ticket Price	\$20.00
Starting Ticket	0
Ending Ticket	999
Tickets Per Pack	1000

Consolidated Prize Amounts

\$20.00	(Twenty dollars) or
\$40.00	(Forty dollars) or
\$60.00	(Sixty dollars) or
\$80.00	(Eighty dollars) or
\$100.00	(One hundred dollars) or
\$200.00	(Two hundred dollars) or
\$400.00	(Four hundred dollars) or
\$1,000.00	(One thousand dollars) or

Expected Number and Value of Prizes

There will be approximately 1,440,000 Tickets in the game.

InstaPlay Prize	Number of Prizes in Game	Chances of Winning	Method of Payment
\$20.00	201,600	1: 7.14	Paid by Retailer
\$40.00	129,600	1: 11.11	Paid by Retailer
\$60.00	59,040	1: 24.39	Paid by Retailer
\$80.00	30,240	1: 47.62	Paid by Retailer
\$100.00	14,400	1: 100.00	Paid by Retailer
\$200.00	7,200	1: 200.00	Paid by Retailer
\$400.00	3,600	1: 400.00	Paid by Retailer
\$1,000.00	2,100	1: 685.71	Paid by Lottery

The overall odds are 1: 3.22

The number of prizes described and the associated odds of winning are based on the estimated number of Tickets listed above. In the event the number of Tickets delivered in the game differs from the estimated number of Tickets or if additional Tickets are ordered in the game, the Lottery will issue an addendum to these game specific rules containing an updated table reflecting the number of Tickets, number of prizes, and odds.

SECTION 1 - PURPOSE OF RULES

These game specific rules and guidelines are issued pursuant to Iowa Code section 99G.9(3) and are intended to supplement Title XII of the Iowa Department of Revenue’s administrative rules. In the event of inconsistency, these game specific rules control over any contrary administrative code provisions. Any terms used herein and not defined herein shall have the meaning set forth in the applicable Iowa Code sections or Iowa Administrative Code provisions.

SECTION 2 - EFFECTIVE DATE

These game specific rules become effective on the Activation Date noted above and will remain effective through the announced end of InstaPlay Game #180 unless earlier modified or rescinded by the Iowa Lottery Administrator.

SECTION 3 - DEFINITIONS

- 3.1 "Ticket" means an Iowa InstaPlay Game #180 Ticket.
- 3.2 "Ticket Validation Code" for InstaPlay Game #180 means the three (3) bar codes found at the bottom of the front of the Ticket.
- 3.3 "Ticket Identification Number" is the twelve (12) digit number of the form 180-100001-000 printed above the Game Play Area.
- 3.4 "Game Play Area Symbols" for InstaPlay Game #180 are as follows:

Your Numbers Play Symbols

1 ONE	2 TWO	3 THREE	4 FOUR	5 FIVE	6 SIX	7 SEVEN	8 EIGHT	9 NINE	10 TEN
11 ELVN	12 TWLV	13 THRTN	14 FORTN	15 FIFTN	16 SIXTN	17 SVNTN	18 EGHTN	19 NINTN	
21 TWONE	22 TWTWO	23 TWTHR	24 TWFOR	25 TWFIV	26 TWSIX	27 TWSVN	28 TWEGT	29 TWNIN	30 THIRTY
31 THONE	32 THTWO	33 THTHR	34 THFOR	35 THFIV	36 THSIX	37 THSVN	38 THEGT	39 THNIN	

Winning Numbers Play Symbols

1 ONE	2 TWO	3 THREE	4 FOUR	6 SIX	7 SEVEN	8 EIGHT	9 NINE	11 ELEVN
12 TWLV	13 THRTN	14 FORTN	15 FIFTN	16 SIXTN	17 SVNTN	18 EGHTN	19 NINTN	21 TWYONE
22 TWYTW	23 TWYTHR	24 TWYFOR	25 TWYFIV	26 TWYSIX	27 TWYSVN	28 TWYEGT	29 TWYNIN	30 THIRT
31 THYONE	32 THYTWO	33 THYTHR	34 THYFOR	35 THYFIV	36 THYSIX			

Prize Symbols

\$20.00 TWENTY	\$40.00 FORTY	\$60.00 SIXTY	\$80.00 EIGHTY
\$100 ONEHUN	\$200 TWOHUN	\$400 FORHUN	\$1,000 ONETHOU

3.5 “Legends”:
Play Grid and Prize Legend will each be printed on the Ticket above their respective Game Play Areas

3.6 A “Non-winning Ticket” is defined as an Iowa InstaPlay Game #180 Ticket which is not intended to be a winning Ticket.

SECTION 4 - DETERMINATION OF INSTAPLAY PRIZE WINNERS

4.1 “Game Play”: Match any of YOUR NUMBERS to any of the WINNING NUMBERS, win prize shown under the matching number.

4.2 No portion of the display printing nor any extraneous matter whatsoever shall be usable or playable as a part of the InstaPlay Game.

4.3 In all events, the determination of prize winners shall be subject to the general Ticket validation requirements set forth in Section 6 of these game specific rules, the requirements set out in Title XII of the Iowa Department of Revenue’s administrative rules, and the requirements set out in Iowa Code chapter 99G.

4.4 Terminal numbers, advertising messages, or any related validation numbers, or any portion thereof, found on the InstaPlay Ticket are not considered Play Symbols and are not usable as such.

SECTION 5 - INSTAPLAY TICKET VALIDATION REQUIREMENTS

Besides meeting all of the other requirements in these game specific rules, the following Validation Requirements will apply with regard to the InstaPlay Game Tickets in Iowa InstaPlay Game #180

5.1 To be a valid InstaPlay Game Ticket, all of the following requirements must be met:

- a. The Ticket must be intact and have exactly: Exactly fifteen (15) Your Numbers Play Symbols, five (5) Winning Numbers Play Symbols and fifteen (15) PRIZE SYMBOLS. The Ticket front should contain, in their entirety and fully legible, the retailer identification number, the Ticket Identification Number, and the date on and time at which the Ticket was generated. The Ticket front should also contain 3 bar codes. The Ticket Identification Number and the three (3) bar codes shall correspond, using the Lottery’s codes and information, to the Play Symbols on the Ticket.
- b. The Ticket must have been issued in an authorized manner as determined by the Lottery.
- c. The Ticket must not be altered, unreadable, reconstructed, or tampered with in any manner.

- d. The Ticket must not be counterfeit in whole or in part.
- e. The Ticket must not be stolen, canceled, or appear on any list of omitted or test Tickets on file with the Lottery.
- f. The Ticket must be complete and not blank or partially blank, miscut, misregistered, defective, or printed or produced in error.
- g. The Game Play Area must be exactly as described in paragraph 5.1 and Game Play Area Symbols and Legends must appear exactly as shown in paragraphs 3.4 and 3.5. All symbols, numbers, and codes must be present in their entirety, legible, right side up, and not reversed in any manner.
- h. The Ticket printing must be regular in every respect and correspond precisely with the corresponding electronic file held by the Lottery.
- i. The information on the Ticket or share must correspond precisely with the Lottery's computer record.
- j. The Ticket must correspond, using a computer validation file, to the winning game play or plays printed on the Ticket or share.
- k. The Ticket must not have been previously paid.
- l. A Ticket or share shall be void unless the Ticket or share is printed on a paper stock roll that was validly issued to and used, at the time of the play, by the retailer from whom the Ticket or share was purchased.
- m. Pass all additional validation requirements stated in the game specific rules and any confidential validation requirements established by the Lottery.

5.2 A Ticket which fails any of the Lottery's validation checks is invalid and ineligible for any prize. The Iowa Lottery Administrator may replace an invalid Ticket with an unplayed ticket from the same game or any other game. If an invalid or defective Ticket is purchased or lawfully obtained, the only responsibility or liability of the Iowa Lottery Administrator shall be the replacement of the defective Ticket with an unplayed ticket from the same game or any other game, or a refund of the sales price of the Ticket. By purchasing or lawfully obtaining a Ticket, a player agrees to the terms of these game specific rules, including but not limited to the limitation of the remedy for an invalid or defective Ticket.

SECTION 6 - INSTAPLAY TICKET CLAIM PERIOD AND TICKET RESPONSIBILITY

6.1 All game prizes must be claimed within ninety (90) days of the date of sale of the InstaPlay Ticket. All mailed prize claims must be sent to the official mailing address available at ialottery.com, and received by the Lottery prior to the expiration of the claim period set forth above. Any prize not claimed within the period specified herein or in the manner specified on the back of each Ticket shall be forfeited. In the event the last day to claim a prize falls on a Saturday, a Sunday, or a legal holiday, the time to claim shall be extended to the close of business on the next day thereafter when Lottery offices are open for business. The Lottery reserves the right to require the claimant to claim a prize in person, including but not limited to when claimant is legally required to fill out tax forms in order to claim the prize.

6.2 The Lottery shall not be responsible for lost or stolen Tickets.

- 6.3 The Lottery shall not be responsible for Tickets lost in the mail, mailed to an incorrect address or mailed to an address other than the addresses specified by the Lottery to receive prize claims, or for Tickets not received by the Lottery before the expiration of the claim period set forth in these game specific rules.
- 6.4 The Lottery shall not be responsible for Tickets claimed by a player in error for a lower prize at a Retailer.

\$1

INSTAPLAY



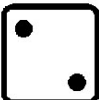
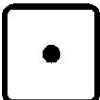
TOP PRIZE \$4,000!

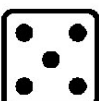
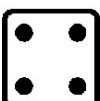
GAME INSTRUCTIONS

If the total of YOUR LUCKY DICE in a single ROLL equals Seven (7) -or- Eleven (11), win prize shown for that ROLL.
Each ROLL Played Separately.

ROLL 1	PRIZE \$8.00		+	
	EGTDOL	THREE		ONE

ROLL 2	PRIZE \$1.00		+	
	ONEDOL	SIX		FIVE

ROLL 3	PRIZE \$4,000		+	
	FORTHOL	TWO		ONE

ROLL 4	PRIZE \$100		+	
	ONEHUN	FIVE		FOUR

FOR COMPLETE GAME DETAILS GO TO:
www.ialottery.com



INSTAPLAY GAME RULES AND GUIDELINES

INSTAPLAY GAME #181

LUCKY ROLL

Game Information

Game Number	181
Game Name	LUCKY ROLL
Game Type	InstaPlay
Activation Date	11/24/2026
Ticket Price	\$1.00
Starting Ticket	0
Ending Ticket	999
Tickets Per Pack	1000

Consolidated Prize Amounts

\$1.00	(One dollar) or
\$3.00	(Three dollars) or
\$6.00	(Six dollars) or
\$8.00	(Eight dollars) or
\$12.00	(Twelve dollars) or
\$20.00	(Twenty dollars) or
\$30.00	(Thirty dollars) or
\$50.00	(Fifty dollars) or
\$100.00	(One hundred dollars) or
\$200.00	(Two hundred dollars) or
\$500.00	(Five hundred dollars) or
\$800.00	(Eight hundred dollars) or
\$1,000.00	(One thousand dollars) or
\$1,600.00	(One thousand six hundred dollars) or
\$4,000.00	(Four thousand dollars)

Expected Number and Value of Prizes

There will be approximately 1,440,000 Tickets in the game.

InstaPlay Prize	Number of Prizes in Game	Chances of Winning	Method of Payment
\$1.00	283,320	1:5.08	Paid by Retailer
\$3.00	28,440	1:50.63	Paid by Retailer
\$6.00	16,560	1:86.96	Paid by Retailer
\$8.00	3,960	1:363.64	Paid by Retailer
\$12.00	8,280	1:173.91	Paid by Retailer
\$20.00	4,320	1:333.33	Paid by Retailer
\$30.00	1,440	1:1,000.00	Paid by Retailer
\$50.00	240	1:6,000.00	Paid by Retailer
\$100.00	90	1:16,000.00	Paid by Retailer

\$200.00	90	1:16,000.00	Paid by Retailer
\$500.00	12	1:120,000.00	Paid by Retailer
\$800.00	12	1:120,000.00	Paid by Lottery
\$1,000.00	24	1:60,000.00	Paid by Lottery
\$1,600.00	24	1:60,000.00	Paid by Lottery
\$4,000.00	6	1:240,000.00	Paid by Lottery

The overall odds are 1: 4.15

The number of prizes described and the associated odds of winning are based on the estimated number of Tickets listed above. In the event the number of Tickets delivered in the game differs from the estimated number of Tickets or if additional Tickets are ordered in the game, the Lottery will issue an addendum to these game specific rules containing an updated table reflecting the number of Tickets, number of prizes, and odds.

SECTION 1 - PURPOSE OF RULES

These game specific rules and guidelines are issued pursuant to Iowa Code section 99G.9(3) and are intended to supplement Title XII of the Iowa Department of Revenue’s administrative rules. In the event of inconsistency, these game specific rules control over any contrary administrative code provisions. Any terms used herein and not defined herein shall have the meaning set forth in the applicable Iowa Code sections or Iowa Administrative Code provisions.

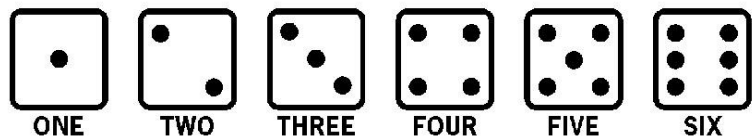
SECTION 2 - EFFECTIVE DATE

These game specific rules become effective on the Activation Date noted above and will remain effective through the announced end of InstaPlay Game #181 unless earlier modified or rescinded by the Iowa Lottery Administrator.

SECTION 3 - DEFINITIONS

- 3.1 "Ticket" means an Iowa InstaPlay Game #181 Ticket.
- 3.2 "Ticket Validation Code" for InstaPlay Game #181 means the three (3) bar codes found at the bottom of the front of the Ticket.
- 3.3 "Ticket Identification Number" is the twelve (12) digit number of the form 181-100001-000 printed above the Game Play Area.
- 3.4 "Game Play Area Symbols" for InstaPlay Game #181 are as follows:

YOUR LUCKY DICE PLAY SYMBOLS



PRIZE SYMBOLS

\$1.00 ONEDOL	\$3.00 THRDOL	\$6.00 SIXDOL	\$8.00 EGTDOL	\$12.00 TWELVE	\$20.00 TWENTY	\$30.00 THIRTY	\$50.00 FIFTY
\$100 ONEHUN	\$200 TWOHUN	\$500 FIVHUN	\$800 EGTHUN	\$1,000 ONETHO	\$1,600 SXTNHUN	\$4,000 FORTHO	

- 3.5 "Legends":
Play Grid and Prize Legend will each be printed on the Ticket above their respective Game Play Areas
- 3.6 A "Non-winning Ticket" is defined as an Iowa InstaPlay Game #181 Ticket which is not intended to be a winning Ticket.

SECTION 4 - DETERMINATION OF INSTAPLAY PRIZE WINNERS

4.1 **"Game Play":**

If the total of YOUR LUCKY DICE in a single ROLL equals Seven (7) -or- Eleven (11), win prize shown for that ROLL. Each ROLL Played Separately.

4.2 No portion of the display printing nor any extraneous matter whatsoever shall be usable or playable as a part of the InstaPlay Game.

4.3 In all events, the determination of prize winners shall be subject to the general Ticket validation requirements set forth in Section 6 of these game specific rules, the requirements set out in Title XII of the Iowa Department of Revenue's administrative rules, and the requirements set out in Iowa Code chapter 99G.

4.4 Terminal numbers, advertising messages, or any related validation numbers, or any portion thereof, found on the InstaPlay Ticket are not considered Play Symbols and are not usable as such.

SECTION 5 - INSTAPLAY TICKET VALIDATION REQUIREMENTS

Besides meeting all of the other requirements in these game specific rules, the following Validation Requirements will apply with regard to the InstaPlay Game Tickets in Iowa InstaPlay Game #181

5.1 To be a valid InstaPlay Game Ticket, all of the following requirements must be met:

- a. The Ticket must be intact and have exactly: Exactly eight (8) YOUR LUCKY DICE SYMBOLS and four (4) PRIZE SYMBOLS. The Ticket front should contain, in their entirety and fully legible, the retailer identification number, the Ticket Identification Number, and the date on and time at which the Ticket was generated. The Ticket front should also contain 3 bar codes. The Ticket Identification Number and the three (3) bar codes shall correspond, using the Lottery's codes and information, to the Play Symbols on the Ticket.
- b. The Ticket must have been issued in an authorized manner as determined by the Lottery.
- c. The Ticket must not be altered, unreadable, reconstructed, or tampered with in any manner.

- d. The Ticket must not be counterfeit in whole or in part.
- e. The Ticket must not be stolen, canceled, or appear on any list of omitted or test Tickets on file with the Lottery.
- f. The Ticket must be complete and not blank or partially blank, miscut, misregistered, defective, or printed or produced in error.
- g. The Game Play Area must be exactly as described in paragraph 5.1 and Game Play Area Symbols and Legends must appear exactly as shown in paragraphs 3.4 and 3.5. All symbols, numbers, and codes must be present in their entirety, legible, right side up, and not reversed in any manner.
- h. The Ticket printing must be regular in every respect and correspond precisely with the corresponding electronic file held by the Lottery.
- i. The information on the Ticket or share must correspond precisely with the Lottery's computer record.
- j. The Ticket must correspond, using a computer validation file, to the winning game play or plays printed on the Ticket or share.
- k. The Ticket must not have been previously paid.
- l. A Ticket or share shall be void unless the Ticket or share is printed on a paper stock roll that was validly issued to and used, at the time of the play, by the retailer from whom the Ticket or share was purchased.
- m. Pass all additional validation requirements stated in the game specific rules and any confidential validation requirements established by the Lottery.

5.2 A Ticket which fails any of the Lottery's validation checks is invalid and ineligible for any prize. The Iowa Lottery Administrator may replace an invalid Ticket with an unplayed ticket from the same game or any other game. If an invalid or defective Ticket is purchased or lawfully obtained, the only responsibility or liability of the Iowa Lottery Administrator shall be the replacement of the defective Ticket with an unplayed ticket from the same game or any other game, or a refund of the sales price of the Ticket. By purchasing or lawfully obtaining a Ticket, a player agrees to the terms of these game specific rules, including but not limited to the limitation of the remedy for an invalid or defective Ticket.

SECTION 6 - INSTAPLAY TICKET CLAIM PERIOD AND TICKET RESPONSIBILITY

6.1 All game prizes must be claimed within ninety (90) days of the date of sale of the InstaPlay Ticket. All mailed prize claims must be sent to the official mailing address available at ialottery.com, and received by the Lottery prior to the expiration of the claim period set forth above. Any prize not claimed within the period specified herein or in the manner specified on the back of each Ticket shall be forfeited. In the event the last day to claim a prize falls on a Saturday, a Sunday, or a legal holiday, the time to claim shall be extended to the close of business on the next day thereafter when Lottery offices are open for business. The Lottery reserves the right to require the claimant to claim a prize in person, including but not limited to when claimant is legally required to fill out tax forms in order to claim the prize.

6.2 The Lottery shall not be responsible for lost or stolen Tickets.

- 6.3 The Lottery shall not be responsible for Tickets lost in the mail, mailed to an incorrect address or mailed to an address other than the addresses specified by the Lottery to receive prize claims, or for Tickets not received by the Lottery before the expiration of the claim period set forth in these game specific rules.
- 6.4 The Lottery shall not be responsible for Tickets claimed by a player in error for a lower prize at a Retailer.



Visit ialottery.com



\$5

BIG MONEY

OVER \$3.6 MILLION IN CASH PRIZES!

WINNING NUMBERS

YOUR NUMBERS

WIN UP TO \$50,000!

Match any of YOUR NUMBERS to any WINNING NUMBER, win the prize shown for that number. Reveal this "★" symbol, win that prize instantly.

Reveal this "🎰" symbol, win DOUBLE the prize shown for that symbol. Reveal this "🎲" symbol,

win all 15 prizes shown.

VOID 01-000

\$5

**SCRATCH
2
CASH**



INSTANT GAME RULES AND GUIDELINES

INSTANT GAME #820

BIG MONEY

Game Information

Game Number	820
Game Name	BIG MONEY
Game Type	Scratch
Activation Date	1/05/2027
Ticket Price	\$5.00
Starting Ticket	0
Ending Ticket	59
Tickets Per Pack	60

Consolidated Prize Amounts

\$5.00	(Five dollars) or
\$10.00	(Ten dollars) or
\$20.00	(Twenty dollars) or
\$50.00	(Fifty dollars) or
\$100.00	(One hundred dollars) or
\$200.00	(Two hundred dollars) or
\$1,000	(One thousand dollars) or
\$50,000	(Fifty thousand dollars)

Expected Number and Value of Prizes

There will be approximately 1,200,000 tickets in the game.

Instant Prize	Number of Prizes in Game	Chances of Winning	Method of Payment
\$5.00	220,000.00	1: 5.45	Paid by Retailer
\$10.00	60,000.00	1: 20.00	Paid by Retailer
\$20.00	20,000.00	1: 60.00	Paid by Retailer
\$50.00	20,000.00	1: 60.00	Paid by Retailer
\$100.00	1,600.00	1: 750.00	Paid by Retailer
\$200.00	800.00	1: 1,500.00	Paid by Retailer
\$1,000.00	100.00	1: 12,000.00	Paid by Lottery
\$50,000.00	6.00	1: 200,000.00	Paid by Lottery

The overall odds are 1: 3.72

The number of prizes described and the associated odds of winning a prize are based on the estimated number of Tickets listed above. In the event the number of Tickets delivered in the game differs from the estimated number of Tickets or if additional Tickets are ordered in the game, the Iowa Lottery ("Lottery") will issue an addendum to these game specific rules containing an updated table reflecting the additional number of Tickets, number of prizes, and odds.

SECTION 1 - PURPOSE OF RULES AND GUIDELINES

These game specific rules and guidelines are issued pursuant to Iowa Code section 99G.9(3) and are intended to supplement Title XII of the Iowa Department of Revenue's administrative rules. In the event of inconsistency, these game specific rules control over any contrary administrative code provisions. Any terms used herein and not defined herein shall have the meaning set forth in the applicable Iowa Code sections or Iowa Administrative Code provisions.

SECTION 2 - EFFECTIVE DATE

These game specific rules become effective on the Activation Date noted above and will remain effective through the announced end of Instant Game #820 unless earlier modified or rescinded by the Iowa Lottery Administrator (the "Administrator").

SECTION 3 – DEFINITIONS

3.1 "Ticket" means an Iowa Instant Game #820 Ticket.

3.2 "Ticket Validation Number" for Instant Game #820 is the unique ten (10) character code printed in the Game Play Area under the overprint. The Ticket Validation Number (including any portion thereof) is not a Game Play Area Symbol and is not usable as such.

3.3 "Game Play Area" means the area on the front of the Ticket including the overprint and the printed space underneath the scratch-off material.

3.4 "Pack" means a pack of fan-folded Tickets which are attached to each other by perforations and packed in plastic shrink wrapping.

3.5 "Pack Ticket Number" means the twelve (12) digit number in the form "820-100001-000" printed on the back of the Ticket and above the barcode in black ink. This number shall also appear on the front of the Ticket in the abbreviated form 100001-000. A Universal Product Code (UPC) Number shall also be printed on the back of the Ticket.

3.6 "Game Play Area Symbols" for Instant Game #820 are as follows:

Your Numbers Play Symbols:

1 ONE	2 TWO	3 THR	4 FOR	6 SIX	7 SEV	8 EGT	9 NIN	
11 ELVN	12 TWLV	13 THIR	14 FORT	15 FIVTN	16 SXTN	17 SVTN	18 EGTN	19 NINT
21 TWYON	22 TWYTW	23 TWTHR	24 TWFOR	25 TWFIV	26 TWYSX	27 TWSEV	28 TWEGT	29 TWNIN
31 TRON	32 TRTO	33 TRTR	34 TRTF	35 TRFIV	36 TRSX	37 TRSV	38 TREG	39 TRNI
41 FRONE	42 FRYWO	43 FRTHR	44 FRFOR	45 FRFIV	46 FRSIX	47 FRSEV	48 FRSGT	49 FRNIN
★ WIN	🍪 DOUBLE	🎰 WINALL						

Winning Numbers Play Symbols:

1 ONE	2 TWO	3 THR	4 FOR	6 SIX	7 SEV	8 EGT	9 NIN	
11 ELVN	12 TWLV	13 THIR	14 FORT	15 FIVTN	16 SXTN	17 SVTN	18 EGTN	19 NINT
21 TWYON	22 TWYTW	23 TWTHR	24 TWFOR	25 TWFIV	26 TWYSX	27 TWSEV	28 TWEGT	29 TWNIN
31 TRON	32 TRTO	33 TRTR	34 TRTF	35 TRFIV	36 TRSX	37 TRSV	38 TREG	39 TRNI
41 FRONE	42 FRYWO	43 FRTHR	44 FRFOR	45 FRFIV	46 FRSIX	47 FRSEV	48 FRSGT	49 FRNIN

Prize Symbols:



3.7 “Legends”:

WINNING NUMBERS YOUR NUMBERS

The legend CHECK YOUR TICKET will be imaged in magenta above the Validation Data Matrix Barcode.

3.8 A “Non-winning Ticket” is defined as a Ticket that is not intended to be a winning Ticket.

3.9 No portion of the display printing nor any extraneous matter whatsoever shall be usable or playable as a part of the Instant Game.

3.10 In all events, the determination of prize winners shall be subject to the general Ticket validation requirements set forth in Section 4 of these game specific rules and the requirements set out on the back of each Instant Game Ticket.

SECTION 4 - INSTANT TICKET VALIDATION REQUIREMENTS

Besides meeting all of the other requirements in these game specific rules and as printed on the back of each Ticket, the following validation requirements will apply with regard to the Tickets in Iowa Instant Game #820.

4.1 Play Instructions

Match any of YOUR NUMBERS to any WINNING NUMBER, win the prize shown. Reveal this "STAR" symbol, win that prize instantly. Reveal this "POT OF GOLD" symbol, win DOUBLE the prize shown for that symbol. Reveal this "CHEST" symbol, win all 15 prizes shown.

4.2 To be a valid Ticket, all of the following requirements must be met:

- A. The Ticket must be complete, and not miscut, and have exactly five (5) WINNING NUMBERS Play Symbols, fifteen (15) YOUR NUMBERS Play Symbols and fifteen (15) PRIZE Symbols on the front of the Ticket under the scratch-off material. Exactly one Legend CHECK YOUR TICKET must appear above the Validation Data Matrix Barcode in the SCRATCH 2 CASH area. The Ticket must also have exactly one abbreviated Pack Ticket Number, exactly one Ticket Validation Number, and exactly one Validation Data Matrix Barcode printed on the front of the Ticket. The Ticket must also have exactly one Validation/Inventory Barcode with the Game Number and Pack Ticket Number appearing above it on the back of the Ticket. A Printing Press Barcode must appear on the front of the Ticket.
- B. Each of the Game Play Area Symbols and captions must be present in its entirety and must be fully legible.
- C. Each of the Game Play Area Symbols and captions must be printed in black ink.
- D. The Ticket shall be intact.
- E. The Pack Ticket Numbers and Ticket Validation Number must be present in their entirety and be fully legible. The Ticket Validation Number shall correspond, using the Lottery's codes, to the Game Play Area Symbols on the Ticket.

- F. The Ticket shall not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.
- G. The Ticket must not be counterfeit in whole or in part.
- H. The Ticket Validation Number and the Pack Ticket Numbers shall be printed in black ink.
- I. The Ticket must have been issued by the Lottery in an authorized manner.
- J. The Ticket must not be stolen nor appear on any list of omitted Tickets on file at the Lottery.
- K. The Game Play Area Symbols and captions, Ticket Validation Number, and Pack Ticket Numbers must be right side up and not reversed in any manner.
- L. The Ticket Validation Number of an apparent winning Ticket shall appear on the Lottery's official list of Ticket Validation Numbers of winning Tickets; and a Ticket with that Ticket Validation Number shall not have been paid previously.
- M. The Ticket must not be blank or partially blank, misregistered, defective, or printed or produced in error.
- N. The Game Play Area Symbols must be exactly as described in Section 3.6 above.
- O. Each of the Game Play Area Symbols and captions on the Ticket must be printed in the symbol font and must correspond precisely to the artwork on file at the Lottery; each of the Legends must correspond precisely to the artwork on file at the Lottery; the Pack Ticket Numbers must correspond precisely to the artwork on file at the Lottery; and the Ticket Validation Number must be printed in the Ticket validation font and must correspond precisely to the artwork on file at the Lottery.
- P. The display printing must be regular in every respect and correspond precisely with the artwork on file at the Lottery.
- Q. The Ticket must pass all additional requirements stated in these game specific rules and any confidential validation requirements established by the Lottery.

4.3 A Ticket which fails any of the Lottery's validation checks is invalid and ineligible for any prize. The Administrator may replace an invalid Ticket with an unplayed ticket from the same game or any other game. If an invalid or defective Ticket is purchased or lawfully obtained, the only responsibility or liability of the Administrator shall be the replacement of the defective Ticket with an unplayed ticket from the same game or any other game, or a refund of the sales price of the Ticket. By purchasing or lawfully obtaining a Ticket, a player agrees to the terms of these game specific rules, including but not limited to the limitation of remedy for an invalid or defective Ticket.

SECTION 5 - INSTANT TICKET CLAIM PERIOD AND TICKET RESPONSIBILITY

5.1 All game prizes must be claimed within ninety (90) days of the announced end of the game. All mailed prize claims must be sent to the official mailing address available at ialottery.com, and received by the Lottery prior to the expiration of the claim period set forth above. Any prize not claimed within the period specified herein or in the manner specified on the back of each Ticket shall be forfeited. In the event the last day to claim a prize falls on a Saturday, a Sunday, or a legal holiday, the time to claim a prize shall be extended to the close of business on the next day thereafter when Lottery offices are open for business. The Lottery reserves the right to require the claimant to claim a prize in person, including but not limited to when the claimant is legally required to fill out tax forms in order to claim the prize.

5.2 A Ticket is a bearer instrument until signed on the back by the owner.

5.3 The Lottery shall not be responsible for lost or stolen Tickets.

5.4 The Lottery shall not be responsible for Tickets lost in the mail, mailed to an incorrect address or mailed to an address other than the addresses specified by the Lottery to receive prize claims, or for Tickets not received by the Lottery before the expiration of the claim period set forth in these game specific rules.

5.5 The Lottery shall not be responsible for Tickets claimed by a player in error for a lower prize at a retailer.



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\$10 WIN UP TO \$100,000!

GOLDEN 10S

Match any of YOUR NUMBERS to any WINNING NUMBER, win the prize shown for that number. Reveal this "🎰" symbol, win that prize instantly.

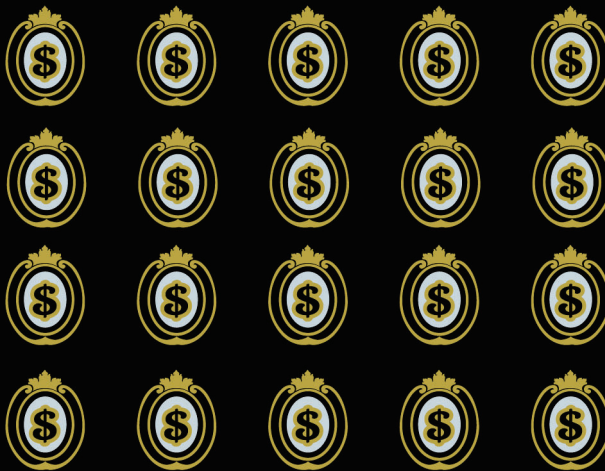
Reveal this "10X" symbol, win 10 TIMES the prize shown for that

symbol. Reveal this "\$100" symbol, win \$100 instantly.

WINNING NUMBERS



YOUR NUMBERS



WIN UP TO 20 TIMES!

**SCRATCH
2
CASH**

VOID01-000

\$10



INSTANT GAME RULES AND GUIDELINES

INSTANT GAME #821

GOLDEN 10s

Game Information

Game Number	821
Game Name	GOLDEN 10s
Game Type	Scratch
Activation Date	1/05/2027
Ticket Price	\$10.00
Starting Ticket	0
Ending Ticket	29
Tickets Per Pack	30

Consolidated Prize Amounts

\$10.00	(Ten dollars)
\$20.00	(Twenty dollars) or
\$40.00	(Forty dollars) or
\$50.00	(Fifty dollars) or
\$100.00	(One hundred dollars) or
\$400.00	(Four hundred dollars) or
\$1,000.00	(One thousand dollars) or
\$2,000.00	(Two thousand dollars) or
\$100,000.00	(One hundred thousand dollars)

Expected Number and Value of Prizes

There will be approximately 1,080,000 tickets in the game.

Instant Prize	Number of Prizes in Game	Chances of Winning	Method of Payment
\$10.00	180,000.00	1: 6.00	Paid by Retailer
\$20.00	144,000.00	1: 7.50	Paid by Retailer
\$40.00	7,200.00	1: 150.00	Paid by Retailer
\$50.00	4,500.00	1: 240.00	Paid by Retailer
\$100.00	3,600.00	1: 300.00	Paid by Retailer
\$400.00	1,350.00	1: 800.00	Paid by Retailer
\$1,000.00	540.00	1: 2,000.00	Paid by Lottery
\$2,000.00	225.00	1: 4,800.00	Paid by Lottery
\$100,000.00	9.00	1: 120,000.00	Paid by Lottery

The overall odds are 1: 3.16

The number of prizes described and the associated odds of winning a prize are based on the estimated number of Tickets listed above. In the event the number of Tickets delivered in the game differs from the estimated number of Tickets or if additional Tickets are ordered in the game, the Iowa Lottery ("Lottery") will issue an addendum to these game specific rules containing an updated table reflecting the additional number of Tickets, number of prizes, and odds.

SECTION 1 - PURPOSE OF RULES AND GUIDELINES

These game specific rules and guidelines are issued pursuant to Iowa Code section 99G.9(3) and are intended to supplement Title XII of the Iowa Department of Revenue's administrative rules. In the event of inconsistency, these game specific rules control over any contrary administrative code provisions. Any terms used herein and not defined herein shall have the meaning set forth in the applicable Iowa Code sections or Iowa Administrative Code provisions.

SECTION 2 - EFFECTIVE DATE

These game specific rules become effective on the Activation Date noted above and will remain effective through the announced end of Instant Game #821 unless earlier modified or rescinded by the Iowa Lottery Administrator (the "Administrator").

SECTION 3 – DEFINITIONS

3.1 "Ticket" means an Iowa Instant Game #821 Ticket.

3.2 "Ticket Validation Number" for Instant Game #821 is the unique ten (10) character code printed in the Game Play Area under the overprint. The Ticket Validation Number (including any portion thereof) is not a Game Play Area Symbol and is not usable as such.

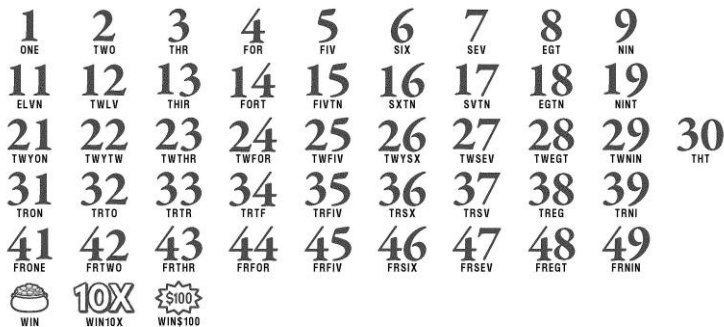
3.3 "Game Play Area" means the area on the front of the Ticket including the overprint and the printed space underneath the scratch-off material.

3.4 "Pack" means a pack of fan-folded Tickets which are attached to each other by perforations and packed in plastic shrink wrapping.

3.5 "Pack Ticket Number" means the twelve (12) digit number in the form "821-100001-000" printed on the back of the Ticket and above the barcode in black ink. This number shall also appear on the front of the Ticket in the abbreviated form 100001-000. A Universal Product Code (UPC) Number shall also be printed on the back of the Ticket.

3.6 "Game Play Area Symbols" for Instant Game #821 are as follows:

Your Numbers Play Symbols:



Winning Numbers Play Symbols:



Prize Symbols:



3.7 “Legends”:

YOUR NUMBERS WINNING NUMBERS

The legend CHECK YOUR TICKET will be imaged in magenta above the Validation Data Matrix Barcode.

3.8 A “Non-winning Ticket” is defined as a Ticket that is not intended to be a winning Ticket.

3.9 No portion of the display printing nor any extraneous matter whatsoever shall be usable or playable as a part of the Instant Game.

3.10 In all events, the determination of prize winners shall be subject to the general Ticket validation requirements set forth in Section 4 of these game specific rules and the requirements set out on the back of each Instant Game Ticket.

SECTION 4 - INSTANT TICKET VALIDATION REQUIREMENTS

Besides meeting all of the other requirements in these game specific rules and as printed on the back of each Ticket, the following validation requirements will apply with regard to the Tickets in Iowa Instant Game #821.

4.1 Play Instructions

Match any of YOUR NUMBERS to any WINNING NUMBER, win the prize shown for that number. Reveal this "POT OF GOLD" symbol, win that prize instantly. Reveal this "10X" symbol, win 10 TIMES the prize shown. Reveal this "\$100 BURST" symbol, win \$100 instantly.

4.2 To be a valid Ticket, all of the following requirements must be met:

- A. The Ticket must be complete, and not miscut, and have exactly six (6) WINNING NUMBERS Play Symbols, twenty (20) YOUR NUMBERS Play Symbols and twenty (20) PRIZE Symbols on the front of the Ticket under the scratch-off material. Exactly one Legend CHECK YOUR TICKET must appear above the Validation Data Matrix Barcode in the SCRATCH 2 CASH area. The Ticket must also have exactly one abbreviated Pack Ticket Number, exactly one Ticket Validation Number, and exactly one Validation Data Matrix Barcode printed on the front of the Ticket. The Ticket must also have exactly one Validation/Inventory Barcode with the Game Number and Pack Ticket Number appearing above it on the back of the Ticket. A Printing Press Barcode must appear on the front of the Ticket.
- B. Each of the Game Play Area Symbols and captions must be present in its entirety and must be fully legible.
- C. Each of the Game Play Area Symbols and captions must be printed in black ink.
- D. The Ticket shall be intact.

- E. The Pack Ticket Numbers and Ticket Validation Number must be present in their entirety and be fully legible. The Ticket Validation Number shall correspond, using the Lottery's codes, to the Game Play Area Symbols on the Ticket.
- F. The Ticket shall not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.
- G. The Ticket must not be counterfeit in whole or in part.
- H. The Ticket Validation Number and the Pack Ticket Numbers shall be printed in black ink.
- I. The Ticket must have been issued by the Lottery in an authorized manner.
- J. The Ticket must not be stolen nor appear on any list of omitted Tickets on file at the Lottery.
- K. The Game Play Area Symbols and captions, Ticket Validation Number, and Pack Ticket Numbers must be right side up and not reversed in any manner.
- L. The Ticket Validation Number of an apparent winning Ticket shall appear on the Lottery's official list of Ticket Validation Numbers of winning Tickets; and a Ticket with that Ticket Validation Number shall not have been paid previously.
- M. The Ticket must not be blank or partially blank, misregistered, defective, or printed or produced in error.
- N. The Game Play Area Symbols must be exactly as described in Section 3.6 above.
- O. Each of the Game Play Area Symbols and captions on the Ticket must be printed in the symbol font and must correspond precisely to the artwork on file at the Lottery; each of the Legends must correspond precisely to the artwork on file at the Lottery; the Pack Ticket Numbers must correspond precisely to the artwork on file at the Lottery; and the Ticket Validation Number must be printed in the Ticket validation font and must correspond precisely to the artwork on file at the Lottery.
- P. The display printing must be regular in every respect and correspond precisely with the artwork on file at the Lottery.
- Q. The Ticket must pass all additional requirements stated in these game specific rules and any confidential validation requirements established by the Lottery.

4.3 A Ticket which fails any of the Lottery's validation checks is invalid and ineligible for any prize. The Administrator may replace an invalid Ticket with an unplayed ticket from the same game or any other game. If an invalid or defective Ticket is purchased or lawfully obtained, the only responsibility or liability of the Administrator shall be the replacement of the defective Ticket with an unplayed ticket from the same game or any other game, or a refund of the sales price of the Ticket. By purchasing or lawfully obtaining a Ticket, a player agrees to the terms of these game specific rules, including but not limited to the limitation of remedy for an invalid or defective Ticket.

SECTION 5 - INSTANT TICKET CLAIM PERIOD AND TICKET RESPONSIBILITY

5.1 All game prizes must be claimed within ninety (90) days of the announced end of the game. All mailed prize claims must be sent to the official mailing address available at ialottery.com, and received by the Lottery prior to the expiration of the claim period set forth above. Any prize not claimed within the period specified herein or in the manner specified on the back of each Ticket shall be forfeited. In the event the last day to claim a prize falls on a Saturday, a Sunday, or a legal holiday, the time to claim a prize shall be extended to the close of business on the next day thereafter.

when Lottery offices are open for business. The Lottery reserves the right to require the claimant to claim a prize in person, including but not limited to when the claimant is legally required to fill out tax forms in order to claim the prize.

5.2 A Ticket is a bearer instrument until signed on the back by the owner.

5.3 The Lottery shall not be responsible for lost or stolen Tickets.

5.4 The Lottery shall not be responsible for Tickets lost in the mail, mailed to an incorrect address or mailed to an address other than the addresses specified by the Lottery to receive prize claims, or for Tickets not received by the Lottery before the expiration of the claim period set forth in these game specific rules.

5.5 The Lottery shall not be responsible for Tickets claimed by a player in error for a lower prize at a retailer.



\$20

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ALL WINNERS \$30 AND ABOVE!

\$275,000

DIAMOND DAZZLER

OVER \$13.5 MILLION IN CASH PRIZES!

DAZZLING NUMBERS



YOUR NUMBERS



WIN UP TO \$275,000!

Match any of YOUR NUMBERS to any DAZZLING NUMBER, win the prize shown for that number. Reveal this "♦" symbol, win that prize instantly. Reveal this

VOID 01-000

"♦♦" symbol, win DOUBLE the prize shown. Reveal this "♦♦♦" symbol, win TRIPLE the prize shown.

\$20

SCRATCH
2
CASH



**INSTANT GAME RULES
AND GUIDELINES**

INSTANT GAME #822

**\$275,000 DIAMOND
DAZZLER**

Game Information

Game Number	822
Game Name	\$275,000 DIAMOND DAZZLER
Game Type	Scratch
Activation Date	1/05/2027
Ticket Price	\$20.00
Starting Ticket	0
Ending Ticket	14
Tickets Per Pack	15

Consolidated Prize Amounts

\$30.00	(Thirty dollars)
\$60.00	(Sixty dollars) or
\$90.00	(Ninety dollars) or
\$150.00	(One hundred fifty dollars) or
\$300.00	(Three hundred dollars) or
\$600.00	(Six hundred dollars) or
\$1,200.00	(One thousand two hundred dollars) or
\$12,000.00	(Twelve thousand dollars) or
\$275,000.00	(Two hundred seventy-five thousand dollars)

Expected Number and Value of Prizes

There will be approximately 960,000 tickets in the game.

Instant Prize	Number of Prizes in Game	Chances of Winning	Method of Payment
\$30.00	192,000.00	1: 5.00	Paid by Retailer
\$60.00	64,000.00	1: 15.00	Paid by Retailer
\$90.00	7,680.00	1: 125.00	Paid by Retailer
\$150.00	2,400.00	1: 400.00	Paid by Retailer
\$300.00	1,624.00	1: 591.13	Paid by Retailer
\$600.00	1,128.00	1: 851.06	Paid by Retailer
\$1,200.00	360.00	1: 2,666.67	Paid by Lottery
\$12,000.00	32.00	1: 30,000.00	Paid by Lottery
\$275,000.00	6.00	1: 160,000.00	Paid by Lottery

The overall odds are 1: 3.57

The number of prizes described and the associated odds of winning a prize are based on the estimated number of Tickets listed above. In the event the number of Tickets delivered in the game differs from the estimated number of Tickets or if additional Tickets are ordered in the game, the Iowa Lottery ("Lottery") will issue an addendum to these game specific rules containing an updated table reflecting the additional number of Tickets, number of prizes, and odds.

SECTION 1 - PURPOSE OF RULES AND GUIDELINES

These game specific rules and guidelines are issued pursuant to Iowa Code section 99G.9(3) and are intended to supplement Title XII of the Iowa Department of Revenue's administrative rules. In the event of inconsistency, these game specific rules control over any contrary administrative code provisions. Any terms used herein and not defined herein shall have the meaning set forth in the applicable Iowa Code sections or Iowa Administrative Code provisions.

SECTION 2 - EFFECTIVE DATE

These game specific rules become effective on the Activation Date noted above and will remain effective through the announced end of Instant Game #822 unless earlier modified or rescinded by the Iowa Lottery Administrator (the "Administrator").

SECTION 3 – DEFINITIONS

3.1 "Ticket" means an Iowa Instant Game #822 Ticket.

3.2 "Ticket Validation Number" for Instant Game #822 is the unique ten (10) character code printed in the Game Play Area under the overprint. The Ticket Validation Number (including any portion thereof) is not a Game Play Area Symbol and is not usable as such.

3.3 "Game Play Area" means the area on the front of the Ticket including the overprint and the printed space underneath the scratch-off material.

3.4 "Pack" means a pack of fan-folded Tickets which are attached to each other by perforations and packed in plastic shrink wrapping.

3.5 "Pack Ticket Number" means the twelve (12) digit number in the form "822-100001-000" printed on the back of the Ticket and above the barcode in black ink. This number shall also appear on the front of the Ticket in the abbreviated form 100001-000. A Universal Product Code (UPC) Number shall also be printed on the back of the Ticket.

3.6 "Game Play Area Symbols" for Instant Game #822 are as follows:

Your Numbers Play Symbols:

1 ONE	2 TWO	3 THR	4 FOR	5 FIV	6 SIX	7 SEV	8 EGT	9 NIN	10 TEN
11 ELVN	12 TWLV	13 THIR	14 FORT	15 FIVTN	16 SXTN	17 SVTN	18 EGTN	19 NINT	20 TWT
21 TWYON	22 TWYTW	23 TWTHR	24 TWFOR	25 TWFIV	26 TWYSX	27 TWSEV	28 TWEGT	29 TWNIN	
31 TRON	32 TRTO	33 TRTR	34 TRTF	35 TRFIV	36 TRSX	37 TRSV	38 TREG	39 TRNI	40 FRT
41 FRONE	42 FRTWO	43 FRTHR	44 FRFOR	45 FRFIV	46 FRSIX	47 FRSEV	48 FRSGT	49 FRNIN	
 WIN	 DOUBLE	 TRIPLE							

Dazzling Numbers Play Symbols:

1 ONE	2 TWO	3 THR	4 FOR	5 FIV	6 SIX	7 SEV	8 EGT	9 NIN	10 TEN
11 ELVN	12 TWLV	13 THIR	14 FORT	15 FIVTN	16 SXTN	17 SVTN	18 EGTN	19 NINT	20 TWT
21 TWYON	22 TWYTW	23 TWTHR	24 TWFOR	25 TWFIV	26 TWYSX	27 TWSEV	28 TWEGT	29 TWNIN	
31 TRON	32 TRTO	33 TRTR	34 TRTF	35 TRFIV	36 TRSX	37 TRSV	38 TREG	39 TRNI	40 FRT
41 FRONE	42 FRTWO	43 FRTHR	44 FRFOR	45 FRFIV	46 FRSIX	47 FRSEV	48 FRSGT	49 FRNIN	

Prize Symbols:



3.7 “Legends”:

DAZZLING NUMBERS YOUR NUMBERS

The legend CHECK YOUR TICKET will be imaged in magenta above the Validation Data Matrix Barcode.

3.8 A “Non-winning Ticket” is defined as a Ticket that is not intended to be a winning Ticket.

3.9 No portion of the display printing nor any extraneous matter whatsoever shall be usable or playable as a part of the Instant Game.

3.10 In all events, the determination of prize winners shall be subject to the general Ticket validation requirements set forth in Section 4 of these game specific rules and the requirements set out on the back of each Instant Game Ticket.

SECTION 4 - INSTANT TICKET VALIDATION REQUIREMENTS

Besides meeting all of the other requirements in these game specific rules and as printed on the back of each Ticket, the following validation requirements will apply with regard to the Tickets in Iowa Instant Game #822.

4.1 Play Instructions

Match any of YOUR NUMBERS to any DAZZLING NUMBER, win the prize shown for that number. Reveal this "DIAMOND" symbol, win that prize instantly. Reveal this "DOUBLE DIAMOND" symbol, win DOUBLE the prize shown. Reveal this "TRIPLE DIAMOND" symbol, win TRIPLE the prize shown.

4.2 To be a valid Ticket, all of the following requirements must be met:

- A. The Ticket must be complete, and not miscut, and have exactly eight (8) DAZZLING NUMBERS Play Symbols, twenty (20) YOUR NUMBERS Play Symbols and twenty (20) PRIZE Symbols on the front of the Ticket under the scratch-off material. Exactly one Legend CHECK YOUR TICKET must appear above the Validation Data Matrix Barcode in the SCRATCH 2 CASH area. The Ticket must also have exactly one abbreviated Pack Ticket Number, exactly one Ticket Validation Number, and exactly one Validation Data Matrix Barcode printed on the front of the Ticket. The Ticket must also have exactly one Validation/Inventory Barcode with the Game Number and Pack Ticket Number appearing above it on the back of the Ticket. A Printing Press Barcode must appear on the front of the Ticket.
- B. Each of the Game Play Area Symbols and captions must be present in its entirety and must be fully legible.
- C. Each of the Game Play Area Symbols and captions must be printed in black ink.
- D. The Ticket shall be intact.
- E. The Pack Ticket Numbers and Ticket Validation Number must be present in their entirety and be fully legible. The Ticket Validation Number shall correspond, using the Lottery's codes, to the Game Play Area Symbols on the Ticket.

- F. The Ticket shall not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.
- G. The Ticket must not be counterfeit in whole or in part.
- H. The Ticket Validation Number and the Pack Ticket Numbers shall be printed in black ink.
- I. The Ticket must have been issued by the Lottery in an authorized manner.
- J. The Ticket must not be stolen nor appear on any list of omitted Tickets on file at the Lottery.
- K. The Game Play Area Symbols and captions, Ticket Validation Number, and Pack Ticket Numbers must be right side up and not reversed in any manner.
- L. The Ticket Validation Number of an apparent winning Ticket shall appear on the Lottery's official list of Ticket Validation Numbers of winning Tickets; and a Ticket with that Ticket Validation Number shall not have been paid previously.
- M. The Ticket must not be blank or partially blank, misregistered, defective, or printed or produced in error.
- N. The Game Play Area Symbols must be exactly as described in Section 3.6 above.
- O. Each of the Game Play Area Symbols and captions on the Ticket must be printed in the symbol font and must correspond precisely to the artwork on file at the Lottery; each of the Legends must correspond precisely to the artwork on file at the Lottery; the Pack Ticket Numbers must correspond precisely to the artwork on file at the Lottery; and the Ticket Validation Number must be printed in the Ticket validation font and must correspond precisely to the artwork on file at the Lottery.
- P. The display printing must be regular in every respect and correspond precisely with the artwork on file at the Lottery.
- Q. The Ticket must pass all additional requirements stated in these game specific rules and any confidential validation requirements established by the Lottery.

4.3 A Ticket which fails any of the Lottery's validation checks is invalid and ineligible for any prize. The Administrator may replace an invalid Ticket with an unplayed ticket from the same game or any other game. If an invalid or defective Ticket is purchased or lawfully obtained, the only responsibility or liability of the Administrator shall be the replacement of the defective Ticket with an unplayed ticket from the same game or any other game, or a refund of the sales price of the Ticket. By purchasing or lawfully obtaining a Ticket, a player agrees to the terms of these game specific rules, including but not limited to the limitation of remedy for an invalid or defective Ticket.

SECTION 5 - INSTANT TICKET CLAIM PERIOD AND TICKET RESPONSIBILITY

5.1 All game prizes must be claimed within ninety (90) days of the announced end of the game. All mailed prize claims must be sent to the official mailing address available at ialottery.com, and received by the Lottery prior to the expiration of the claim period set forth above. Any prize not claimed within the period specified herein or in the manner specified on the back of each Ticket shall be forfeited. In the event the last day to claim a prize falls on a Saturday, a Sunday, or a legal holiday, the time to claim a prize shall be extended to the close of business on the next day thereafter when Lottery offices are open for business. The Lottery reserves the right to require the claimant to claim a prize in person, including but not limited to when the claimant is legally required to fill out tax forms in order to claim the prize.

5.2 A Ticket is a bearer instrument until signed on the back by the owner.

5.3 The Lottery shall not be responsible for lost or stolen Tickets.

5.4 The Lottery shall not be responsible for Tickets lost in the mail, mailed to an incorrect address or mailed to an address other than the addresses specified by the Lottery to receive prize claims, or for Tickets not received by the Lottery before the expiration of the claim period set forth in these game specific rules.

5.5 The Lottery shall not be responsible for Tickets claimed by a player in error for a lower prize at a retailer.

Visit ialottery.com

RED HOT DOUBLE DOUBLER

Reveal 3 matching amounts, win that amount. If you win, scratch YOUR PRIZE LEVEL for a chance to win DOUBLE or 4 TIMES your prize!

VOID01-000 

IALottery

YOUR PRIZE LEVEL

WIN UP TO \$2,000!

**YOUR PRIZE
LEVEL LEGEND**

REVEAL

WIN

SINGLE PRIZE = Prize remains the same
DOUBLE PRIZE = Win **DOUBLE** the prize
DOUBLE DOUBLER = Win **4 TIMES** the prize

SCRATCH 2 CASH



**INSTANT GAME RULES
AND GUIDELINES**

INSTANT GAME #823

**RED HOT DOUBLE
DOUBLER**

Game Information

Game Number	823
Game Name	RED HOT DOUBLE DOUBLER
Game Type	Scratch
Activation Date	2/02/2027
Ticket Price	\$1.00
Starting Ticket	0
Ending Ticket	299
Tickets Per Pack	300

Consolidated Prize Amounts

\$1.00	(One dollar) or
\$2.00	(Two dollars) or
\$5.00	(Five dollars) or
\$10.00	(Ten dollars) or
\$20.00	(Twenty dollars) or
\$40.00	(Forty dollars) or
\$80.00	(Eighty dollars) or
\$2,000.00	(Two thousand dollars)

Expected Number and Value of Prizes

There will be approximately 1,080,000 tickets in the game.

Instant Prize	Number of Prizes in Game	Chances of Winning	Method of Payment
\$1.00	140,400.00	1: 7.69	Paid by Retailer
\$2.00	54,000.00	1: 20.00	Paid by Retailer
\$5.00	21,600.00	1: 50.00	Paid by Retailer
\$10.00	7,200.00	1: 150.00	Paid by Retailer
\$20.00	3,600.00	1: 300.00	Paid by Retailer
\$40.00	1,350.00	1: 800.00	Paid by Retailer
\$80.00	540.00	1: 2,000.00	Paid by Retailer
\$2,000.00	9.00	1: 120,000.00	Paid by Lottery

The overall odds are 1: 4.72

The number of prizes described and the associated odds of winning a prize are based on the estimated number of Tickets listed above. In the event the number of Tickets delivered in the game differs from the estimated number of Tickets or if additional Tickets are ordered in the game, the Iowa Lottery ("Lottery") will issue an addendum to these game specific rules containing an updated table reflecting the additional number of Tickets, number of prizes, and odds.

SECTION 1 - PURPOSE OF RULES AND GUIDELINES

These game specific rules and guidelines are issued pursuant to Iowa Code section 99G.9(3) and are intended to supplement Title XII of the Iowa Department of Revenue's administrative rules. In the event of inconsistency, these game specific rules control over any contrary administrative code provisions. Any terms used herein and not defined herein shall have the meaning set forth in the applicable Iowa Code sections or Iowa Administrative Code provisions.

SECTION 2 - EFFECTIVE DATE

These game specific rules become effective on the Activation Date noted above and will remain effective through the announced end of Instant Game #823 unless earlier modified or rescinded by the Iowa Lottery Administrator (the "Administrator").

SECTION 3 – DEFINITIONS

3.1 "Ticket" means an Iowa Instant Game #823 Ticket.

3.2 "Ticket Validation Number" for Instant Game #823 is the unique ten (10) character code printed in the Game Play Area under the overprint. The Ticket Validation Number (including any portion thereof) is not a Game Play Area Symbol and is not usable as such.

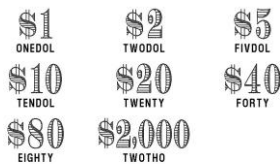
3.3 "Game Play Area" means the area on the front of the Ticket including the overprint and the printed space underneath the scratch-off material.

3.4 "Pack" means a pack of fan-folded Tickets which are attached to each other by perforations and packed in plastic shrink wrapping.

3.5 "Pack Ticket Number" means the twelve (12) digit number in the form "823-100001-000" printed on the back of the Ticket and above the barcode in black ink. This number shall also appear on the front of the Ticket in the abbreviated form 100001-000. A Universal Product Code (UPC) Number shall also be printed on the back of the Ticket.

3.6 "Game Play Area Symbols" for Instant Game #823 are as follows:

Play/Prize Symbols:



Your Prize Level Play Symbols:



3.7 "Legends":

YOUR
PRIZE LEVEL

The legend CHECK YOUR TICKET will be imaged in magenta above the Validation Data Matrix Barcode.

3.8 A "Non-winning Ticket" is defined as a Ticket that is not intended to be a winning Ticket.

3.9 No portion of the display printing nor any extraneous matter whatsoever shall be usable or playable as a part of the Instant Game.

3.10 In all events, the determination of prize winners shall be subject to the general Ticket validation requirements set forth in Section 4 of these game specific rules and the requirements set out on the back of each Instant Game Ticket.

SECTION 4 - INSTANT TICKET VALIDATION REQUIREMENTS

Besides meeting all of the other requirements in these game specific rules and as printed on the back of each Ticket, the following validation requirements will apply with regard to the Tickets in Iowa Instant Game #823.

4.1 Play Instructions

Reveal 3 matching amounts, win that amount. If you win, scratch YOUR PRIZE LEVEL for a chance to win DOUBLE or 4 TIMES your prize!

4.2 To be a valid Ticket, all of the following requirements must be met:

- A. The Ticket must be complete, and not miscut, and have exactly six (6) Play/Prize Symbols and one (1) Your Prize Level Play Symbol on the front of the Ticket under the scratch-off material. Exactly one Legend CHECK YOUR TICKET must appear above the Validation Data Matrix Barcode in the SCRATCH 2 CASH area. The Ticket must also have exactly one abbreviated Pack Ticket Number, exactly one Ticket Validation Number, and exactly one Validation Data Matrix Barcode printed on the front of the Ticket. The Ticket must also have exactly one Validation/Inventory Barcode with the Game Number and Pack Ticket Number appearing above it on the back of the Ticket.
- B. Each of the Game Play Area Symbols and captions must be present in its entirety and must be fully legible.
- C. Each of the Game Play Area Symbols and captions must be printed in black ink.
- D. The Ticket shall be intact.
- E. The Pack Ticket Numbers and Ticket Validation Number must be present in their entirety and be fully legible. The Ticket Validation Number shall correspond, using the Lottery's codes, to the Game Play Area Symbols on the Ticket.
- F. The Ticket shall not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.
- G. The Ticket must not be counterfeit in whole or in part.
- H. The Ticket Validation Number and the Pack Ticket Numbers shall be printed in black ink.
- I. The Ticket must have been issued by the Lottery in an authorized manner.
- J. The Ticket must not be stolen nor appear on any list of omitted Tickets on file at the Lottery.
- K. The Game Play Area Symbols and captions, Ticket Validation Number, and Pack Ticket Numbers must be right side up and not reversed in any manner.
- L. The Ticket Validation Number of an apparent winning Ticket shall appear on the Lottery's official list of Ticket Validation Numbers of winning Tickets; and a Ticket with that Ticket Validation Number shall not have been paid previously.
- M. The Ticket must not be blank or partially blank, misregistered, defective, or printed or produced in error.

- N. The Game Play Area Symbols must be exactly as described in Section 3.6 above.
- O. Each of the Game Play Area Symbols and captions on the Ticket must be printed in the symbol font and must correspond precisely to the artwork on file at the Lottery; each of the Legends must correspond precisely to the artwork on file at the Lottery; the Pack Ticket Numbers must correspond precisely to the artwork on file at the Lottery; and the Ticket Validation Number must be printed in the Ticket validation font and must correspond precisely to the artwork on file at the Lottery.
- P. The display printing must be regular in every respect and correspond precisely with the artwork on file at the Lottery.
- Q. The Ticket must pass all additional requirements stated in these game specific rules and any confidential validation requirements established by the Lottery.

4.3 A Ticket which fails any of the Lottery's validation checks is invalid and ineligible for any prize. The Administrator may replace an invalid Ticket with an unplayed ticket from the same game or any other game. If an invalid or defective Ticket is purchased or lawfully obtained, the only responsibility or liability of the Administrator shall be the replacement of the defective Ticket with an unplayed ticket from the same game or any other game, or a refund of the sales price of the Ticket. By purchasing or lawfully obtaining a Ticket, a player agrees to the terms of these game specific rules, including but not limited to the limitation of remedy for an invalid or defective Ticket.

SECTION 5 - INSTANT TICKET CLAIM PERIOD AND TICKET RESPONSIBILITY

5.1 All game prizes must be claimed within ninety (90) days of the announced end of the game. All mailed prize claims must be sent to the official mailing address available at ialottery.com, and received by the Lottery prior to the expiration of the claim period set forth above. Any prize not claimed within the period specified herein or in the manner specified on the back of each Ticket shall be forfeited. In the event the last day to claim a prize falls on a Saturday, a Sunday, or a legal holiday, the time to claim a prize shall be extended to the close of business on the next day thereafter when Lottery offices are open for business. The Lottery reserves the right to require the claimant to claim a prize in person, including but not limited to when the claimant is legally required to fill out tax forms in order to claim the prize.

5.2 A Ticket is a bearer instrument until signed on the back by the owner.

5.3 The Lottery shall not be responsible for lost or stolen Tickets.

5.4 The Lottery shall not be responsible for Tickets lost in the mail, mailed to an incorrect address or mailed to an address other than the addresses specified by the Lottery to receive prize claims, or for Tickets not received by the Lottery before the expiration of the claim period set forth in these game specific rules.

5.5 The Lottery shall not be responsible for Tickets claimed by a player in error for a lower prize at a retailer.

Visit ialottery.com



\$3

CROSSWORD

Double

DOUBLES PRIZE!

YOUR LETTERS



SEE BACK
FOR PLAY
INSTRUCTIONS.

PRIZE LEGEND

3 WORDS	\$3
4 WORDS	\$5
5 WORDS	\$10
6 WORDS	\$20
7 WORDS	\$100
8 WORDS	\$200
9 WORDS	\$1,000
10 WORDS	\$30,000

	P	E	A	C	H		R	O	O	F	
Z			C		E		E			E	
I			T	R	A	V	E	R	S	E	
N					V		L				
C	O	N	V	E	Y			C	O	B	
			I			W		A		A	
T	O		N			F	A	B	R	I	C
	P		T			I		G			K
	T	R	A			I	T	I	O	N	
	I		G				N		U		
S	C	H	E	M	E		K	I	T	E	

VOID01-000

\$3

WIN UP TO
\$30,000!

SCRATCH
2
CASH



**INSTANT GAME RULES
AND GUIDELINES**

INSTANT GAME #824

CROSSWORD DOUBLER

Game Information

Game Number	824
Game Name	CROSSWORD DOUBLER
Game Type	Scratch
Activation Date	2/02/2027
Ticket Price	\$3.00
Starting Ticket	0
Ending Ticket	99
Tickets Per Pack	100

Consolidated Prize Amounts

\$3.00	(Three dollars) or
\$5.00	(Five dollars) or
\$10.00	(Ten dollars) or
\$20.00	(Twenty dollars) or
\$100.00	(One hundred dollars) or
\$200.00	(Two hundred dollars) or
\$1,000.00	(One thousand dollars) or
\$30,000.00	(Thirty thousand dollars)

Expected Number and Value of Prizes

There will be approximately 1,800,000 tickets in the game.

Instant Prize	Number of Prizes in Game	Chances of Winning	Method of Payment
\$3.00	252,000.00	1: 7.14	Paid by Retailer
\$5.00	144,000.00	1: 12.50	Paid by Retailer
\$10.00	54,000.00	1: 33.33	Paid by Retailer
\$20.00	18,000.00	1: 100.00	Paid by Retailer
\$100.00	2,370.00	1: 759.49	Paid by Retailer
\$200.00	900.00	1: 2,000.00	Paid by Retailer
\$1,000.00	150.00	1: 12,000.00	Paid by Lottery
\$30,000.00	15.00	1: 120,000.00	Paid by Lottery

The overall odds are 1: 3.82

The number of prizes described and the associated odds of winning a prize are based on the estimated number of Tickets listed above. In the event the number of Tickets delivered in the game differs from the estimated number of Tickets or if additional Tickets are ordered in the game, the Iowa Lottery ("Lottery") will issue an addendum to these game specific rules containing an updated table reflecting the additional number of Tickets, number of prizes, and odds.

SECTION 1 - PURPOSE OF RULES AND GUIDELINES

These game specific rules and guidelines are issued pursuant to Iowa Code section 99G.9(3) and are intended to supplement Title XII of the Iowa Department of Revenue's administrative rules. In the event of inconsistency, these game specific rules control over any contrary administrative code provisions. Any terms used herein and not defined herein shall have the meaning set forth in the applicable Iowa Code sections or Iowa Administrative Code provisions.

SECTION 2 - EFFECTIVE DATE

These game specific rules become effective on the Activation Date noted above and will remain effective through the announced end of Instant Game #824 unless earlier modified or rescinded by the Iowa Lottery Administrator (the "Administrator").

SECTION 3 – DEFINITIONS

3.1 "Ticket" means an Iowa Instant Game #824 Ticket.

3.2 "Ticket Validation Number" for Instant Game #824 is the unique ten (10) character code printed in the Game Play Area under the overprint. The Ticket Validation Number (including any portion thereof) is not a Game Play Area Symbol and is not usable as such.

3.3 "Game Play Area" means the area on the front of the Ticket including the overprint and the printed space underneath the scratch-off material.

3.4 "Pack" means a pack of fan-folded Tickets which are attached to each other by perforations and packed in plastic shrink wrapping.

3.5 "Pack Ticket Number" means the twelve (12) digit number in the form "824-100001-000" printed on the back of the Ticket and above the barcode in black ink. This number shall also appear on the front of the Ticket in the abbreviated form 100001-000. A Universal Product Code (UPC) Number shall also be printed on the back of the Ticket.

3.6 "Game Play Area Symbols" for Instant Game #824 are as follows:

Your Letters Play Symbols:

A B C D E F G H I J K L
M N O P Q R S T U V W X
Y Z

Crossword Puzzle Play Symbols:

A	B	C	D	E	F	G	H	I	J	K	L
M	N	O	P	Q	R	S	T	U	V	W	X
Y	Z										

3.7 "Legends":

YOUR LETTERS

The legend CHECK YOUR TICKET will be imaged in magenta above the Validation Data Matrix Barcode.

3.8 A "Non-winning Ticket" is defined as a Ticket that is not intended to be a winning Ticket.

3.9 No portion of the display printing nor any extraneous matter whatsoever shall be usable or playable as a part of the Instant Game.

3.10 In all events, the determination of prize winners shall be subject to the general Ticket validation requirements set forth in Section 4 of these game specific rules and the requirements set out on the back of each Instant Game Ticket.

SECTION 4 - INSTANT TICKET VALIDATION REQUIREMENTS

Besides meeting all of the other requirements in these game specific rules and as printed on the back of each Ticket, the following validation requirements will apply with regard to the Tickets in Iowa Instant Game #824.

4.1 Play Instructions

Scratch the YOUR LETTERS; then scratch the corresponding letters found in the CROSSWORD puzzle. If you have scratched at least 3 complete "words" in the CROSSWORD puzzle, you win the corresponding prize found in the PRIZE LEGEND. If one of the complete "words" contains a "FIREWORKS" symbol, win DOUBLE the prize shown in the PRIZE LEGEND.

4.2 To be a valid Ticket, all of the following requirements must be met:

- A. The Ticket must be complete, and not miscut, and have exactly eighteen (18) YOUR LETTERS Play Symbols and one hundred twenty-one (121) CROSSWORD PUZZLE Play Symbols on the front of the Ticket under the scratch-off material. Exactly one Legend CHECK YOUR TICKET must appear above the Validation Data Matrix Barcode in the SCRATCH 2 CASH area. The Ticket must also have exactly one abbreviated Pack Ticket Number, exactly one Ticket Validation Number, and exactly one Validation Data Matrix Barcode printed on the front of the Ticket. The Ticket must also have exactly one Validation/Inventory Barcode with the Game Number and Pack Ticket Number appearing above it on the back of the Ticket. A Printing Press Barcode must appear on the front of the Ticket.
- B. Each of the Game Play Area Symbols and captions must be present in its entirety and must be fully legible.
- C. Each of the Game Play Area Symbols and captions must be printed in black ink.
- D. The Ticket shall be intact.
- E. The Pack Ticket Numbers and Ticket Validation Number must be present in their entirety and be fully legible. The Ticket Validation Number shall correspond, using the Lottery's codes, to the Game Play Area Symbols on the Ticket.
- F. The Ticket shall not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.
- G. The Ticket must not be counterfeit in whole or in part.
- H. The Ticket Validation Number and the Pack Ticket Numbers shall be printed in black ink.
- I. The Ticket must have been issued by the Lottery in an authorized manner.
- J. The Ticket must not be stolen nor appear on any list of omitted Tickets on file at the Lottery.
- K. The Game Play Area Symbols and captions, Ticket Validation Number, and Pack Ticket Numbers must be right side up and not reversed in any manner.

- L. The Ticket Validation Number of an apparent winning Ticket shall appear on the Lottery's official list of Ticket Validation Numbers of winning Tickets; and a Ticket with that Ticket Validation Number shall not have been paid previously.
- M. The Ticket must not be blank or partially blank, misregistered, defective, or printed or produced in error.
- N. The Game Play Area Symbols must be exactly as described in Section 3.6 above.
- O. Each of the Game Play Area Symbols and captions on the Ticket must be printed in the symbol font and must correspond precisely to the artwork on file at the Lottery; each of the Legends must correspond precisely to the artwork on file at the Lottery; the Pack Ticket Numbers must correspond precisely to the artwork on file at the Lottery; and the Ticket Validation Number must be printed in the Ticket validation font and must correspond precisely to the artwork on file at the Lottery.
- P. The display printing must be regular in every respect and correspond precisely with the artwork on file at the Lottery.
- Q. The Ticket must pass all additional requirements stated in these game specific rules and any confidential validation requirements established by the Lottery.

4.3 A Ticket which fails any of the Lottery's validation checks is invalid and ineligible for any prize. The Administrator may replace an invalid Ticket with an unplayed ticket from the same game or any other game. If an invalid or defective Ticket is purchased or lawfully obtained, the only responsibility or liability of the Administrator shall be the replacement of the defective Ticket with an unplayed ticket from the same game or any other game, or a refund of the sales price of the Ticket. By purchasing or lawfully obtaining a Ticket, a player agrees to the terms of these game specific rules, including but not limited to the limitation of remedy for an invalid or defective Ticket.

SECTION 5 - INSTANT TICKET CLAIM PERIOD AND TICKET RESPONSIBILITY

5.1 All game prizes must be claimed within ninety (90) days of the announced end of the game. All mailed prize claims must be sent to the official mailing address available at ialottery.com, and received by the Lottery prior to the expiration of the claim period set forth above. Any prize not claimed within the period specified herein or in the manner specified on the back of each Ticket shall be forfeited. In the event the last day to claim a prize falls on a Saturday, a Sunday, or a legal holiday, the time to claim a prize shall be extended to the close of business on the next day thereafter when Lottery offices are open for business. The Lottery reserves the right to require the claimant to claim a prize in person, including but not limited to when the claimant is legally required to fill out tax forms in order to claim the prize.

5.2 A Ticket is a bearer instrument until signed on the back by the owner.

5.3 The Lottery shall not be responsible for lost or stolen Tickets.

5.4 The Lottery shall not be responsible for Tickets lost in the mail, mailed to an incorrect address or mailed to an address other than the addresses specified by the Lottery to receive prize claims, or for Tickets not received by the Lottery before the expiration of the claim period set forth in these game specific rules.

5.5 The Lottery shall not be responsible for Tickets claimed by a player in error for a lower prize at a retailer.



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\$5

EMERALD MINES

50X

WIN UP TO \$50,000!

GAME 1				PRIZE	GAME 7				PRIZE
GAME 2				PRIZE	GAME 8				PRIZE
GAME 3				PRIZE	GAME 9				PRIZE
GAME 4				PRIZE	GAME 10				PRIZE
GAME 5				PRIZE	GAME 11				PRIZE
GAME 6				PRIZE	GAME 12				PRIZE

WIN UP TO 12 TIMES!

Reveal three matching symbols in the same GAME, win the prize shown for that GAME.
Reveal an “” symbol in a GAME, win 5 TIMES the prize shown for that GAME.
Reveal two “” symbols in the same GAME, win 10 TIMES the prize shown for that GAME.
Reveal three “” symbols in the same GAME, win 50 TIMES the prize shown for that GAME.
Each GAME played separately.

VOID01-000

\$5

SCRATCH
2
CASH



INSTANT GAME RULES AND GUIDELINES

INSTANT GAME #825

EMERALD MINE 50X

Game Information

Game Number	825
Game Name	EMERALD MINE 50X
Game Type	Scratch
Activation Date	2/02/2027
Ticket Price	\$5.00
Starting Ticket	0
Ending Ticket	59
Tickets Per Pack	60

Consolidated Prize Amounts

\$5.00	(Five dollars) or
\$10.00	(Ten dollars) or
\$25.00	(Twenty-five dollars) or
\$50.00	(Fifty dollars) or
\$100.00	(One hundred dollars) or
\$250.00	(Two hundred fifty dollars) or
\$500.00	(Five hundred dollars) or
\$1,000	(One thousand dollars) or
\$50,000	(Fifty thousand dollars)

Expected Number and Value of Prizes

There will be approximately 1,200,000 tickets in the game.

Instant Prize	Number of Prizes in Game	Chances of Winning	Method of Payment
\$5.00	180,000.00	1: 6.67	Paid by Retailer
\$10.00	100,000.00	1: 12.00	Paid by Retailer
\$25.00	20,000.00	1: 60.00	Paid by Retailer
\$50.00	10,000.00	1: 120.00	Paid by Retailer
\$100.00	1,500.00	1: 800.00	Paid by Retailer
\$250.00	800.00	1: 1,500.00	Paid by Retailer
\$500.00	350.00	1: 3,428.57	Paid by Retailer
\$1,000.00	120.00	1: 10,000.00	Paid by Lottery
\$50,000.00	6.00	1: 200,000.00	Paid by Lottery

The overall odds are 1: 3.84

The number of prizes described and the associated odds of winning a prize are based on the estimated number of Tickets listed above. In the event the number of Tickets delivered in the game differs from the estimated number of Tickets or if additional Tickets are ordered in the game, the Iowa Lottery ("Lottery") will issue an addendum to these game specific rules containing an updated table reflecting the additional number of Tickets, number of prizes, and odds.

SECTION 1 - PURPOSE OF RULES AND GUIDELINES

These game specific rules and guidelines are issued pursuant to Iowa Code section 99G.9(3) and are intended to supplement Title XII of the Iowa Department of Revenue's administrative rules. In the event of inconsistency, these game specific rules control over any contrary administrative code provisions. Any terms used herein and not defined herein shall have the meaning set forth in the applicable Iowa Code sections or Iowa Administrative Code provisions.

SECTION 2 - EFFECTIVE DATE

These game specific rules become effective on the Activation Date noted above and will remain effective through the announced end of Instant Game #825 unless earlier modified or rescinded by the Iowa Lottery Administrator (the "Administrator").

SECTION 3 – DEFINITIONS

3.1 "Ticket" means an Iowa Instant Game #825 Ticket.

3.2 "Ticket Validation Number" for Instant Game #825 is the unique ten (10) character code printed in the Game Play Area under the overprint. The Ticket Validation Number (including any portion thereof) is not a Game Play Area Symbol and is not usable as such.

3.3 "Game Play Area" means the area on the front of the Ticket including the overprint and the printed space underneath the scratch-off material.

3.4 "Pack" means a pack of fan-folded Tickets which are attached to each other by perforations and packed in plastic shrink wrapping.

3.5 "Pack Ticket Number" means the twelve (12) digit number in the form "825-100001-000" printed on the back of the Ticket and above the barcode in black ink. This number shall also appear on the front of the Ticket in the abbreviated form 100001-000. A Universal Product Code (UPC) Number shall also be printed on the back of the Ticket.

3.6 "Game Play Area Symbols" for Instant Game #825 are as follows:

Play Symbols:



Prize Symbols:



3.7 "Legends":



The legend CHECK YOUR TICKET will be imaged in magenta above the Validation Data Matrix Barcode.

3.8 A “Non-winning Ticket” is defined as a Ticket that is not intended to be a winning Ticket.

3.9 No portion of the display printing nor any extraneous matter whatsoever shall be usable or playable as a part of the Instant Game.

3.10 In all events, the determination of prize winners shall be subject to the general Ticket validation requirements set forth in Section 4 of these game specific rules and the requirements set out on the back of each Instant Game Ticket.

SECTION 4 - INSTANT TICKET VALIDATION REQUIREMENTS

Besides meeting all of the other requirements in these game specific rules and as printed on the back of each Ticket, the following validation requirements will apply with regard to the Tickets in Iowa Instant Game #825.

4.1 Play Instructions

Reveal three matching symbols in the same GAME, win the prize shown for that GAME. Reveal an "EMERALD" symbol in a GAME, win 5 TIMES the prize shown for that GAME. Reveal two "EMERALD" symbols in the same GAME, win 10 TIMES the prize shown for that GAME. Reveal three "EMERALD" symbols in the same GAME, win 50 TIMES the prize shown for that GAME. Each GAME played separately.

4.2 To be a valid Ticket, all of the following requirements must be met:

- A. The Ticket must be complete, and not miscut, and have exactly thirty-six (36) Play Symbols and twelve (12) PRIZE Symbols on the front of the Ticket under the scratch-off material. Exactly one Legend CHECK YOUR TICKET must appear above the Validation Data Matrix Barcode in the SCRATCH 2 CASH area. The Ticket must also have exactly one abbreviated Pack Ticket Number, exactly one Ticket Validation Number, and exactly one Validation Data Matrix Barcode printed on the front of the Ticket. The Ticket must also have exactly one Validation/Inventory Barcode with the Game Number and Pack Ticket Number appearing above it on the back of the Ticket. A Printing Press Barcode must appear on the front of the Ticket.
- B. Each of the Game Play Area Symbols and captions must be present in its entirety and must be fully legible.
- C. Each of the Game Play Area Symbols and captions must be printed in black ink.
- D. The Ticket shall be intact.
- E. The Pack Ticket Numbers and Ticket Validation Number must be present in their entirety and be fully legible. The Ticket Validation Number shall correspond, using the Lottery's codes, to the Game Play Area Symbols on the Ticket.
- F. The Ticket shall not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.
- G. The Ticket must not be counterfeit in whole or in part.
- H. The Ticket Validation Number and the Pack Ticket Numbers shall be printed in black ink.
- I. The Ticket must have been issued by the Lottery in an authorized manner.
- J. The Ticket must not be stolen nor appear on any list of omitted Tickets on file at the Lottery.

- K. The Game Play Area Symbols and captions, Ticket Validation Number, and Pack Ticket Numbers must be right side up and not reversed in any manner.
- L. The Ticket Validation Number of an apparent winning Ticket shall appear on the Lottery's official list of Ticket Validation Numbers of winning Tickets; and a Ticket with that Ticket Validation Number shall not have been paid previously.
- M. The Ticket must not be blank or partially blank, misregistered, defective, or printed or produced in error.
- N. The Game Play Area Symbols must be exactly as described in Section 3.6 above.
- O. Each of the Game Play Area Symbols and captions on the Ticket must be printed in the symbol font and must correspond precisely to the artwork on file at the Lottery; each of the Legends must correspond precisely to the artwork on file at the Lottery; the Pack Ticket Numbers must correspond precisely to the artwork on file at the Lottery; and the Ticket Validation Number must be printed in the Ticket validation font and must correspond precisely to the artwork on file at the Lottery.
- P. The display printing must be regular in every respect and correspond precisely with the artwork on file at the Lottery.
- Q. The Ticket must pass all additional requirements stated in these game specific rules and any confidential validation requirements established by the Lottery.

4.3 A Ticket which fails any of the Lottery's validation checks is invalid and ineligible for any prize. The Administrator may replace an invalid Ticket with an unplayed ticket from the same game or any other game. If an invalid or defective Ticket is purchased or lawfully obtained, the only responsibility or liability of the Administrator shall be the replacement of the defective Ticket with an unplayed ticket from the same game or any other game, or a refund of the sales price of the Ticket. By purchasing or lawfully obtaining a Ticket, a player agrees to the terms of these game specific rules, including but not limited to the limitation of remedy for an invalid or defective Ticket.

SECTION 5 - INSTANT TICKET CLAIM PERIOD AND TICKET RESPONSIBILITY

5.1 All game prizes must be claimed within ninety (90) days of the announced end of the game. All mailed prize claims must be sent to the official mailing address available at ialottery.com, and received by the Lottery prior to the expiration of the claim period set forth above. Any prize not claimed within the period specified herein or in the manner specified on the back of each Ticket shall be forfeited. In the event the last day to claim a prize falls on a Saturday, a Sunday, or a legal holiday, the time to claim a prize shall be extended to the close of business on the next day thereafter when Lottery offices are open for business. The Lottery reserves the right to require the claimant to claim a prize in person, including but not limited to when the claimant is legally required to fill out tax forms in order to claim the prize.

5.2 A Ticket is a bearer instrument until signed on the back by the owner.

5.3 The Lottery shall not be responsible for lost or stolen Tickets.

5.4 The Lottery shall not be responsible for Tickets lost in the mail, mailed to an incorrect address or mailed to an address other than the addresses specified by the Lottery to receive prize claims, or for Tickets not received by the Lottery before the expiration of the claim period set forth in these game specific rules.

5.5 The Lottery shall not be responsible for Tickets claimed by a player in error for a lower prize at a retailer.



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\$10

ALL WINNERS \$20 AND ABOVE!

**\$100,000
SUPER
CASH**

OVER \$7,600,000 IN CASH PRIZES!

WINNING NUMBERS



YOUR NUMBERS



WIN UP TO \$100,000!

Match any of YOUR NUMBERS to any WINNING NUMBER, win the prize shown for that number. Reveal this "★" symbol, win that prize instantly. Reveal this "5X" symbol, win 5 TIMES the prize shown for that symbol. Reveal this "10X" symbol, win 10 TIMES the prize shown for that symbol. Reveal this "WIN" symbol, win all 20 prizes shown.

VOID 01-000

\$10

**SCRATCH
2
CASH**



**INSTANT GAME RULES
AND GUIDELINES**

INSTANT GAME #826

\$100,000 SUPER CASH

Game Information

Game Number	826
Game Name	\$100,000 SUPER CASH
Game Type	Scratch
Activation Date	2/02/2027
Ticket Price	\$10.00
Starting Ticket	0
Ending Ticket	29
Tickets Per Pack	30

Consolidated Prize Amounts

\$20.00	(Twenty dollars)
\$25.00	(Twenty-five dollars) or
\$50.00	(Fifty dollars) or
\$100.00	(One hundred dollars) or
\$250.00	(Two hundred fifty dollars) or
\$500.00	(Five hundred dollars) or
\$1,000.00	(One thousand dollars) or
\$5,000.00	(Five thousand dollars) or
\$100,000.00	(One hundred thousand dollars)

Expected Number and Value of Prizes

There will be approximately 1,080,000 tickets in the game.

Instant Prize	Number of Prizes in Game	Chances of Winning	Method of Payment
\$20.00	180,000.00	1: 6.00	Paid by Retailer
\$25.00	36,000.00	1: 30.00	Paid by Retailer
\$50.00	18,000.00	1: 60.00	Paid by Retailer
\$100.00	4,680.00	1: 230.77	Paid by Retailer
\$250.00	1,350.00	1: 800.00	Paid by Retailer
\$500.00	540.00	1: 2,000.00	Paid by Retailer
\$1,000.00	360.00	1: 3,000.00	Paid by Lottery
\$5,000.00	54.00	1: 20,000.00	Paid by Lottery
\$100,000.00	9.00	1: 120,000.00	Paid by Lottery

The overall odds are 1: 4.48

The number of prizes described and the associated odds of winning a prize are based on the estimated number of Tickets listed above. In the event the number of Tickets delivered in the game differs from the estimated number of Tickets or if additional Tickets are ordered in the game, the Iowa Lottery ("Lottery") will issue an addendum to these game specific rules containing an updated table reflecting the additional number of Tickets, number of prizes, and odds.

SECTION 1 - PURPOSE OF RULES AND GUIDELINES

These game specific rules and guidelines are issued pursuant to Iowa Code section 99G.9(3) and are intended to supplement Title XII of the Iowa Department of Revenue's administrative rules. In the event of inconsistency, these game specific rules control over any contrary administrative code provisions. Any terms used herein and not defined herein shall have the meaning set forth in the applicable Iowa Code sections or Iowa Administrative Code provisions.

SECTION 2 - EFFECTIVE DATE

These game specific rules become effective on the Activation Date noted above and will remain effective through the announced end of Instant Game #826 unless earlier modified or rescinded by the Iowa Lottery Administrator (the "Administrator").

SECTION 3 – DEFINITIONS

3.1 "Ticket" means an Iowa Instant Game #826 Ticket.

3.2 "Ticket Validation Number" for Instant Game #826 is the unique ten (10) character code printed in the Game Play Area under the overprint. The Ticket Validation Number (including any portion thereof) is not a Game Play Area Symbol and is not usable as such.

3.3 "Game Play Area" means the area on the front of the Ticket including the overprint and the printed space underneath the scratch-off material.

3.4 "Pack" means a pack of fan-folded Tickets which are attached to each other by perforations and packed in plastic shrink wrapping.

3.5 "Pack Ticket Number" means the twelve (12) digit number in the form "826-100001-000" printed on the back of the Ticket and above the barcode in black ink. This number shall also appear on the front of the Ticket in the abbreviated form 100001-000. A Universal Product Code (UPC) Number shall also be printed on the back of the Ticket.

3.6 "Game Play Area Symbols" for Instant Game #826 are as follows:

Your Numbers Play Symbols:

1 ONE	2 TWO	3 THR	4 FOR	6 SIX	7 SEV	8 EGT	9 NIN	
11 ELVN	12 TWLV	13 THIR	14 FORT	15 FIVTN	16 SXTN	17 SVTN	18 EGTN	19 NINT
21 TWYON	22 TWYTW	23 TWTHR	24 TWFOR	26 TWYSX	27 TWSEV	28 TWEGT	29 TWNIN	30 THT
31 TRON	32 TRTO	33 TRTR	34 TRTF	35 TRFIV	36 TRSX	37 TRSV	38 TREG	39 TRNI
41 FRONE	42 FRTO	43 FRTR	44 FRTF	45 FRFIV	46 FRSX	47 FRSEV	48 FRGT	49 FRNIN
★ WIN	5X WIN5X	10X WIN10X	★ WINALL					40 FRT

Winning Numbers Play Symbols:

1 ONE	2 TWO	3 THR	4 FOR	6 SIX	7 SEV	8 EGT	9 NIN	
11 ELVN	12 TWLV	13 THIR	14 FORT	15 FIVTN	16 SXTN	17 SVTN	18 EGTN	19 NINT
21 TWYON	22 TWYTW	23 TWTHR	24 TWFOR	26 TWYSX	27 TWSEV	28 TWEGT	29 TWNIN	30 THT
31 TRON	32 TRTO	33 TRTR	34 TRTF	35 TRFIV	36 TRSX	37 TRSV	38 TREG	39 TRNI
41 FRONE	42 FRTO	43 FRTR	44 FRTF	45 FRFIV	46 FRSX	47 FRSEV	48 FRGT	49 FRNIN
								40 FRT

Prize Symbols:



3.7 "Legends":

YOUR NUMBERS WINNING NUMBERS

The legend CHECK YOUR TICKET will be imaged in magenta above the Validation Data Matrix Barcode.

3.8 A "Non-winning Ticket" is defined as a Ticket that is not intended to be a winning Ticket.

3.9 No portion of the display printing nor any extraneous matter whatsoever shall be usable or playable as a part of the Instant Game.

3.10 In all events, the determination of prize winners shall be subject to the general Ticket validation requirements set forth in Section 4 of these game specific rules and the requirements set out on the back of each Instant Game Ticket.

SECTION 4 - INSTANT TICKET VALIDATION REQUIREMENTS

Besides meeting all of the other requirements in these game specific rules and as printed on the back of each Ticket, the following validation requirements will apply with regard to the Tickets in Iowa Instant Game #826.

4.1 Play Instructions

Match any of YOUR NUMBERS to any WINNING NUMBER, win the prize shown for that number. Reveal this "STAR" symbol, win that prize instantly. Reveal this "5X" symbol, win 5 TIMES the prize shown for that symbol. Reveal this "10X" symbol, win 10 TIMES the prize shown for that symbol. Reveal this "WIN BURST" symbol, win all 20 prizes shown.

4.2 To be a valid Ticket, all of the following requirements must be met:

- A. The Ticket must be complete, and not miscut, and have exactly six (6) WINNING NUMBERS Play Symbols, twenty (20) YOUR NUMBERS Play Symbols and twenty (20) PRIZE Symbols on the front of the Ticket under the scratch-off material. Exactly one Legend CHECK YOUR TICKET must appear above the Validation Data Matrix Barcode in the SCRATCH 2 CASH area. The Ticket must also have exactly one abbreviated Pack Ticket Number, exactly one Ticket Validation Number, and exactly one Validation Data Matrix Barcode printed on the front of the Ticket. The Ticket must also have exactly one Validation/Inventory Barcode with the Game Number and Pack Ticket Number appearing above it on the back of the Ticket. A Printing Press Barcode must appear on the front of the Ticket.
- B. Each of the Game Play Area Symbols and captions must be present in its entirety and must be fully legible.
- C. Each of the Game Play Area Symbols and captions must be printed in black ink.
- D. The Ticket shall be intact.

- E. The Pack Ticket Numbers and Ticket Validation Number must be present in their entirety and be fully legible. The Ticket Validation Number shall correspond, using the Lottery's codes, to the Game Play Area Symbols on the Ticket.
- F. The Ticket shall not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.
- G. The Ticket must not be counterfeit in whole or in part.
- H. The Ticket Validation Number and the Pack Ticket Numbers shall be printed in black ink.
- I. The Ticket must have been issued by the Lottery in an authorized manner.
- J. The Ticket must not be stolen nor appear on any list of omitted Tickets on file at the Lottery.
- K. The Game Play Area Symbols and captions, Ticket Validation Number, and Pack Ticket Numbers must be right side up and not reversed in any manner.
- L. The Ticket Validation Number of an apparent winning Ticket shall appear on the Lottery's official list of Ticket Validation Numbers of winning Tickets; and a Ticket with that Ticket Validation Number shall not have been paid previously.
- M. The Ticket must not be blank or partially blank, misregistered, defective, or printed or produced in error.
- N. The Game Play Area Symbols must be exactly as described in Section 3.6 above.
- O. Each of the Game Play Area Symbols and captions on the Ticket must be printed in the symbol font and must correspond precisely to the artwork on file at the Lottery; each of the Legends must correspond precisely to the artwork on file at the Lottery; the Pack Ticket Numbers must correspond precisely to the artwork on file at the Lottery; and the Ticket Validation Number must be printed in the Ticket validation font and must correspond precisely to the artwork on file at the Lottery.
- P. The display printing must be regular in every respect and correspond precisely with the artwork on file at the Lottery.
- Q. The Ticket must pass all additional requirements stated in these game specific rules and any confidential validation requirements established by the Lottery.

4.3 A Ticket which fails any of the Lottery's validation checks is invalid and ineligible for any prize. The Administrator may replace an invalid Ticket with an unplayed ticket from the same game or any other game. If an invalid or defective Ticket is purchased or lawfully obtained, the only responsibility or liability of the Administrator shall be the replacement of the defective Ticket with an unplayed ticket from the same game or any other game, or a refund of the sales price of the Ticket. By purchasing or lawfully obtaining a Ticket, a player agrees to the terms of these game specific rules, including but not limited to the limitation of remedy for an invalid or defective Ticket.

SECTION 5 - INSTANT TICKET CLAIM PERIOD AND TICKET RESPONSIBILITY

5.1 All game prizes must be claimed within ninety (90) days of the announced end of the game. All mailed prize claims must be sent to the official mailing address available at ialottery.com, and received by the Lottery prior to the expiration of the claim period set forth above. Any prize not claimed within the period specified herein or in the manner specified on the back of each Ticket shall be forfeited. In the event the last day to claim a prize falls on a Saturday, a Sunday, or a legal holiday, the time to claim a prize shall be extended to the close of business on the next day thereafter.

when Lottery offices are open for business. The Lottery reserves the right to require the claimant to claim a prize in person, including but not limited to when the claimant is legally required to fill out tax forms in order to claim the prize.

5.2 A Ticket is a bearer instrument until signed on the back by the owner.

5.3 The Lottery shall not be responsible for lost or stolen Tickets.

5.4 The Lottery shall not be responsible for Tickets lost in the mail, mailed to an incorrect address or mailed to an address other than the addresses specified by the Lottery to receive prize claims, or for Tickets not received by the Lottery before the expiration of the claim period set forth in these game specific rules.

5.5 The Lottery shall not be responsible for Tickets claimed by a player in error for a lower prize at a retailer.

\$1

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**\$100
LOADED**

Match any of YOUR NUMBERS to the
WINNING NUMBER, win the prize shown. Reveal
this "  " symbol, win \$100 instantly.

VOID01-000 

**IALottery**

**WINNING
NUMBER**



YOUR NUMBERS



**LOADED WITH
\$100 PRIZES!**

**SCRATCH
2
CASH**



INSTANT GAME RULES AND GUIDELINES

INSTANT GAME #827

\$100 LOADED

Game Information

Game Number	827
Game Name	\$100 LOADED
Game Type	Scratch
Activation Date	3/02/2027
Ticket Price	\$1.00
Starting Ticket	0
Ending Ticket	299
Tickets Per Pack	300

Consolidated Prize Amounts

\$1.00	(One dollar) or
\$2.00	(Two dollars) or
\$5.00	(Five dollars) or
\$10.00	(Ten dollars) or
\$20.00	(Twenty dollars) or
\$50.00	(Fifty dollars) or
\$100.00	(One hundred dollars)

Expected Number and Value of Prizes

There will be approximately 1,680,000 tickets in the game.

Instant Prize	Number of Prizes in Game	Chances of Winning	Method of Payment
\$1.00	229,600.00	1: 7.32	Paid by Retailer
\$2.00	61,600.00	1: 27.27	Paid by Retailer
\$5.00	33,600.00	1: 50.00	Paid by Retailer
\$10.00	11,200.00	1: 150.00	Paid by Retailer
\$20.00	5,600.00	1: 300.00	Paid by Retailer
\$50.00	1,400.00	1: 1,200.00	Paid by Retailer
\$100.00	1,470.00	1: 1,142.86	Paid by Retailer

The overall odds are 1: 4.88

The number of prizes described and the associated odds of winning a prize are based on the estimated number of Tickets listed above. In the event the number of Tickets delivered in the game differs from the estimated number of Tickets or if additional Tickets are ordered in the game, the Iowa Lottery ("Lottery") will issue an addendum to these game specific rules containing an updated table reflecting the additional number of Tickets, number of prizes, and odds.

SECTION 1 - PURPOSE OF RULES AND GUIDELINES

These game specific rules and guidelines are issued pursuant to Iowa Code section 99G.9(3) and are intended to supplement Title XII of the Iowa Department of Revenue's administrative rules. In the event of inconsistency, these game specific rules control over any contrary administrative code provisions. Any terms used herein and not defined herein shall have the meaning set forth in the applicable Iowa Code sections or Iowa Administrative Code provisions.

SECTION 2 - EFFECTIVE DATE

These game specific rules become effective on the Activation Date noted above and will remain effective through the announced end of Instant Game #827 unless earlier modified or rescinded by the Iowa Lottery Administrator (the "Administrator").

SECTION 3 – DEFINITIONS

3.1 "Ticket" means an Iowa Instant Game #827 Ticket.

3.2 "Ticket Validation Number" for Instant Game #827 is the unique ten (10) character code printed in the Game Play Area under the overprint. The Ticket Validation Number (including any portion thereof) is not a Game Play Area Symbol and is not usable as such.

3.3 "Game Play Area" means the area on the front of the Ticket including the overprint and the printed space underneath the scratch-off material.

3.4 "Pack" means a pack of fan-folded Tickets which are attached to each other by perforations and packed in plastic shrink wrapping.

3.5 "Pack Ticket Number" means the twelve (12) digit number in the form "827-100001-000" printed on the back of the Ticket and above the barcode in black ink. This number shall also appear on the front of the Ticket in the abbreviated form 100001-000. A Universal Product Code (UPC) Number shall also be printed on the back of the Ticket.

3.6 "Game Play Area Symbols" for Instant Game #827 are as follows:

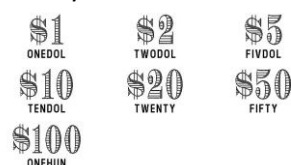
Your Numbers Play Symbols:



Winning Number Play Symbols:



Prize Symbols:



3.7 "Legends":

WINNING NUMBER	YOUR NUMBERS
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The legend CHECK YOUR TICKET will be imaged in magenta above the Validation Data Matrix Barcode.

3.8 A "Non-winning Ticket" is defined as a Ticket that is not intended to be a winning Ticket.

3.9 No portion of the display printing nor any extraneous matter whatsoever shall be usable or playable as a part of the Instant Game.

3.10 In all events, the determination of prize winners shall be subject to the general Ticket validation requirements set forth in Section 4 of these game specific rules and the requirements set out on the back of each Instant Game Ticket.

SECTION 4 - INSTANT TICKET VALIDATION REQUIREMENTS

Besides meeting all of the other requirements in these game specific rules and as printed on the back of each Ticket, the following validation requirements will apply with regard to the Tickets in Iowa Instant Game #827.

4.1 Play Instructions

Match any of YOUR NUMBERS to the WINNING NUMBER, win the prize shown. Reveal this "\$100 BURST" symbol, win \$100 instantly.

4.2 To be a valid Ticket, all of the following requirements must be met:

- A. The Ticket must be complete, and not miscut, and have exactly one (1) WINNING NUMBER Play Symbol, five (5) YOUR NUMBERS Play Symbols and five (5) PRIZE Symbols on the front of the Ticket under the scratch-off material. Exactly one Legend CHECK YOUR TICKET must appear above the Validation Data Matrix Barcode in the SCRATCH 2 CASH area. The Ticket must also have exactly one abbreviated Pack Ticket Number, exactly one Ticket Validation Number, and exactly one Validation Data Matrix Barcode printed on the front of the Ticket. The Ticket must also have exactly one Validation/Inventory Barcode with the Game Number and Pack Ticket Number appearing above it on the back of the Ticket.
- B. Each of the Game Play Area Symbols and captions must be present in its entirety and must be fully legible.
- C. Each of the Game Play Area Symbols and captions must be printed in black ink.
- D. The Ticket shall be intact.
- E. The Pack Ticket Numbers and Ticket Validation Number must be present in their entirety and be fully legible. The Ticket Validation Number shall correspond, using the Lottery's codes, to the Game Play Area Symbols on the Ticket.
- F. The Ticket shall not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.
- G. The Ticket must not be counterfeit in whole or in part.
- H. The Ticket Validation Number and the Pack Ticket Numbers shall be printed in black ink.
- I. The Ticket must have been issued by the Lottery in an authorized manner.

- J. The Ticket must not be stolen nor appear on any list of omitted Tickets on file at the Lottery.
- K. The Game Play Area Symbols and captions, Ticket Validation Number, and Pack Ticket Numbers must be right side up and not reversed in any manner.
- L. The Ticket Validation Number of an apparent winning Ticket shall appear on the Lottery's official list of Ticket Validation Numbers of winning Tickets; and a Ticket with that Ticket Validation Number shall not have been paid previously.
- M. The Ticket must not be blank or partially blank, misregistered, defective, or printed or produced in error.
- N. The Game Play Area Symbols must be exactly as described in Section 3.6 above.
- O. Each of the Game Play Area Symbols and captions on the Ticket must be printed in the symbol font and must correspond precisely to the artwork on file at the Lottery; each of the Legends must correspond precisely to the artwork on file at the Lottery; the Pack Ticket Numbers must correspond precisely to the artwork on file at the Lottery; and the Ticket Validation Number must be printed in the Ticket validation font and must correspond precisely to the artwork on file at the Lottery.
- P. The display printing must be regular in every respect and correspond precisely with the artwork on file at the Lottery.
- Q. The Ticket must pass all additional requirements stated in these game specific rules and any confidential validation requirements established by the Lottery.

4.3 A Ticket which fails any of the Lottery's validation checks is invalid and ineligible for any prize. The Administrator may replace an invalid Ticket with an unplayed ticket from the same game or any other game. If an invalid or defective Ticket is purchased or lawfully obtained, the only responsibility or liability of the Administrator shall be the replacement of the defective Ticket with an unplayed ticket from the same game or any other game, or a refund of the sales price of the Ticket. By purchasing or lawfully obtaining a Ticket, a player agrees to the terms of these game specific rules, including but not limited to the limitation of remedy for an invalid or defective Ticket.

SECTION 5 - INSTANT TICKET CLAIM PERIOD AND TICKET RESPONSIBILITY

5.1 All game prizes must be claimed within ninety (90) days of the announced end of the game. All mailed prize claims must be sent to the official mailing address available at ialottery.com, and received by the Lottery prior to the expiration of the claim period set forth above. Any prize not claimed within the period specified herein or in the manner specified on the back of each Ticket shall be forfeited. In the event the last day to claim a prize falls on a Saturday, a Sunday, or a legal holiday, the time to claim a prize shall be extended to the close of business on the next day thereafter when Lottery offices are open for business. The Lottery reserves the right to require the claimant to claim a prize in person, including but not limited to when the claimant is legally required to fill out tax forms in order to claim the prize.

5.2 A Ticket is a bearer instrument until signed on the back by the owner.

5.3 The Lottery shall not be responsible for lost or stolen Tickets.

5.4 The Lottery shall not be responsible for Tickets lost in the mail, mailed to an incorrect address or mailed to an address other than the addresses specified by the Lottery to receive prize claims, or for Tickets not received by the Lottery before the expiration of the claim period set forth in these game specific rules.

5.5 The Lottery shall not be responsible for Tickets claimed by a player in error for a lower prize at a retailer.

\$2

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IA Lottery

**\$200
LOADED**



WINNING
NUMBERS

YOUR NUMBERS



LOADED WITH \$200 PRIZES!

Match any of YOUR NUMBERS to either WINNING NUMBER, win the prize shown. Reveal this "★" symbol, win that prize instantly. Reveal this "💰" symbol, win \$200 instantly.

\$2

VOID 01-000

SCRATCH
2
CASH



INSTANT GAME RULES AND GUIDELINES

INSTANT GAME #828

\$200 LOADED

Game Information

Game Number	828
Game Name	\$200 LOADED
Game Type	Scratch
Activation Date	3/02/2027
Ticket Price	\$2.00
Starting Ticket	0
Ending Ticket	149
Tickets Per Pack	150

Consolidated Prize Amounts

\$2.00	(Two dollars) or
\$4.00	(Four dollars) or
\$5.00	(Five dollars) or
\$10.00	(Ten dollars) or
\$20.00	(Twenty dollars) or
\$200.00	(Two hundred dollars)

Expected Number and Value of Prizes

There will be approximately 1,200,000 tickets in the game.

Instant Prize	Number of Prizes in Game	Chances of Winning	Method of Payment
\$2.00	224,000.00	1: 5.36	Paid by Retailer
\$4.00	48,000.00	1: 25.00	Paid by Retailer
\$5.00	32,000.00	1: 37.50	Paid by Retailer
\$10.00	16,000.00	1: 75.00	Paid by Retailer
\$20.00	8,000.00	1: 150.00	Paid by Retailer
\$200.00	1,620.00	1: 740.74	Paid by Retailer

The overall odds are 1: 3.64

The number of prizes described and the associated odds of winning a prize are based on the estimated number of Tickets listed above. In the event the number of Tickets delivered in the game differs from the estimated number of Tickets or if additional Tickets are ordered in the game, the Iowa Lottery ("Lottery") will issue an addendum to these game specific rules containing an updated table reflecting the additional number of Tickets, number of prizes, and odds.

SECTION 1 - PURPOSE OF RULES AND GUIDELINES

These game specific rules and guidelines are issued pursuant to Iowa Code section 99G.9(3) and are intended to supplement Title XII of the Iowa Department of Revenue's administrative rules. In the event of inconsistency, these game specific rules control over any contrary administrative code provisions. Any terms used herein and not defined herein shall have the meaning set forth in the applicable Iowa Code sections or Iowa Administrative Code provisions.

SECTION 2 - EFFECTIVE DATE

These game specific rules become effective on the Activation Date noted above and will remain effective through the announced end of Instant Game #828 unless earlier modified or rescinded by the Iowa Lottery Administrator (the "Administrator").

SECTION 3 – DEFINITIONS

3.1 "Ticket" means an Iowa Instant Game #828 Ticket.

3.2 "Ticket Validation Number" for Instant Game #828 is the unique ten (10) character code printed in the Game Play Area under the overprint. The Ticket Validation Number (including any portion thereof) is not a Game Play Area Symbol and is not usable as such.

3.3 "Game Play Area" means the area on the front of the Ticket including the overprint and the printed space underneath the scratch-off material.

3.4 "Pack" means a pack of fan-folded Tickets which are attached to each other by perforations and packed in plastic shrink wrapping.

3.5 "Pack Ticket Number" means the twelve (12) digit number in the form "828-100001-000" printed on the back of the Ticket and above the barcode in black ink. This number shall also appear on the front of the Ticket in the abbreviated form 100001-000. A Universal Product Code (UPC) Number shall also be printed on the back of the Ticket.

3.6 "Game Play Area Symbols" for Instant Game #828 are as follows:

Your Numbers Play Symbols:



Winning Numbers Play Symbols:



Prize Symbols:



3.7 "Legends":

WINNING
NUMBERS YOUR NUMBERS

The legend CHECK YOUR TICKET will be imaged in magenta above the Validation Data Matrix Barcode.

3.8 A "Non-winning Ticket" is defined as a Ticket that is not intended to be a winning Ticket.

3.9 No portion of the display printing nor any extraneous matter whatsoever shall be usable or playable as a part of the Instant Game.

3.10 In all events, the determination of prize winners shall be subject to the general Ticket validation requirements set forth in Section 4 of these game specific rules and the requirements set out on the back of each Instant Game Ticket.

SECTION 4 - INSTANT TICKET VALIDATION REQUIREMENTS

Besides meeting all of the other requirements in these game specific rules and as printed on the back of each Ticket, the following validation requirements will apply with regard to the Tickets in Iowa Instant Game #828.

4.1 Play Instructions

Match any of YOUR NUMBERS to either WINNING NUMBER, win the prize shown. Reveal this "STAR" symbol, win that prize instantly. Reveal this "\$200 BURST" symbol, win \$200 instantly.

4.2 To be a valid Ticket, all of the following requirements must be met:

- A. The Ticket must be complete, and not miscut, and have exactly two (2) WINNING NUMBERS Play Symbols, ten (10) YOUR NUMBERS Play Symbols and ten (10) PRIZE Symbols on the front of the Ticket under the scratch-off material. Exactly one Legend CHECK YOUR TICKET must appear above the Validation Data Matrix Barcode in the SCRATCH 2 CASH area. The Ticket must also have exactly one abbreviated Pack Ticket Number, exactly one Ticket Validation Number, and exactly one Validation Data Matrix Barcode printed on the front of the Ticket. The Ticket must also have exactly one Validation/Inventory Barcode with the Game Number and Pack Ticket Number appearing above it on the back of the Ticket.
- B. Each of the Game Play Area Symbols and captions must be present in its entirety and must be fully legible.
- C. Each of the Game Play Area Symbols and captions must be printed in black ink.
- D. The Ticket shall be intact.
- E. The Pack Ticket Numbers and Ticket Validation Number must be present in their entirety and be fully legible. The Ticket Validation Number shall correspond, using the Lottery's codes, to the Game Play Area Symbols on the Ticket.
- F. The Ticket shall not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.
- G. The Ticket must not be counterfeit in whole or in part.
- H. The Ticket Validation Number and the Pack Ticket Numbers shall be printed in black ink.
- I. The Ticket must have been issued by the Lottery in an authorized manner.
- J. The Ticket must not be stolen nor appear on any list of omitted Tickets on file at the Lottery.
- K. The Game Play Area Symbols and captions, Ticket Validation Number, and Pack Ticket Numbers must be right side up and not reversed in any manner.

- L. The Ticket Validation Number of an apparent winning Ticket shall appear on the Lottery's official list of Ticket Validation Numbers of winning Tickets; and a Ticket with that Ticket Validation Number shall not have been paid previously.
- M. The Ticket must not be blank or partially blank, misregistered, defective, or printed or produced in error.
- N. The Game Play Area Symbols must be exactly as described in Section 3.6 above.
- O. Each of the Game Play Area Symbols and captions on the Ticket must be printed in the symbol font and must correspond precisely to the artwork on file at the Lottery; each of the Legends must correspond precisely to the artwork on file at the Lottery; the Pack Ticket Numbers must correspond precisely to the artwork on file at the Lottery; and the Ticket Validation Number must be printed in the Ticket validation font and must correspond precisely to the artwork on file at the Lottery.
- P. The display printing must be regular in every respect and correspond precisely with the artwork on file at the Lottery.
- Q. The Ticket must pass all additional requirements stated in these game specific rules and any confidential validation requirements established by the Lottery.

4.3 A Ticket which fails any of the Lottery's validation checks is invalid and ineligible for any prize. The Administrator may replace an invalid Ticket with an unplayed ticket from the same game or any other game. If an invalid or defective Ticket is purchased or lawfully obtained, the only responsibility or liability of the Administrator shall be the replacement of the defective Ticket with an unplayed ticket from the same game or any other game, or a refund of the sales price of the Ticket. By purchasing or lawfully obtaining a Ticket, a player agrees to the terms of these game specific rules, including but not limited to the limitation of remedy for an invalid or defective Ticket.

SECTION 5 - INSTANT TICKET CLAIM PERIOD AND TICKET RESPONSIBILITY

5.1 All game prizes must be claimed within ninety (90) days of the announced end of the game. All mailed prize claims must be sent to the official mailing address available at ialottery.com, and received by the Lottery prior to the expiration of the claim period set forth above. Any prize not claimed within the period specified herein or in the manner specified on the back of each Ticket shall be forfeited. In the event the last day to claim a prize falls on a Saturday, a Sunday, or a legal holiday, the time to claim a prize shall be extended to the close of business on the next day thereafter when Lottery offices are open for business. The Lottery reserves the right to require the claimant to claim a prize in person, including but not limited to when the claimant is legally required to fill out tax forms in order to claim the prize.

5.2 A Ticket is a bearer instrument until signed on the back by the owner.

5.3 The Lottery shall not be responsible for lost or stolen Tickets.

5.4 The Lottery shall not be responsible for Tickets lost in the mail, mailed to an incorrect address or mailed to an address other than the addresses specified by the Lottery to receive prize claims, or for Tickets not received by the Lottery before the expiration of the claim period set forth in these game specific rules.

5.5 The Lottery shall not be responsible for Tickets claimed by a player in error for a lower prize at a retailer.



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IALottery

\$5

\$500 LOADED

WINNING NUMBERS



YOUR NUMBERS



LOADED WITH \$500 PRIZES!

Match any of YOUR NUMBERS to any WINNING NUMBER, win the prize shown. Reveal this "★" symbol, win that prize instantly. Reveal this "5X" symbol, win 5 TIMES the prize shown. Reveal this "💰" symbol, win \$500 instantly.

VOID01-000

\$5

**SCRATCH
2
CASH**



INSTANT GAME RULES AND GUIDELINES

INSTANT GAME #829

\$500 LOADED

Game Information

Game Number	829
Game Name	\$500 LOADED
Game Type	Scratch
Activation Date	3/02/2027
Ticket Price	\$5.00
Starting Ticket	0
Ending Ticket	59
Tickets Per Pack	60

Consolidated Prize Amounts

\$5.00	(Five dollars) or
\$10.00	(Ten dollars) or
\$25.00	(Twenty-five dollars) or
\$50.00	(Fifty dollars) or
\$100.00	(One hundred dollars) or
\$500.00	(Five hundred dollars)

Expected Number and Value of Prizes

There will be approximately 1,320,000 tickets in the game.

Instant Prize	Number of Prizes in Game	Chances of Winning	Method of Payment
\$5.00	220,000.00	1: 6.00	Paid by Retailer
\$10.00	88,000.00	1: 15.00	Paid by Retailer
\$25.00	22,000.00	1: 60.00	Paid by Retailer
\$50.00	11,000.00	1: 120.00	Paid by Retailer
\$100.00	1,650.00	1: 800.00	Paid by Retailer
\$500.00	1,980.00	1: 666.67	Paid by Retailer

The overall odds are 1: 3.83

The number of prizes described and the associated odds of winning a prize are based on the estimated number of Tickets listed above. In the event the number of Tickets delivered in the game differs from the estimated number of Tickets or if additional Tickets are ordered in the game, the Iowa Lottery ("Lottery") will issue an addendum to these game specific rules containing an updated table reflecting the additional number of Tickets, number of prizes, and odds.

SECTION 1 - PURPOSE OF RULES AND GUIDELINES

These game specific rules and guidelines are issued pursuant to Iowa Code section 99G.9(3) and are intended to supplement Title XII of the Iowa Department of Revenue's administrative rules. In the event of inconsistency, these game specific rules control over any contrary administrative code provisions. Any terms used herein and not defined herein shall have the meaning set forth in the applicable Iowa Code sections or Iowa Administrative Code provisions.

SECTION 2 - EFFECTIVE DATE

These game specific rules become effective on the Activation Date noted above and will remain effective through the announced end of Instant Game #829 unless earlier modified or rescinded by the Iowa Lottery Administrator (the "Administrator").

SECTION 3 – DEFINITIONS

3.1 "Ticket" means an Iowa Instant Game #829 Ticket.

3.2 "Ticket Validation Number" for Instant Game #829 is the unique ten (10) character code printed in the Game Play Area under the overprint. The Ticket Validation Number (including any portion thereof) is not a Game Play Area Symbol and is not usable as such.

3.3 "Game Play Area" means the area on the front of the Ticket including the overprint and the printed space underneath the scratch-off material.

3.4 "Pack" means a pack of fan-folded Tickets which are attached to each other by perforations and packed in plastic shrink wrapping.

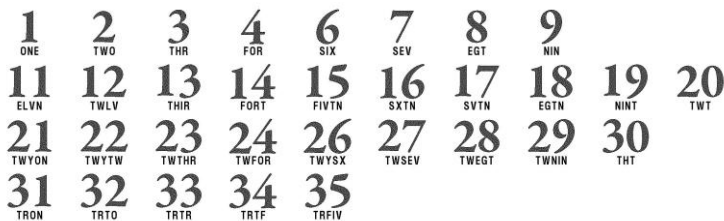
3.5 "Pack Ticket Number" means the twelve (12) digit number in the form "829-100001-000" printed on the back of the Ticket and above the barcode in black ink. This number shall also appear on the front of the Ticket in the abbreviated form 100001-000. A Universal Product Code (UPC) Number shall also be printed on the back of the Ticket.

3.6 "Game Play Area Symbols" for Instant Game #829 are as follows:

Your Numbers Play Symbols:



Winning Numbers Play Symbols:



Prize Symbols:



3.7 "Legends":

WINNING NUMBERS YOUR NUMBERS

The legend CHECK YOUR TICKET will be imaged in magenta above the Validation Data Matrix Barcode.

3.8 A "Non-winning Ticket" is defined as a Ticket that is not intended to be a winning Ticket.

3.9 No portion of the display printing nor any extraneous matter whatsoever shall be usable or playable as a part of the Instant Game.

3.10 In all events, the determination of prize winners shall be subject to the general Ticket validation requirements set forth in Section 4 of these game specific rules and the requirements set out on the back of each Instant Game Ticket.

SECTION 4 - INSTANT TICKET VALIDATION REQUIREMENTS

Besides meeting all of the other requirements in these game specific rules and as printed on the back of each Ticket, the following validation requirements will apply with regard to the Tickets in Iowa Instant Game #829.

4.1 Play Instructions

Match any of YOUR NUMBERS to any WINNING NUMBER, win the prize shown. Reveal this "STAR" symbol, win that prize instantly. Reveal this "5X" symbol, win 5 TIMES the prize shown. Reveal this "\$500 BURST" symbol, win \$500 instantly.

4.2 To be a valid Ticket, all of the following requirements must be met:

- A. The Ticket must be complete, and not miscut, and have exactly five (5) WINNING NUMBERS Play Symbols, fifteen (15) YOUR NUMBERS Play Symbols and fifteen (15) PRIZE Symbols on the front of the Ticket under the scratch-off material. Exactly one Legend CHECK YOUR TICKET must appear above the Validation Data Matrix Barcode in the SCRATCH 2 CASH area. The Ticket must also have exactly one abbreviated Pack Ticket Number, exactly one Ticket Validation Number, and exactly one Validation Data Matrix Barcode printed on the front of the Ticket. The Ticket must also have exactly one Validation/Inventory Barcode with the Game Number and Pack Ticket Number appearing above it on the back of the Ticket. A Printing Press Barcode must appear on the front of the Ticket.
- B. Each of the Game Play Area Symbols and captions must be present in its entirety and must be fully legible.
- C. Each of the Game Play Area Symbols and captions must be printed in black ink.
- D. The Ticket shall be intact.
- E. The Pack Ticket Numbers and Ticket Validation Number must be present in their entirety and be fully legible. The Ticket Validation Number shall correspond, using the Lottery's codes, to the Game Play Area Symbols on the Ticket.
- F. The Ticket shall not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.
- G. The Ticket must not be counterfeit in whole or in part.
- H. The Ticket Validation Number and the Pack Ticket Numbers shall be printed in black ink.
- I. The Ticket must have been issued by the Lottery in an authorized manner.

- J. The Ticket must not be stolen nor appear on any list of omitted Tickets on file at the Lottery.
- K. The Game Play Area Symbols and captions, Ticket Validation Number, and Pack Ticket Numbers must be right side up and not reversed in any manner.
- L. The Ticket Validation Number of an apparent winning Ticket shall appear on the Lottery's official list of Ticket Validation Numbers of winning Tickets; and a Ticket with that Ticket Validation Number shall not have been paid previously.
- M. The Ticket must not be blank or partially blank, misregistered, defective, or printed or produced in error.
- N. The Game Play Area Symbols must be exactly as described in Section 3.6 above.
- O. Each of the Game Play Area Symbols and captions on the Ticket must be printed in the symbol font and must correspond precisely to the artwork on file at the Lottery; each of the Legends must correspond precisely to the artwork on file at the Lottery; the Pack Ticket Numbers must correspond precisely to the artwork on file at the Lottery; and the Ticket Validation Number must be printed in the Ticket validation font and must correspond precisely to the artwork on file at the Lottery.
- P. The display printing must be regular in every respect and correspond precisely with the artwork on file at the Lottery.
- Q. The Ticket must pass all additional requirements stated in these game specific rules and any confidential validation requirements established by the Lottery.

4.3 A Ticket which fails any of the Lottery's validation checks is invalid and ineligible for any prize. The Administrator may replace an invalid Ticket with an unplayed ticket from the same game or any other game. If an invalid or defective Ticket is purchased or lawfully obtained, the only responsibility or liability of the Administrator shall be the replacement of the defective Ticket with an unplayed ticket from the same game or any other game, or a refund of the sales price of the Ticket. By purchasing or lawfully obtaining a Ticket, a player agrees to the terms of these game specific rules, including but not limited to the limitation of remedy for an invalid or defective Ticket.

SECTION 5 - INSTANT TICKET CLAIM PERIOD AND TICKET RESPONSIBILITY

5.1 All game prizes must be claimed within ninety (90) days of the announced end of the game. All mailed prize claims must be sent to the official mailing address available at ialottery.com, and received by the Lottery prior to the expiration of the claim period set forth above. Any prize not claimed within the period specified herein or in the manner specified on the back of each Ticket shall be forfeited. In the event the last day to claim a prize falls on a Saturday, a Sunday, or a legal holiday, the time to claim a prize shall be extended to the close of business on the next day thereafter when Lottery offices are open for business. The Lottery reserves the right to require the claimant to claim a prize in person, including but not limited to when the claimant is legally required to fill out tax forms in order to claim the prize.

5.2 A Ticket is a bearer instrument until signed on the back by the owner.

5.3 The Lottery shall not be responsible for lost or stolen Tickets.

5.4 The Lottery shall not be responsible for Tickets lost in the mail, mailed to an incorrect address or mailed to an address other than the addresses specified by the Lottery to receive prize claims, or for Tickets not received by the Lottery before the expiration of the claim period set forth in these game specific rules.

5.5 The Lottery shall not be responsible for Tickets claimed by a player in error for a lower prize at a retailer.



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\$10

**\$1,000
LOADED**



WINNING NUMBERS



YOUR NUMBERS



LOADED WITH \$1,000 PRIZES!

Match any of YOUR NUMBERS to any WINNING NUMBER, win the prize shown. Reveal this "★" symbol, win that prize instantly. Reveal this "10X" symbol, win 10 TIMES the prize shown. Reveal this "\$1,000" symbol, win \$1,000 instantly.

VOID 01-000

\$10

**SCRATCH
2
CASH**



INSTANT GAME RULES AND GUIDELINES

INSTANT GAME #830

\$1,000 LOADED

Game Information

Game Number	830
Game Name	\$1,000 LOADED
Game Type	Scratch
Activation Date	3/02/2027
Ticket Price	\$10.00
Starting Ticket	0
Ending Ticket	29
Tickets Per Pack	30

Consolidated Prize Amounts

\$10.00	(Ten dollars)
\$15.00	(Fifteen dollars)
\$20.00	(Twenty dollars) or
\$25.00	(Twenty-five dollars) or
\$30.00	(Thirty dollars) or
\$50.00	(Fifty dollars) or
\$100.00	(One hundred dollars) or
\$500.00	(Five hundred dollars) or
\$1,000.00	(One thousand dollars)

Expected Number and Value of Prizes

There will be approximately 1,080,000 tickets in the game.

Instant Prize	Number of Prizes in Game	Chances of Winning	Method of Payment
\$10.00	180,000.00	1: 6.00	Paid by Retailer
\$15.00	72,000.00	1: 15.00	Paid by Retailer
\$20.00	72,000.00	1: 15.00	Paid by Retailer
\$25.00	18,000.00	1: 60.00	Paid by Retailer
\$30.00	7,200.00	1: 150.00	Paid by Retailer
\$50.00	3,600.00	1: 300.00	Paid by Retailer
\$100.00	1,800.00	1: 600.00	Paid by Retailer
\$500.00	720.00	1: 1,500.00	Paid by Retailer
\$1,000.00	2,250.00	1: 480.00	Paid by Lottery

The overall odds are 1: 3.02

The number of prizes described and the associated odds of winning a prize are based on the estimated number of Tickets listed above. In the event the number of Tickets delivered in the game differs from the estimated number of Tickets or if additional Tickets are ordered in the game, the Iowa Lottery ("Lottery") will issue an addendum to these game specific rules containing an updated table reflecting the additional number of Tickets, number of prizes, and odds.

SECTION 1 - PURPOSE OF RULES AND GUIDELINES

These game specific rules and guidelines are issued pursuant to Iowa Code section 99G.9(3) and are intended to supplement Title XII of the Iowa Department of Revenue's administrative rules. In the event of inconsistency, these game specific rules control over any contrary administrative code provisions. Any terms used herein and not defined herein shall have the meaning set forth in the applicable Iowa Code sections or Iowa Administrative Code provisions.

SECTION 2 - EFFECTIVE DATE

These game specific rules become effective on the Activation Date noted above and will remain effective through the announced end of Instant Game #830 unless earlier modified or rescinded by the Iowa Lottery Administrator (the "Administrator").

SECTION 3 – DEFINITIONS

3.1 "Ticket" means an Iowa Instant Game #830 Ticket.

3.2 "Ticket Validation Number" for Instant Game #830 is the unique ten (10) character code printed in the Game Play Area under the overprint. The Ticket Validation Number (including any portion thereof) is not a Game Play Area Symbol and is not usable as such.

3.3 "Game Play Area" means the area on the front of the Ticket including the overprint and the printed space underneath the scratch-off material.

3.4 "Pack" means a pack of fan-folded Tickets which are attached to each other by perforations and packed in plastic shrink wrapping.

3.5 "Pack Ticket Number" means the twelve (12) digit number in the form "830-100001-000" printed on the back of the Ticket and above the barcode in black ink. This number shall also appear on the front of the Ticket in the abbreviated form 100001-000. A Universal Product Code (UPC) Number shall also be printed on the back of the Ticket.

3.6 "Game Play Area Symbols" for Instant Game #830 are as follows:

Your Numbers Play Symbols:



Winning Numbers Play Symbols:



Prize Symbols:



3.7 “Legends”:

YOUR NUMBERS WINNING NUMBERS

The legend CHECK YOUR TICKET will be imaged in magenta above the Validation Data Matrix Barcode.

3.8 A “Non-winning Ticket” is defined as a Ticket that is not intended to be a winning Ticket.

3.9 No portion of the display printing nor any extraneous matter whatsoever shall be usable or playable as a part of the Instant Game.

3.10 In all events, the determination of prize winners shall be subject to the general Ticket validation requirements set forth in Section 4 of these game specific rules and the requirements set out on the back of each Instant Game Ticket.

SECTION 4 - INSTANT TICKET VALIDATION REQUIREMENTS

Besides meeting all of the other requirements in these game specific rules and as printed on the back of each Ticket, the following validation requirements will apply with regard to the Tickets in Iowa Instant Game #830.

4.1 Play Instructions

Match any of YOUR NUMBERS to any WINNING NUMBER, win the prize shown. Reveal this "STAR" symbol, win that prize instantly. Reveal this "10X" symbol, win 10 TIMES the prize shown. Reveal this "\$1,000 BURST" symbol, win \$1,000 instantly.

4.2 To be a valid Ticket, all of the following requirements must be met:

- A. The Ticket must be complete, and not miscut, and have exactly six (6) WINNING NUMBERS Play Symbols, twenty (20) YOUR NUMBERS Play Symbols and twenty (20) PRIZE Symbols on the front of the Ticket under the scratch-off material. Exactly one Legend CHECK YOUR TICKET must appear above the Validation Data Matrix Barcode in the SCRATCH 2 CASH area. The Ticket must also have exactly one abbreviated Pack Ticket Number, exactly one Ticket Validation Number, and exactly one Validation Data Matrix Barcode printed on the front of the Ticket. The Ticket must also have exactly one Validation/Inventory Barcode with the Game Number and Pack Ticket Number appearing above it on the back of the Ticket. A Printing Press Barcode must appear on the front of the Ticket.
- B. Each of the Game Play Area Symbols and captions must be present in its entirety and must be fully legible.
- C. Each of the Game Play Area Symbols and captions must be printed in black ink.
- D. The Ticket shall be intact.

- E. The Pack Ticket Numbers and Ticket Validation Number must be present in their entirety and be fully legible. The Ticket Validation Number shall correspond, using the Lottery's codes, to the Game Play Area Symbols on the Ticket.
- F. The Ticket shall not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.
- G. The Ticket must not be counterfeit in whole or in part.
- H. The Ticket Validation Number and the Pack Ticket Numbers shall be printed in black ink.
- I. The Ticket must have been issued by the Lottery in an authorized manner.
- J. The Ticket must not be stolen nor appear on any list of omitted Tickets on file at the Lottery.
- K. The Game Play Area Symbols and captions, Ticket Validation Number, and Pack Ticket Numbers must be right side up and not reversed in any manner.
- L. The Ticket Validation Number of an apparent winning Ticket shall appear on the Lottery's official list of Ticket Validation Numbers of winning Tickets; and a Ticket with that Ticket Validation Number shall not have been paid previously.
- M. The Ticket must not be blank or partially blank, misregistered, defective, or printed or produced in error.
- N. The Game Play Area Symbols must be exactly as described in Section 3.6 above.
- O. Each of the Game Play Area Symbols and captions on the Ticket must be printed in the symbol font and must correspond precisely to the artwork on file at the Lottery; each of the Legends must correspond precisely to the artwork on file at the Lottery; the Pack Ticket Numbers must correspond precisely to the artwork on file at the Lottery; and the Ticket Validation Number must be printed in the Ticket validation font and must correspond precisely to the artwork on file at the Lottery.
- P. The display printing must be regular in every respect and correspond precisely with the artwork on file at the Lottery.
- Q. The Ticket must pass all additional requirements stated in these game specific rules and any confidential validation requirements established by the Lottery.

4.3 A Ticket which fails any of the Lottery's validation checks is invalid and ineligible for any prize. The Administrator may replace an invalid Ticket with an unplayed ticket from the same game or any other game. If an invalid or defective Ticket is purchased or lawfully obtained, the only responsibility or liability of the Administrator shall be the replacement of the defective Ticket with an unplayed ticket from the same game or any other game, or a refund of the sales price of the Ticket. By purchasing or lawfully obtaining a Ticket, a player agrees to the terms of these game specific rules, including but not limited to the limitation of remedy for an invalid or defective Ticket.

SECTION 5 - INSTANT TICKET CLAIM PERIOD AND TICKET RESPONSIBILITY

5.1 All game prizes must be claimed within ninety (90) days of the announced end of the game. All mailed prize claims must be sent to the official mailing address available at ialottery.com, and received by the Lottery prior to the expiration of the claim period set forth above. Any prize not claimed within the period specified herein or in the manner specified on the back of each Ticket shall be forfeited. In the event the last day to claim a prize falls on a Saturday, a Sunday, or a legal holiday, the time to claim a prize shall be extended to the close of business on the next day thereafter.

when Lottery offices are open for business. The Lottery reserves the right to require the claimant to claim a prize in person, including but not limited to when the claimant is legally required to fill out tax forms in order to claim the prize.

5.2 A Ticket is a bearer instrument until signed on the back by the owner.

5.3 The Lottery shall not be responsible for lost or stolen Tickets.

5.4 The Lottery shall not be responsible for Tickets lost in the mail, mailed to an incorrect address or mailed to an address other than the addresses specified by the Lottery to receive prize claims, or for Tickets not received by the Lottery before the expiration of the claim period set forth in these game specific rules.

5.5 The Lottery shall not be responsible for Tickets claimed by a player in error for a lower prize at a retailer.



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\$20

**\$5,000
LOADED**



WINNING NUMBERS



YOUR NUMBERS



LOADED WITH \$5,000 PRIZES!

Match any of YOUR NUMBERS to any WINNING NUMBER, win the prize shown. Reveal this "★" symbol, win that prize instantly. Reveal this "5X" symbol, win 5 TIMES the prize shown. Reveal this "10X" symbol, win 10 TIMES the prize shown. Reveal this "💣" symbol, win \$5,000 instantly.

VOID01-000

\$20

**SCRATCH
2
CASH**



INSTANT GAME RULES AND GUIDELINES

INSTANT GAME #831

\$5,000 LOADED

Game Information

Game Number	831
Game Name	\$5,000 LOADED
Game Type	Scratch
Activation Date	3/02/2027
Ticket Price	\$20.00
Starting Ticket	0
Ending Ticket	14
Tickets Per Pack	15

Consolidated Prize Amounts

\$20.00	(Twenty dollars)
\$25.00	(Twenty-five dollars) or
\$40.00	(Forty dollars) or
\$50.00	(Fifty dollars) or
\$100.00	(One hundred dollars) or
\$500.00	(Five hundred dollars) or
\$5,000.00	(Five thousand dollars)

Expected Number and Value of Prizes

There will be approximately 1,200,000 tickets in the game.

Instant Prize	Number of Prizes in Game	Chances of Winning	Method of Payment
\$20.00	160,000.00	1: 7.50	Paid by Retailer
\$25.00	80,000.00	1: 15.00	Paid by Retailer
\$40.00	80,000.00	1: 15.00	Paid by Retailer
\$50.00	80,000.00	1: 15.00	Paid by Retailer
\$100.00	10,000.00	1: 120.00	Paid by Retailer
\$500.00	1,000.00	1: 1,200.00	Paid by Retailer
\$5,000.00	790.00	1: 1,518.99	Paid by Lottery

The overall odds are 1: 2.91

The number of prizes described and the associated odds of winning a prize are based on the estimated number of Tickets listed above. In the event the number of Tickets delivered in the game differs from the estimated number of Tickets or if additional Tickets are ordered in the game, the Iowa Lottery ("Lottery") will issue an addendum to these game specific rules containing an updated table reflecting the additional number of Tickets, number of prizes, and odds.

SECTION 1 - PURPOSE OF RULES AND GUIDELINES

These game specific rules and guidelines are issued pursuant to Iowa Code section 99G.9(3) and are intended to supplement Title XII of the Iowa Department of Revenue's administrative rules. In the event of inconsistency, these

game specific rules control over any contrary administrative code provisions. Any terms used herein and not defined herein shall have the meaning set forth in the applicable Iowa Code sections or Iowa Administrative Code provisions.

SECTION 2 - EFFECTIVE DATE

These game specific rules become effective on the Activation Date noted above and will remain effective through the announced end of Instant Game #831 unless earlier modified or rescinded by the Iowa Lottery Administrator (the "Administrator").

SECTION 3 – DEFINITIONS

3.1 "Ticket" means an Iowa Instant Game #831 Ticket.

3.2 "Ticket Validation Number" for Instant Game #831 is the unique ten (10) character code printed in the Game Play Area under the overprint. The Ticket Validation Number (including any portion thereof) is not a Game Play Area Symbol and is not usable as such.

3.3 "Game Play Area" means the area on the front of the Ticket including the overprint and the printed space underneath the scratch-off material.

3.4 "Pack" means a pack of fan-folded Tickets which are attached to each other by perforations and packed in plastic shrink wrapping.

3.5 "Pack Ticket Number" means the twelve (12) digit number in the form "831-100001-000" printed on the back of the Ticket and above the barcode in black ink. This number shall also appear on the front of the Ticket in the abbreviated form 100001-000. A Universal Product Code (UPC) Number shall also be printed on the back of the Ticket.

3.6 "Game Play Area Symbols" for Instant Game #831 are as follows:

Your Numbers Play Symbols:

1 ONE	2 TWO	3 THR	4 FOR	6 SIX	7 SEV	8 EGT	9 NIN	
11 ELVN	12 TWLV	13 THIR	14 FORT	15 FIVTN	16 SXTN	17 SVTN	18 EGTN	19 NINT
21 TWYON	22 TWYTW	23 TWTHR	24 TWFOR	26 TWYSX	27 TWSEV	28 TWEGT	29 TWNIN	30 THT
31 TRON	32 TRTO	33 TRTR	34 TRTF	35 TRFIV	36 TRSX	37 TRSV	38 TREG	39 TRNI
41 FRONE	42 FR TWO	43 FRTHR	44 FRFOR	45 FRFIV	46 FRSX	47 FRSEV	48 FRGT	49 FRNIN
☆ WIN	5X WINSX	10X WIN10X	55,000 WINS5,000					

Winning Numbers Play Symbols:

1 ONE	2 TWO	3 THR	4 FOR	5 FIV	6 SIX	7 SEV	8 EGT	9 NIN
11 ELVN	12 TWLV	13 THIR	14 FORT	16 SXTN	17 SVTN	18 EGTN	19 NINT	
21 TWYON	22 TWYTW	23 TWTHR	24 TWFOR	26 TWYSX	27 TWSEV	28 TWEGT	29 TWNIN	
31 TRON	32 TRTO	33 TRTR	34 TRTF	35 TRFIV	36 TRSX	37 TRSV	38 TREG	39 TRNI
41 FRONE	42 FR TWO	43 FRTHR	44 FRFOR	45 FRFIV	46 FRSX	47 FRSEV	48 FRGT	49 FRNIN
								40 FRT

Prize Symbols:



3.7 “Legends”:

YOUR NUMBERS WINNING NUMBERS

The legend CHECK YOUR TICKET will be imaged in magenta above the Validation Data Matrix Barcode.

3.8 A “Non-winning Ticket” is defined as a Ticket that is not intended to be a winning Ticket.

3.9 No portion of the display printing nor any extraneous matter whatsoever shall be usable or playable as a part of the Instant Game.

3.10 In all events, the determination of prize winners shall be subject to the general Ticket validation requirements set forth in Section 4 of these game specific rules and the requirements set out on the back of each Instant Game Ticket.

SECTION 4 - INSTANT TICKET VALIDATION REQUIREMENTS

Besides meeting all of the other requirements in these game specific rules and as printed on the back of each Ticket, the following validation requirements will apply with regard to the Tickets in Iowa Instant Game #831.

4.1 Play Instructions

Match any of YOUR NUMBERS to any WINNING NUMBER, win the prize shown. Reveal this "STAR" symbol, win that prize instantly. Reveal this "5X" symbol, win 5 TIMES the prize shown. Reveal this "10X" symbol, win 10 TIMES the prize shown. Reveal this "\$5,000 BURST" symbol, win \$5,000 instantly.

4.2 To be a valid Ticket, all of the following requirements must be met:

- A. The Ticket must be complete, and not miscut, and have exactly eight (8) WINNING NUMBERS Play Symbols, twenty (20) YOUR NUMBERS Play Symbols and twenty (20) PRIZE Symbols on the front of the Ticket under the scratch-off material. Exactly one Legend CHECK YOUR TICKET must appear above the Validation Data Matrix Barcode in the SCRATCH 2 CASH area. The Ticket must also have exactly one abbreviated Pack Ticket Number, exactly one Ticket Validation Number, and exactly one Validation Data Matrix Barcode printed on the front of the Ticket. The Ticket must also have exactly one Validation/Inventory Barcode with the Game Number and Pack Ticket Number appearing above it on the back of the Ticket. A Printing Press Barcode must appear on the front of the Ticket.
- B. Each of the Game Play Area Symbols and captions must be present in its entirety and must be fully legible.
- C. Each of the Game Play Area Symbols and captions must be printed in black ink.
- D. The Ticket shall be intact.

- E. The Pack Ticket Numbers and Ticket Validation Number must be present in their entirety and be fully legible. The Ticket Validation Number shall correspond, using the Lottery's codes, to the Game Play Area Symbols on the Ticket.
- F. The Ticket shall not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.
- G. The Ticket must not be counterfeit in whole or in part.
- H. The Ticket Validation Number and the Pack Ticket Numbers shall be printed in black ink.
- I. The Ticket must have been issued by the Lottery in an authorized manner.
- J. The Ticket must not be stolen nor appear on any list of omitted Tickets on file at the Lottery.
- K. The Game Play Area Symbols and captions, Ticket Validation Number, and Pack Ticket Numbers must be right side up and not reversed in any manner.
- L. The Ticket Validation Number of an apparent winning Ticket shall appear on the Lottery's official list of Ticket Validation Numbers of winning Tickets; and a Ticket with that Ticket Validation Number shall not have been paid previously.
- M. The Ticket must not be blank or partially blank, misregistered, defective, or printed or produced in error.
- N. The Game Play Area Symbols must be exactly as described in Section 3.6 above.
- O. Each of the Game Play Area Symbols and captions on the Ticket must be printed in the symbol font and must correspond precisely to the artwork on file at the Lottery; each of the Legends must correspond precisely to the artwork on file at the Lottery; the Pack Ticket Numbers must correspond precisely to the artwork on file at the Lottery; and the Ticket Validation Number must be printed in the Ticket validation font and must correspond precisely to the artwork on file at the Lottery.
- P. The display printing must be regular in every respect and correspond precisely with the artwork on file at the Lottery.
- Q. The Ticket must pass all additional requirements stated in these game specific rules and any confidential validation requirements established by the Lottery.

4.3 A Ticket which fails any of the Lottery's validation checks is invalid and ineligible for any prize. The Administrator may replace an invalid Ticket with an unplayed ticket from the same game or any other game. If an invalid or defective Ticket is purchased or lawfully obtained, the only responsibility or liability of the Administrator shall be the replacement of the defective Ticket with an unplayed ticket from the same game or any other game, or a refund of the sales price of the Ticket. By purchasing or lawfully obtaining a Ticket, a player agrees to the terms of these game specific rules, including but not limited to the limitation of remedy for an invalid or defective Ticket.

SECTION 5 - INSTANT TICKET CLAIM PERIOD AND TICKET RESPONSIBILITY

5.1 All game prizes must be claimed within ninety (90) days of the announced end of the game. All mailed prize claims must be sent to the official mailing address available at ialottery.com, and received by the Lottery prior to the expiration of the claim period set forth above. Any prize not claimed within the period specified herein or in the manner specified on the back of each Ticket shall be forfeited. In the event the last day to claim a prize falls on a Saturday, a Sunday, or a legal holiday, the time to claim a prize shall be extended to the close of business on the next day thereafter.

when Lottery offices are open for business. The Lottery reserves the right to require the claimant to claim a prize in person, including but not limited to when the claimant is legally required to fill out tax forms in order to claim the prize.

5.2 A Ticket is a bearer instrument until signed on the back by the owner.

5.3 The Lottery shall not be responsible for lost or stolen Tickets.

5.4 The Lottery shall not be responsible for Tickets lost in the mail, mailed to an incorrect address or mailed to an address other than the addresses specified by the Lottery to receive prize claims, or for Tickets not received by the Lottery before the expiration of the claim period set forth in these game specific rules.

5.5 The Lottery shall not be responsible for Tickets claimed by a player in error for a lower prize at a retailer.